

# Introduction to Algorithms and Data Structures

Heapsort

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  - Worst case:  $\Theta(n^2)$
  - Best case:  $\Theta(n)$

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- **Mergesort**
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  - Best case:  $\Theta(n \lg n)$

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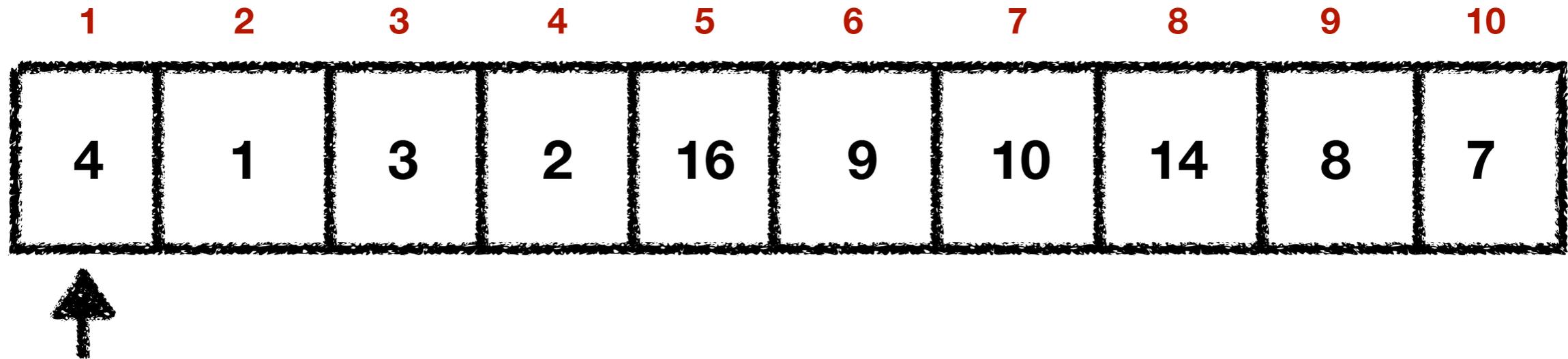
# A simple sorting algorithm

- **Selectsort** (or **Selectionsort**)
  - “Scan” the array to find the maximum element.
  - Put the maximum element at the end of the array.
  - Repeat for the part of the array that has not been sorted.

# Selectsort Example

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<b>4</b>	<b>1</b>	<b>3</b>	<b>2</b>	<b>16</b>	<b>9</b>	<b>10</b>	<b>14</b>	<b>8</b>	<b>7</b>

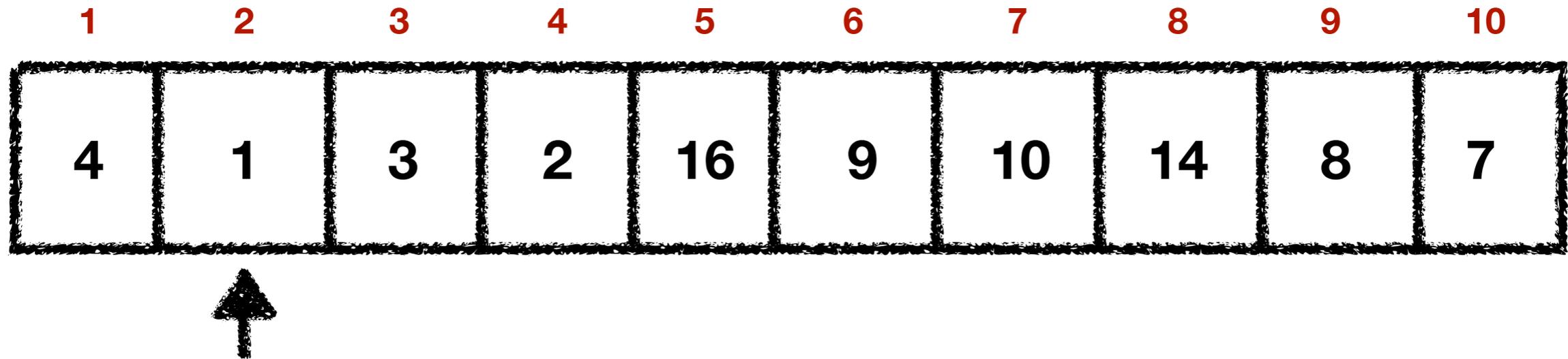
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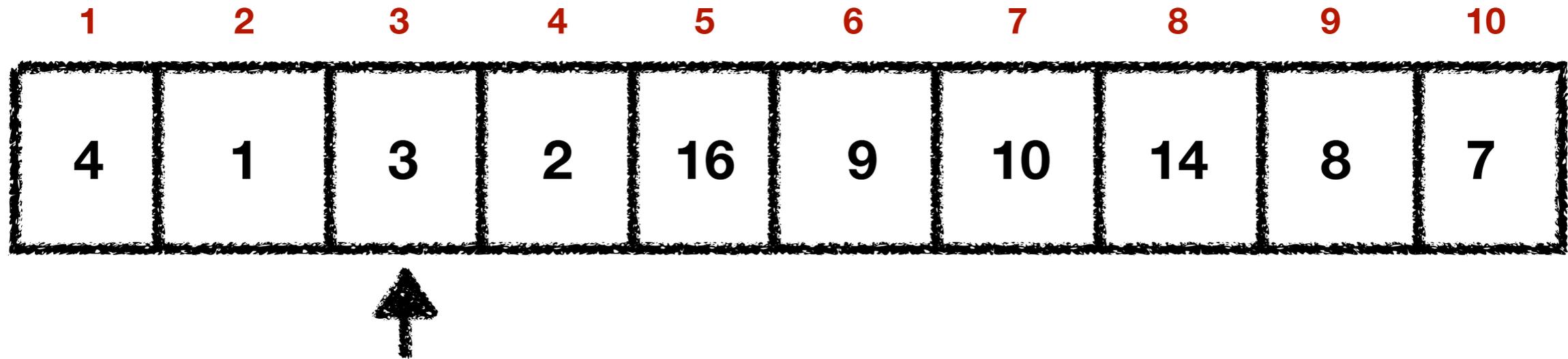
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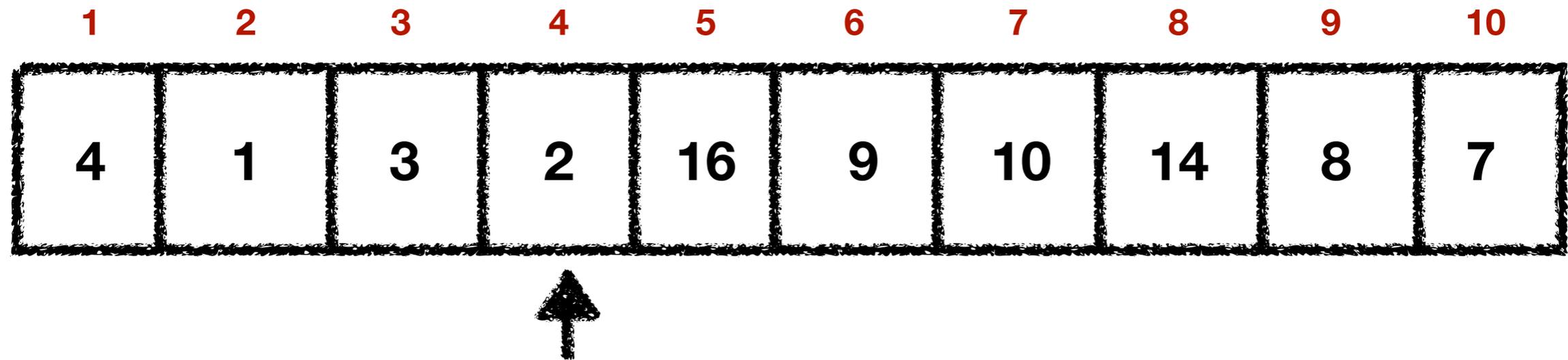
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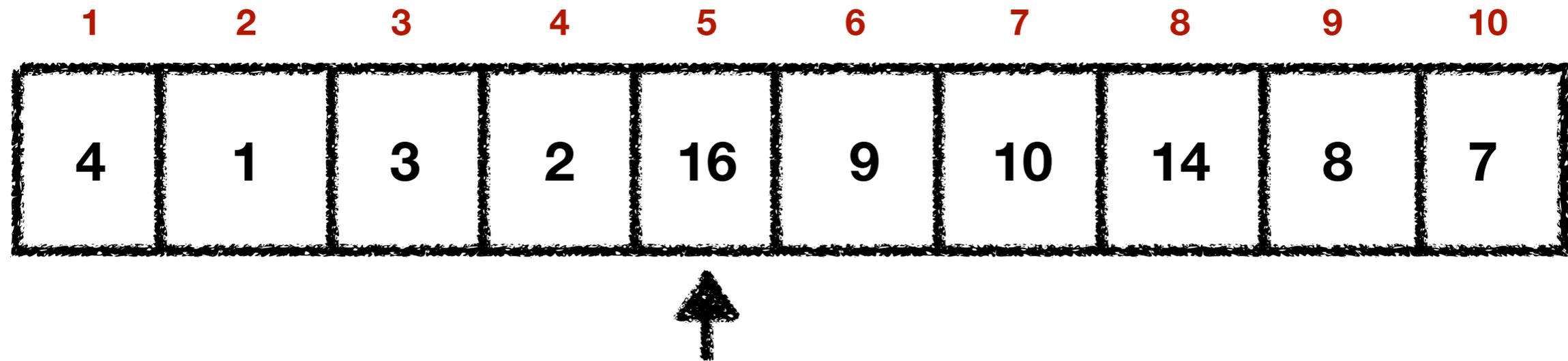
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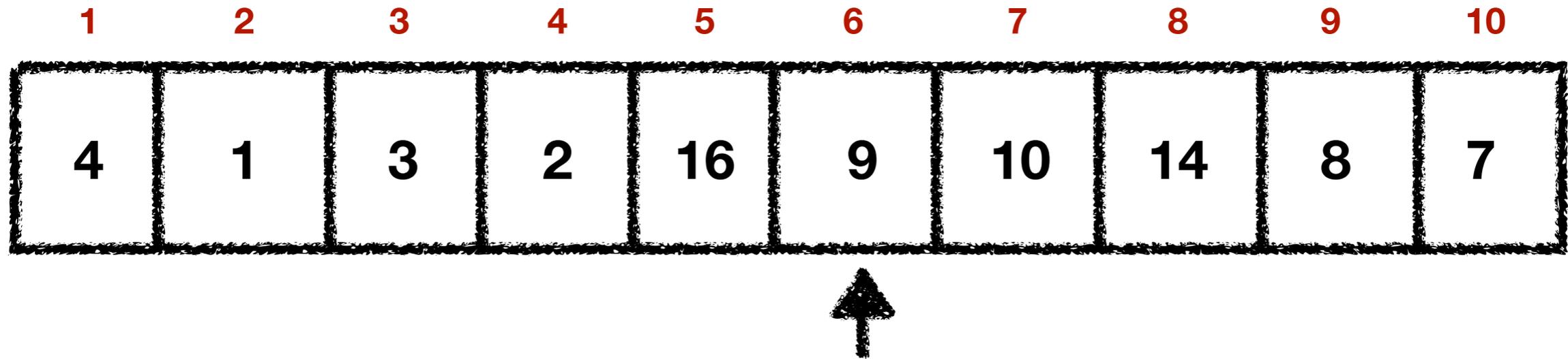
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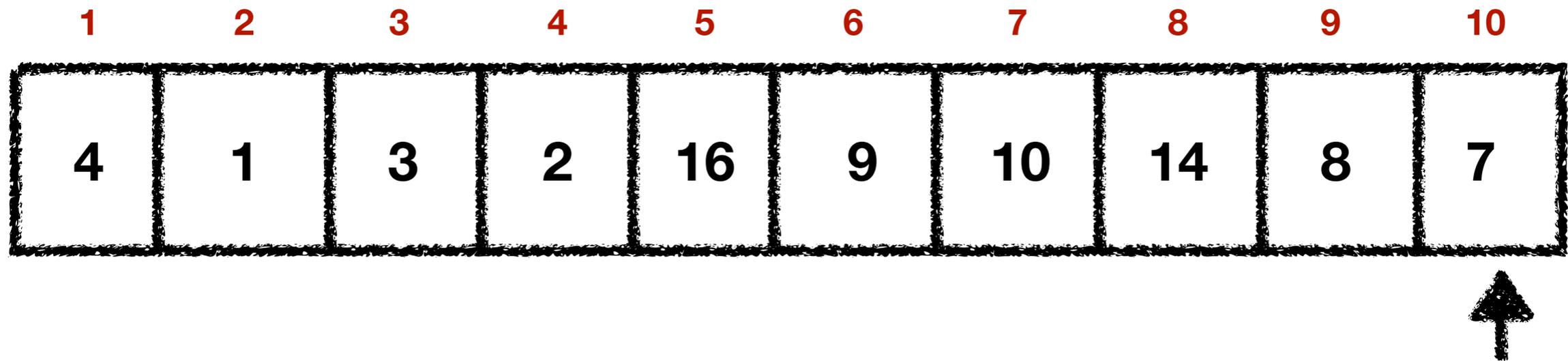
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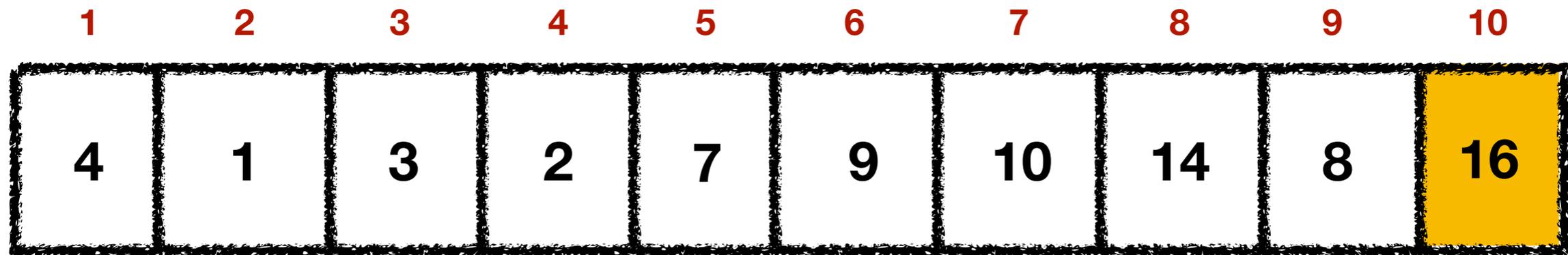
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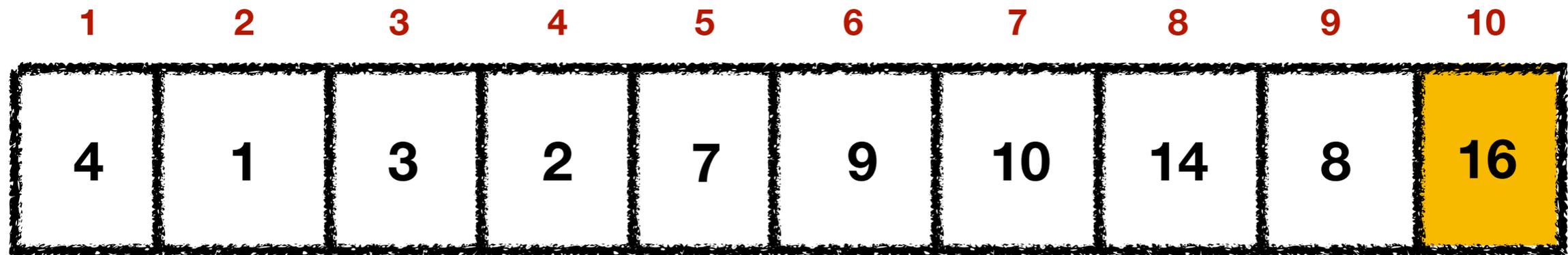
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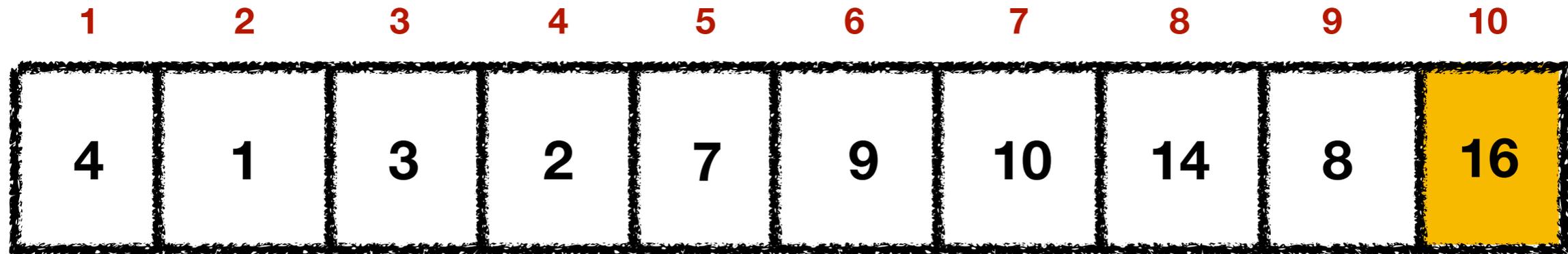
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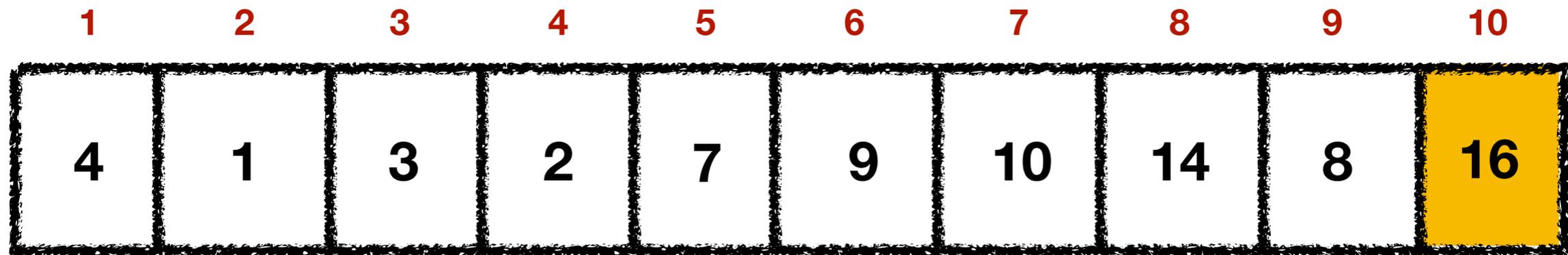
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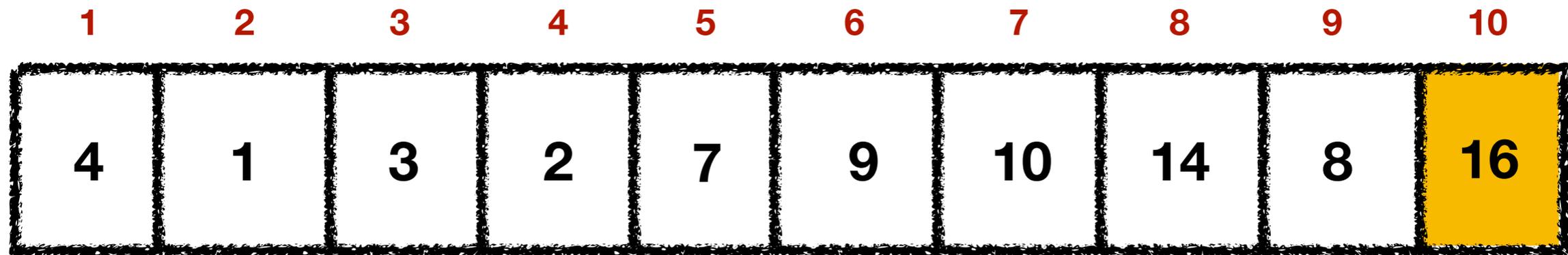
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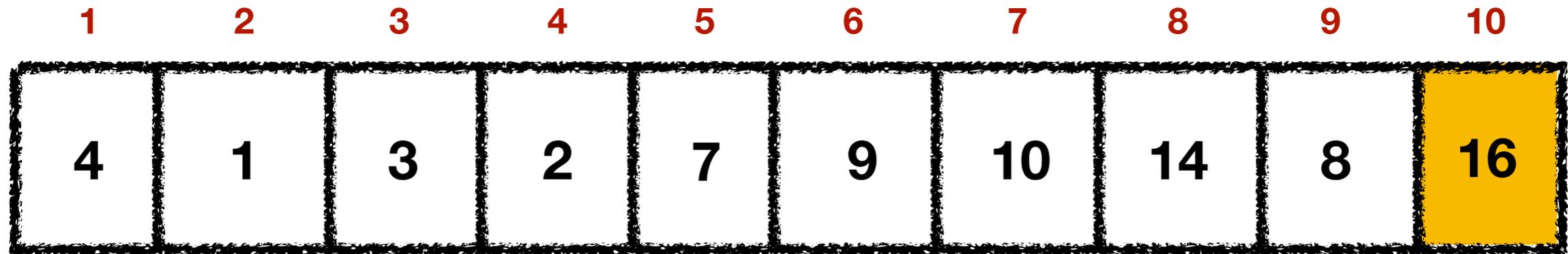
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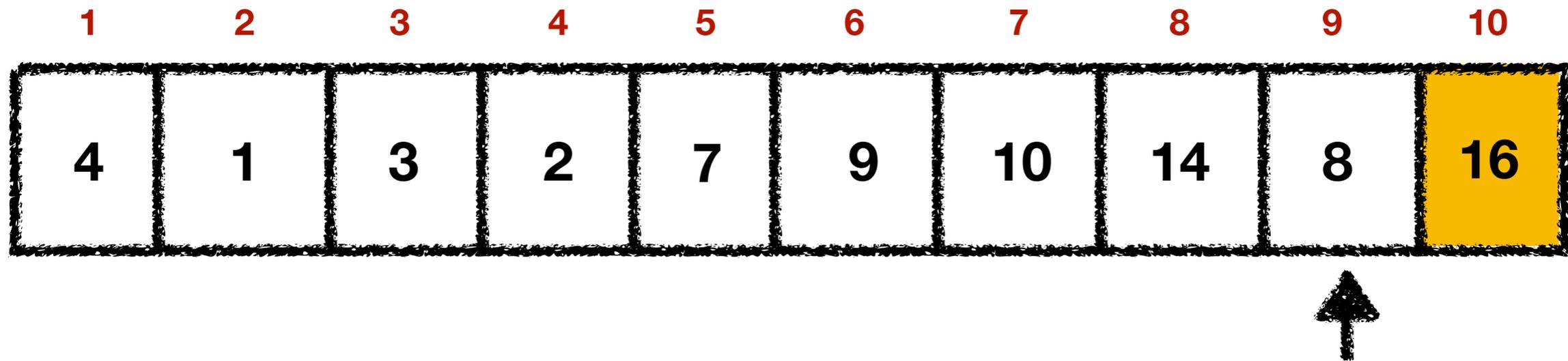
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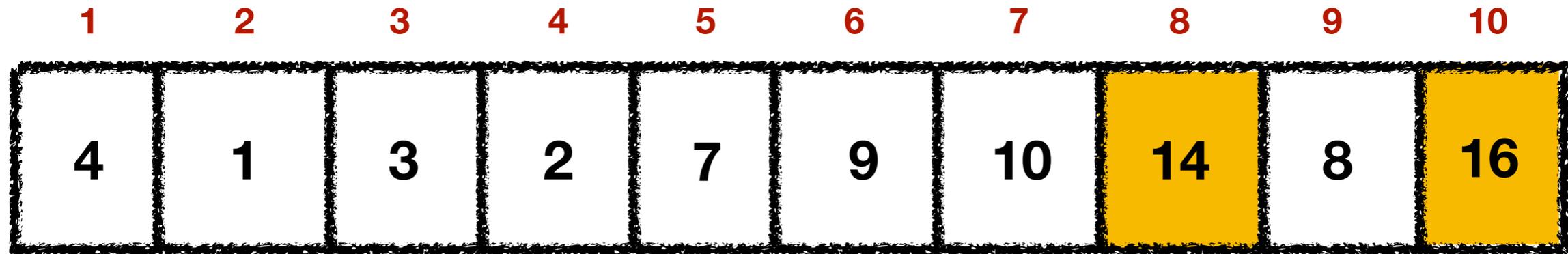
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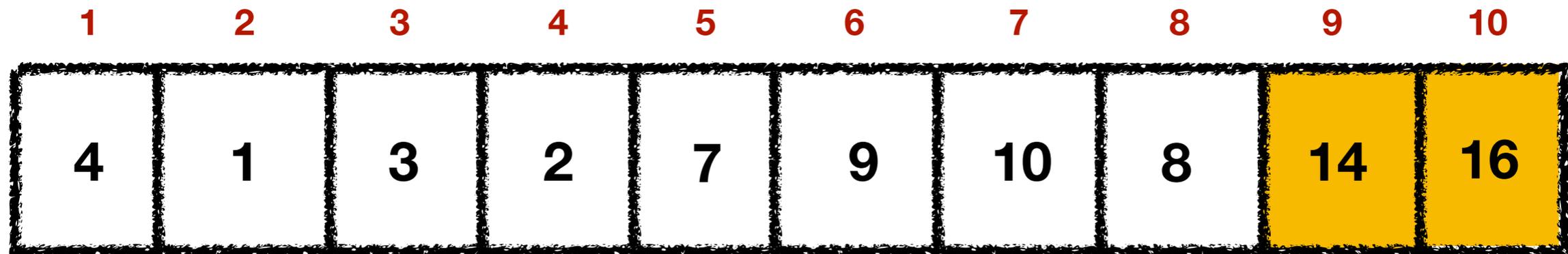
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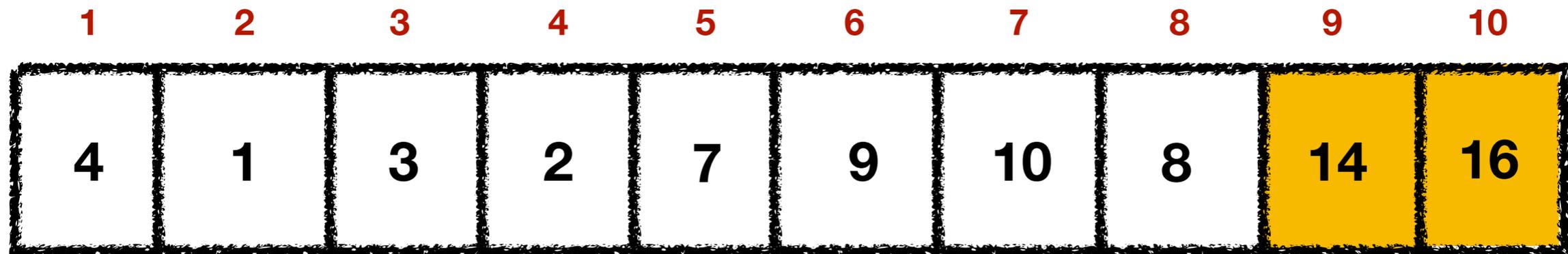
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- What is the best case-running time of Selectsort?

# Selectsort Example



- What is the worst-case running time of Selectsort?
- What is the best case-running time of Selectsort?
- Let's try it on wooclap!

# Selectsort Running time

- Worst-case:  $\Theta(n^2)$
- Average-case:  $\Theta(n^2)$
- Best-case:  $\Theta(n^2)$
- Why is this happening?

# Selectsort Running time

- Worst-case:  $\Theta(n^2)$
- Average-case:  $\Theta(n^2)$
- Best-case:  $\Theta(n^2)$
- Why is this happening?
- For  $\Omega(n)$  iterations, we need  $\Omega(n)$  comparisons to find the maximum element.

**What if we could...**

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- ...find the maximum element in  $O(1)$  time?

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- ...find the maximum element in  $O(1)$  time?
- That would give us a sorting algorithm with  $O(n)$  running time...
- ... which is in general not possible!

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# What if we could...

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# What if we could...

- ...find the maximum element in  $O(1)$  time...
- ... after we preprocess the array a little bit...

# What if we could...

- ...find the maximum element in  $O(1)$  time...
- ... after we **preprocess** the array a little bit...
- ... and after we **process** it again after each iteration ...

# What if we could...

- ...find the maximum element in  $O(1)$  time...
- ... after we preprocess the array a little bit...
- ... and after we process it again after each iteration ...
- ... without using too many comparisons/operations?

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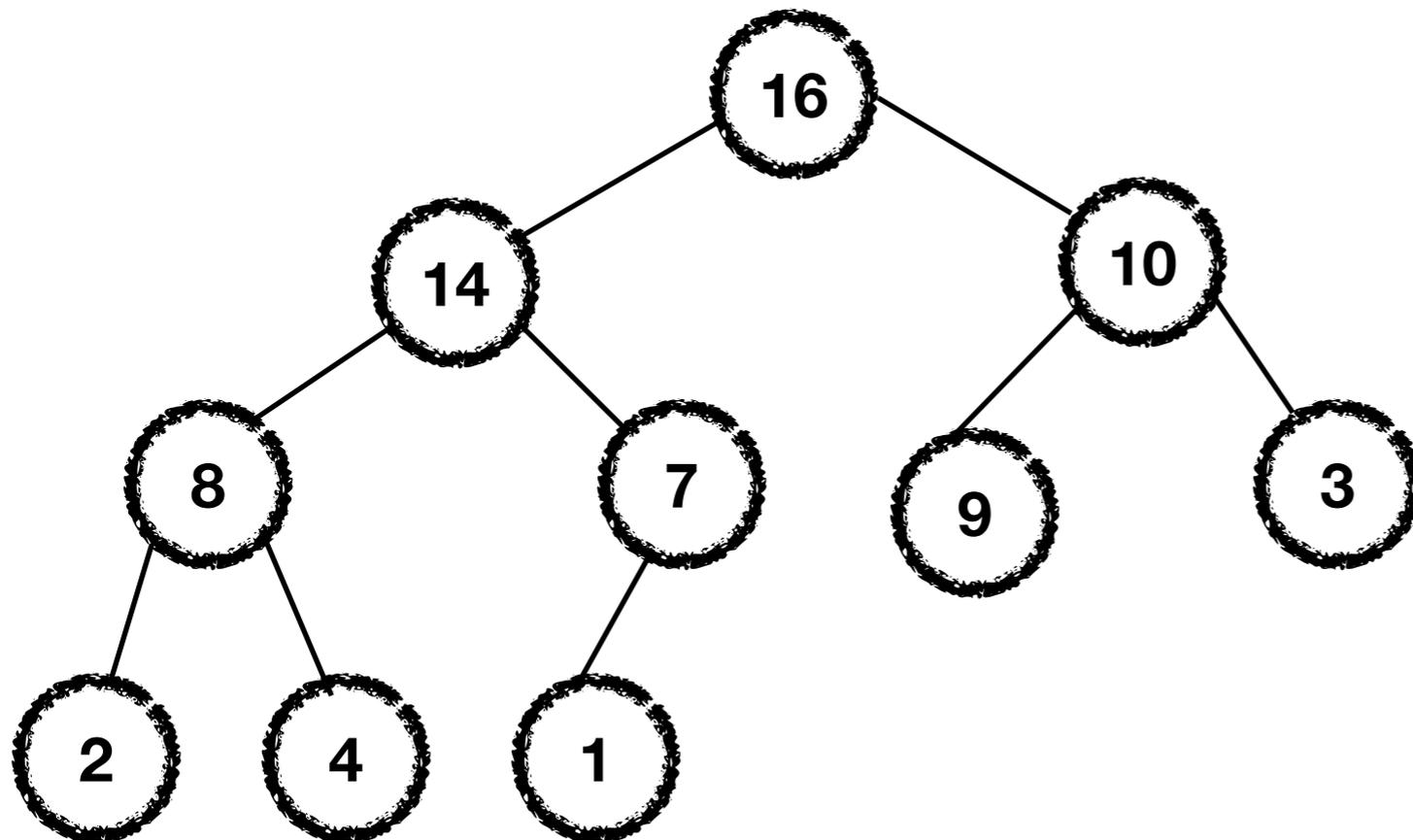
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# The Heap Data Structure

An almost complete binary tree.

All levels completely filled, except possibly the last one, which is filled from the left to the right.



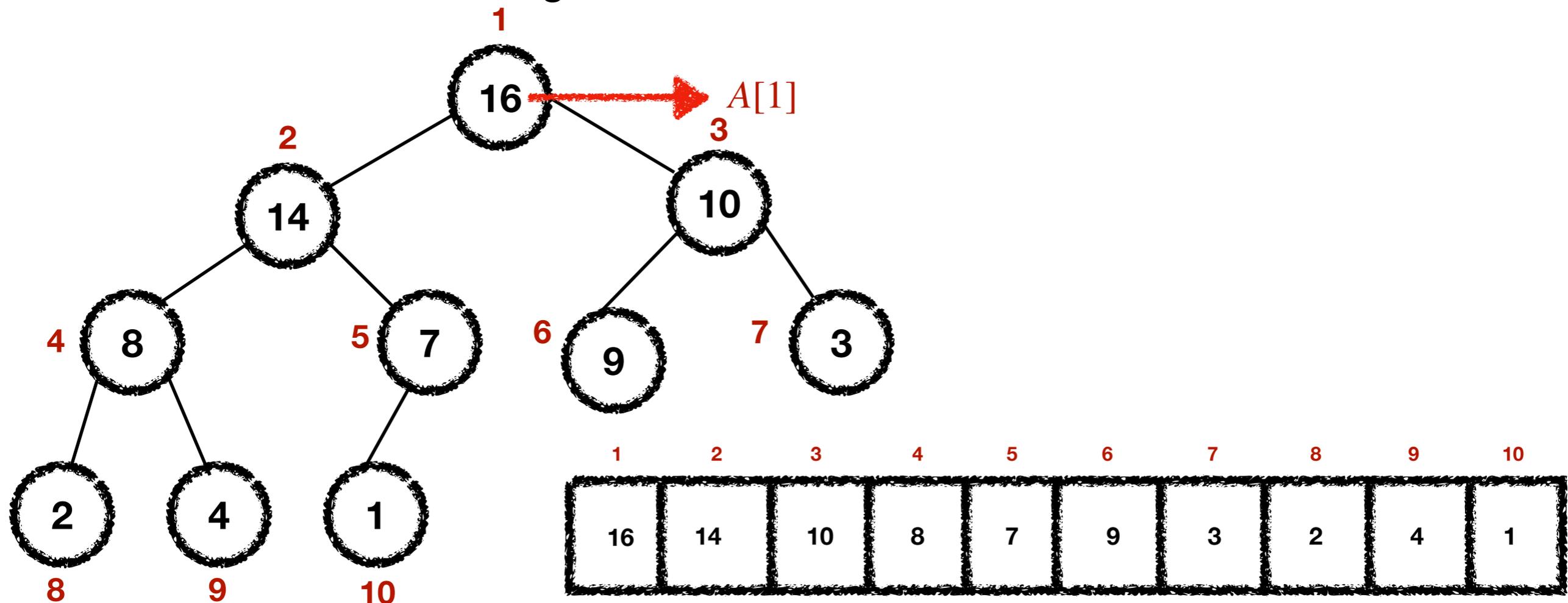
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Implemented via an array  $A[1 : n]$ .

Attribute  $A.\text{heap-size}$ , so we can access  $A[1 : A.\text{heap-size}]$



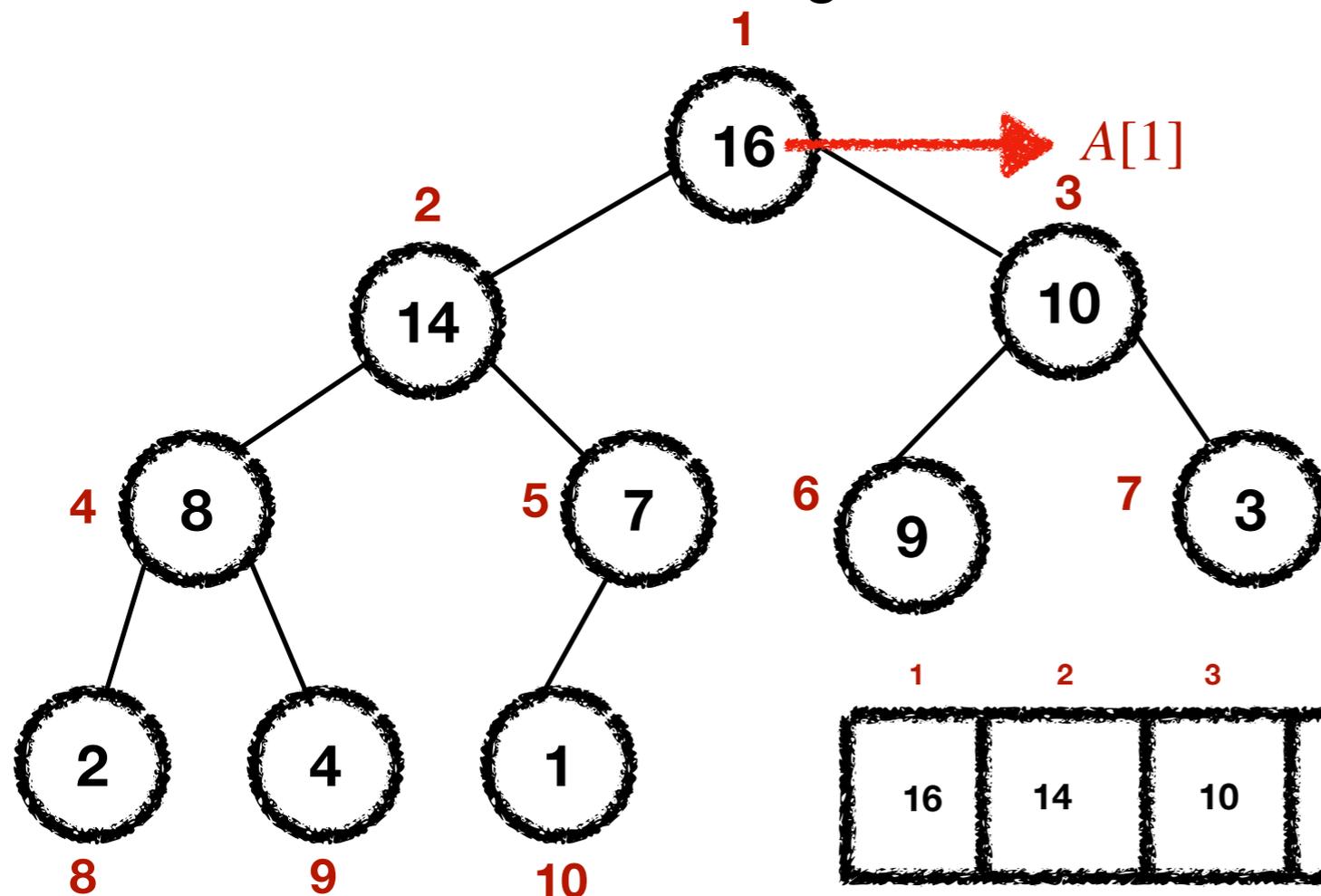
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```
Parent(i)
  return  $\lfloor i/2 \rfloor$ 
```

```
Left(i)
  return  $2i$ 
```

```
Right(i)
  return  $2i + 1$ 
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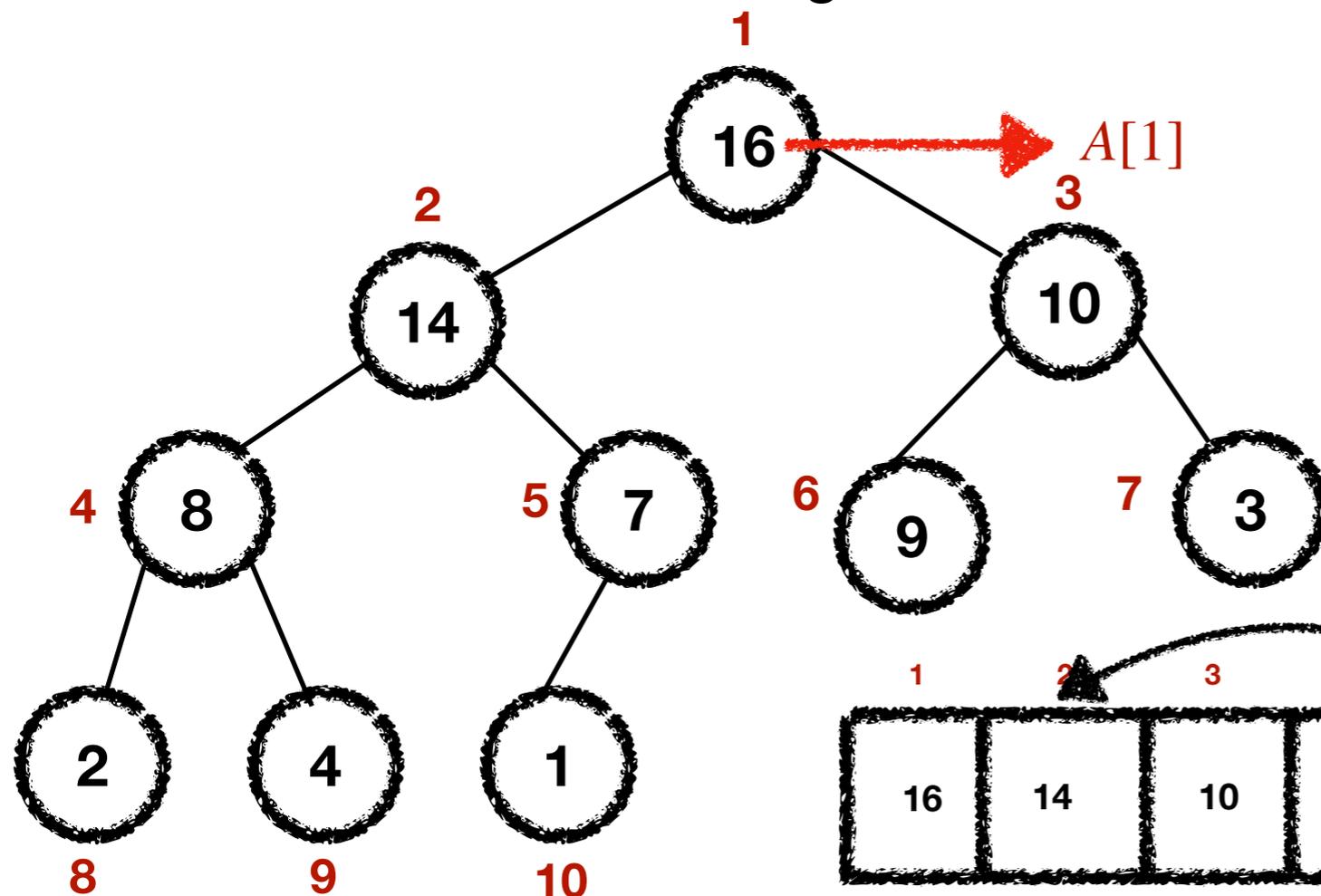
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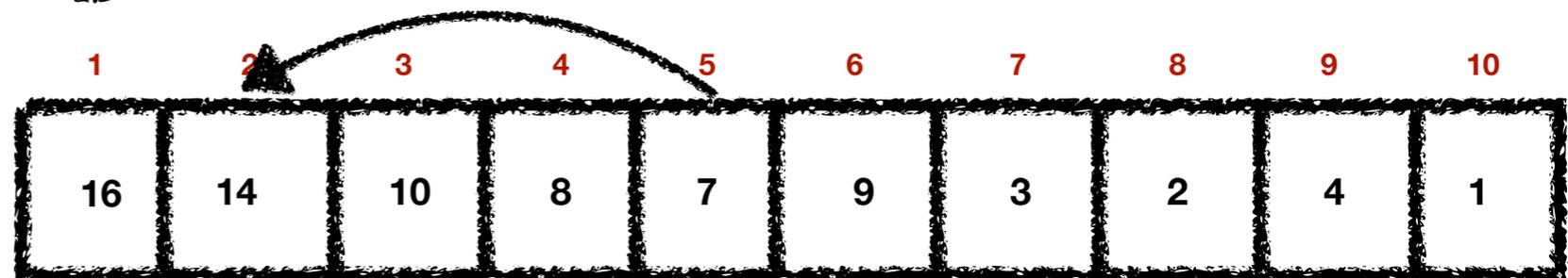
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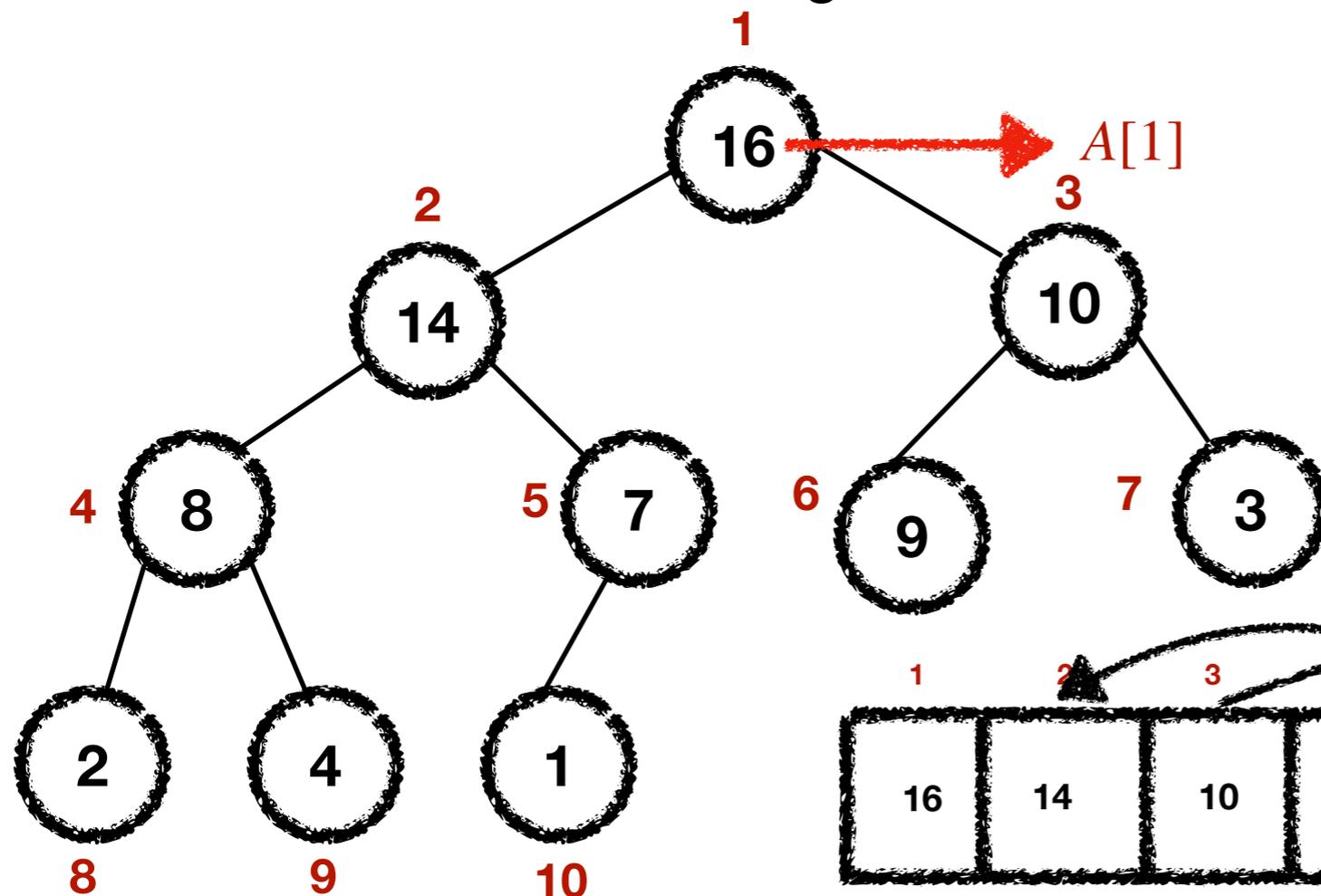
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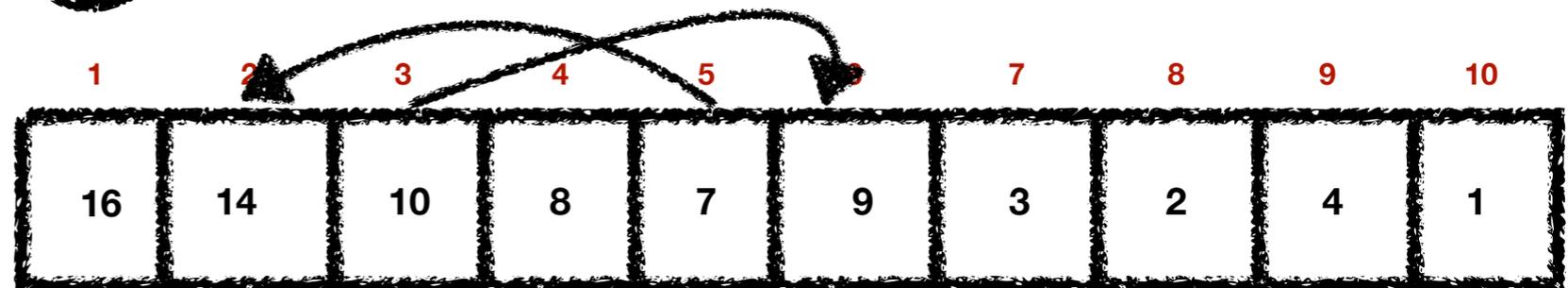
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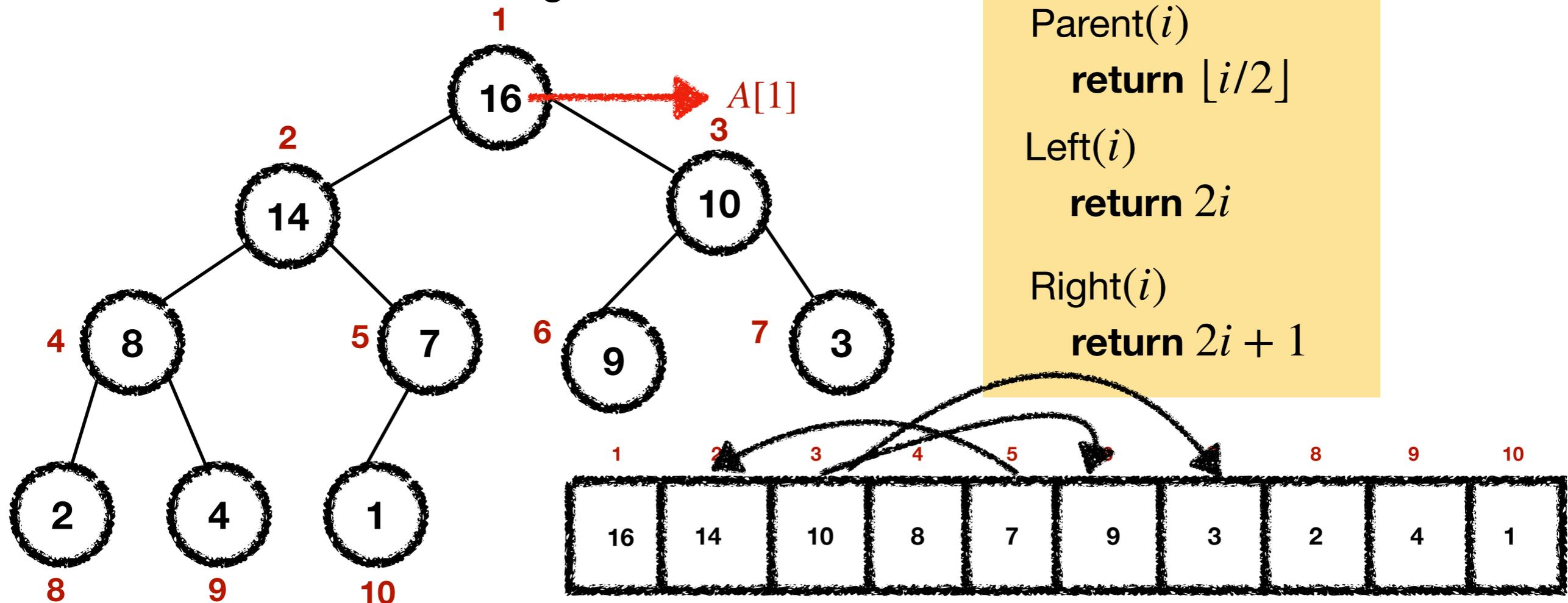
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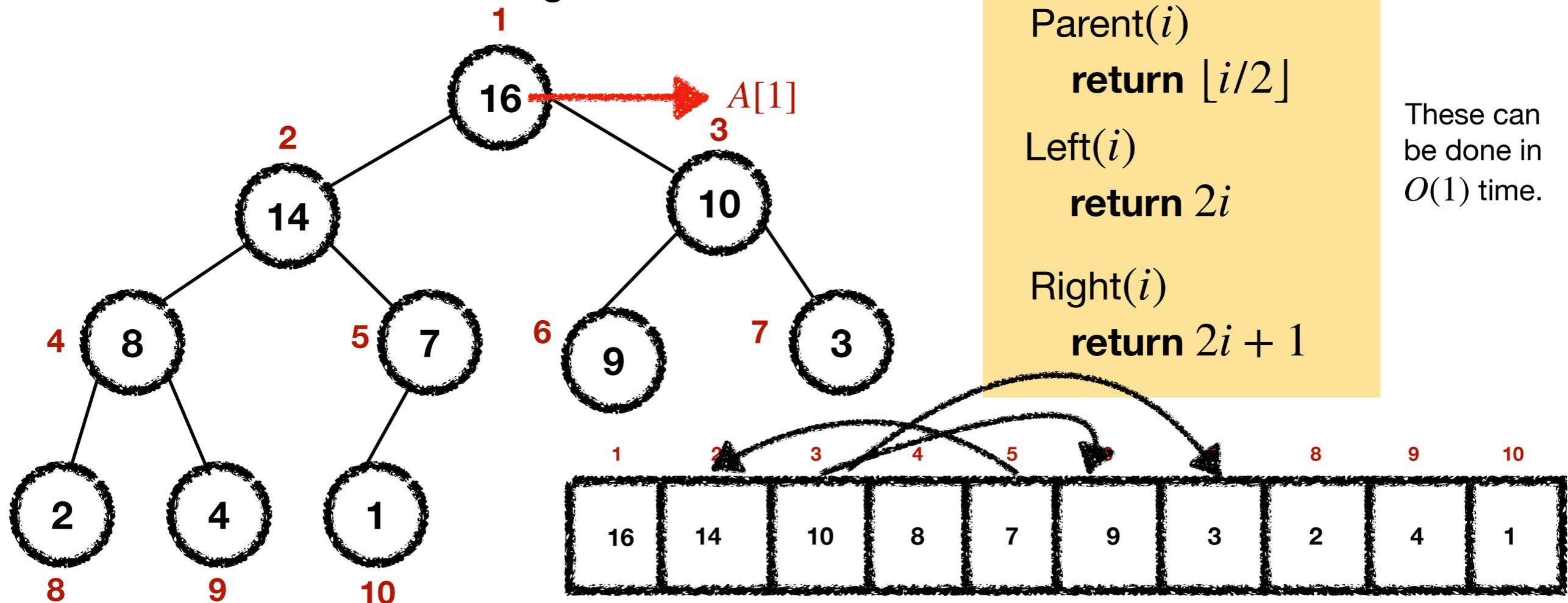
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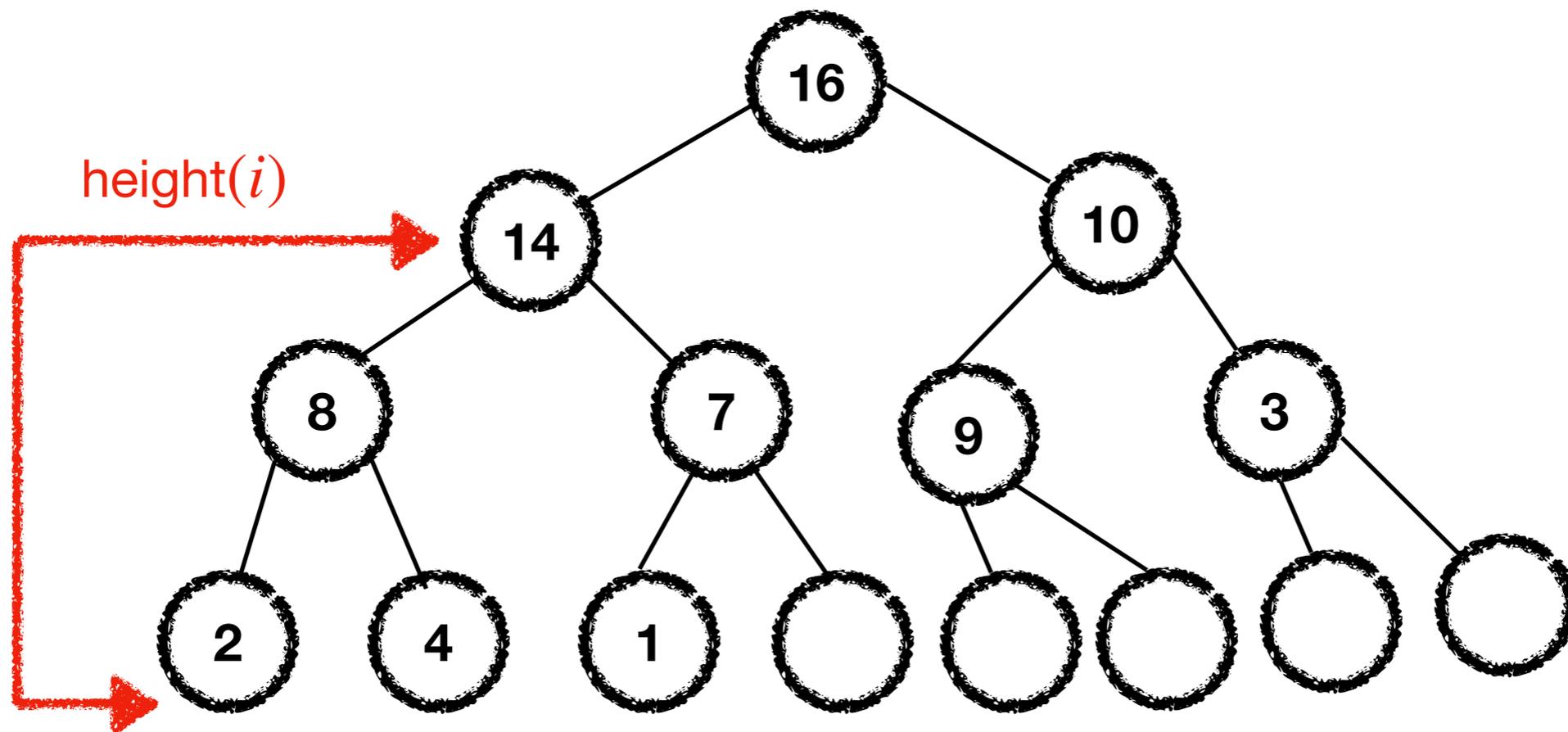
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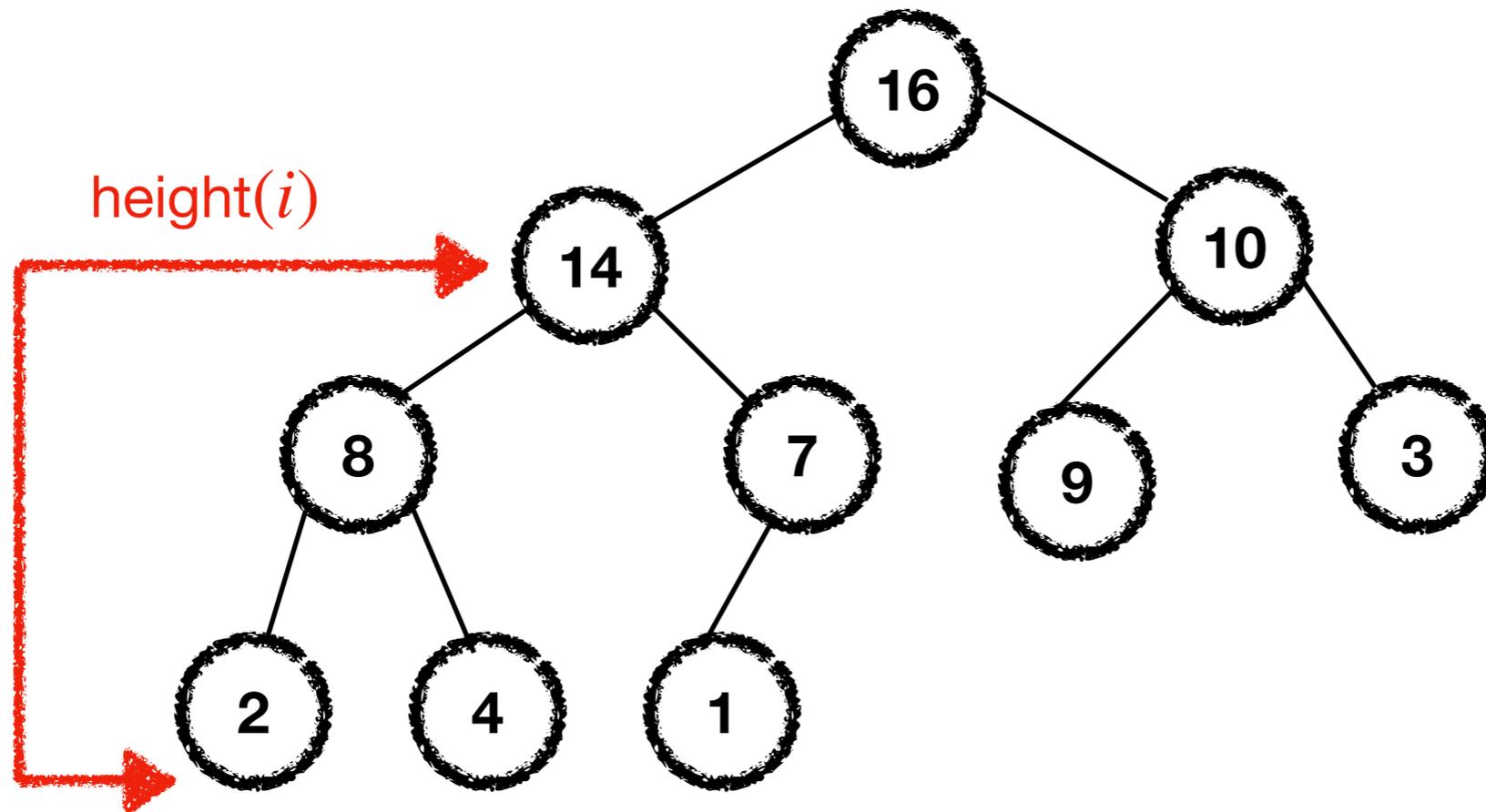
# Height of a binary tree



$\text{height}(i) = \# \text{ edges on the longest simple path to a leaf}$

$\text{height}(T) = \text{height}(\text{root})$

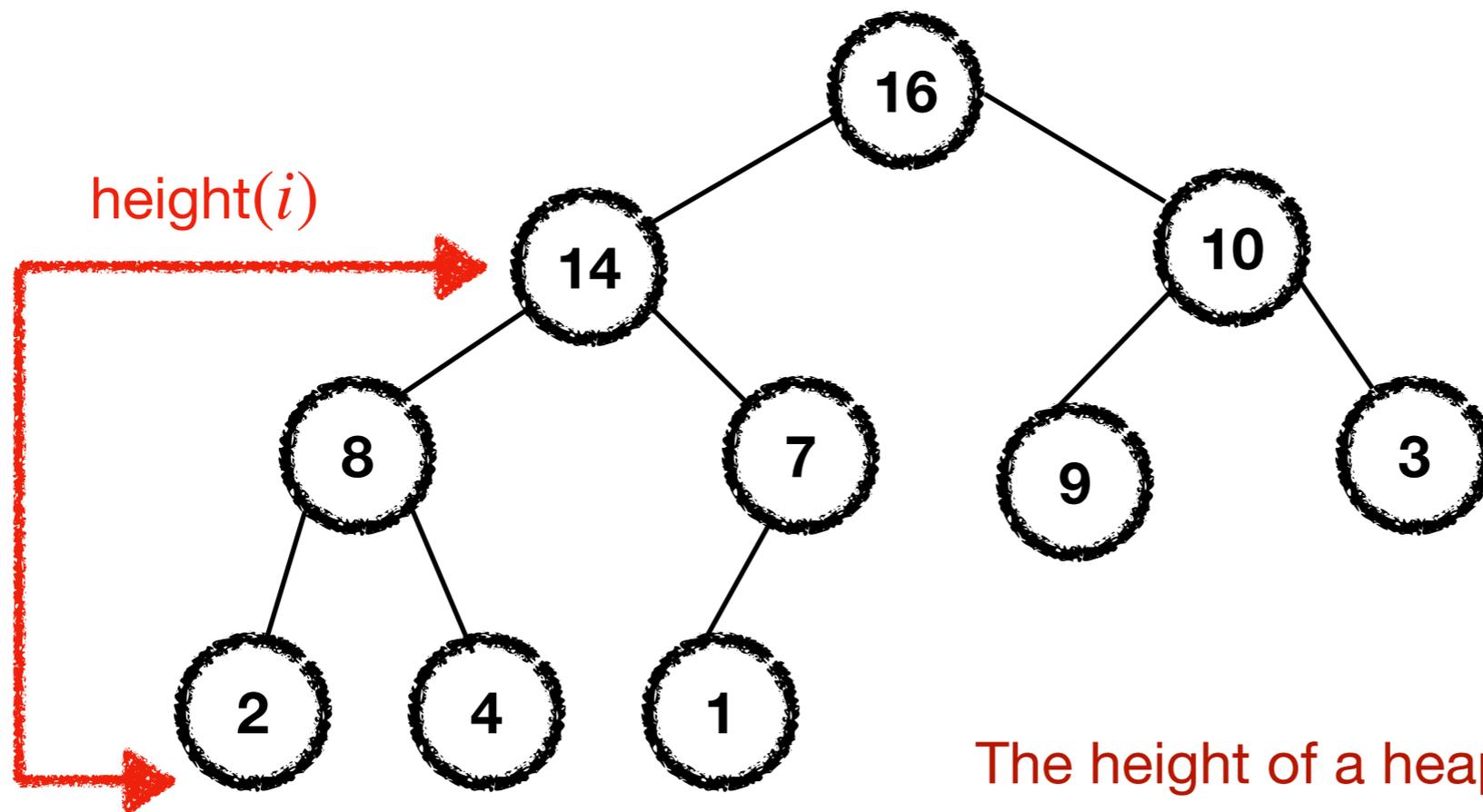
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$\text{height}(i) = \# \text{ edges on the longest simple path to a leaf}$

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# Height of a heap



The height of a heap on  $n$  nodes is  $\Theta(\lg n)$   
(in particular,  $\lfloor \lg n \rfloor$ )

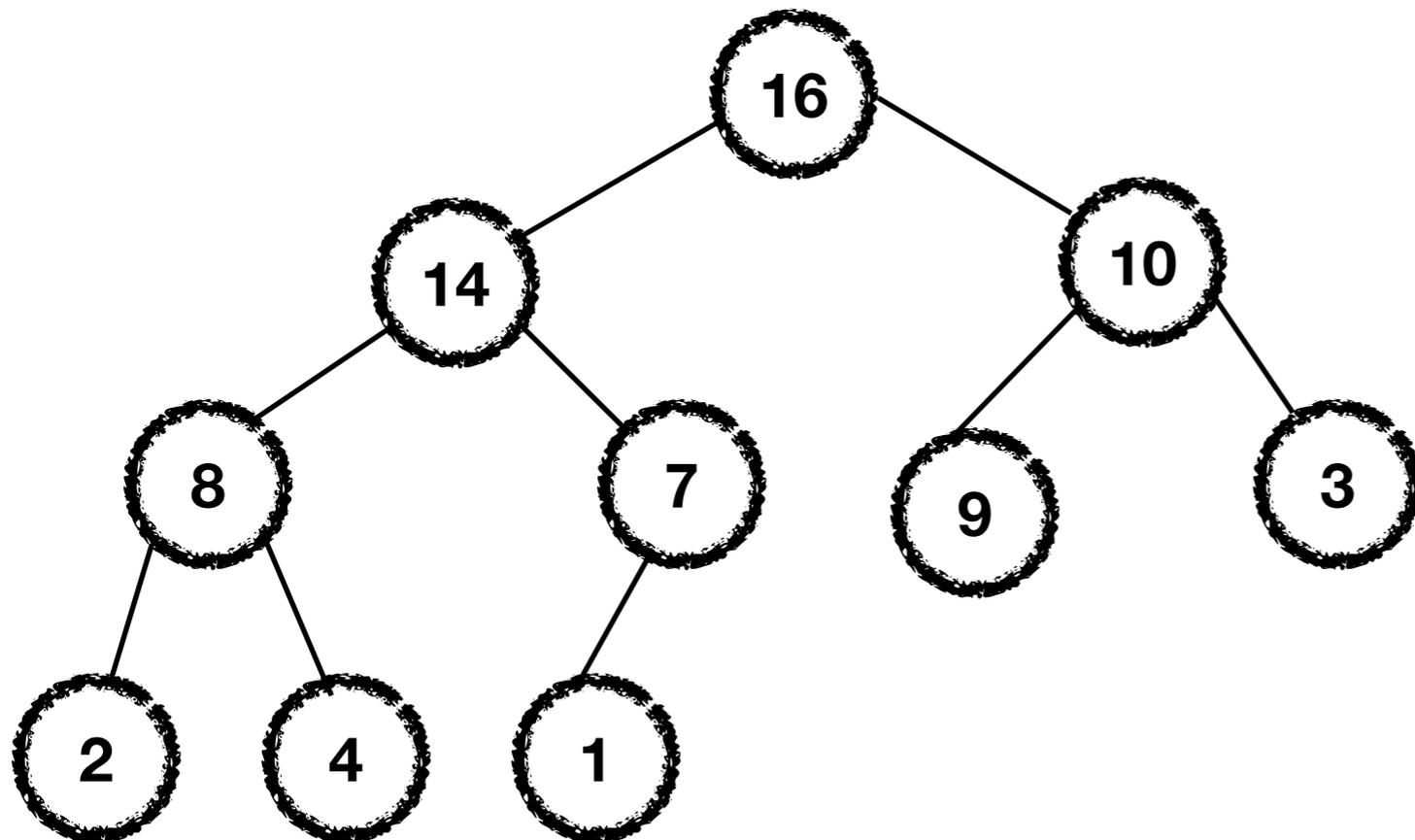
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# (Max) Heap Property

The value of a node is at most the value of its parent, i.e.,

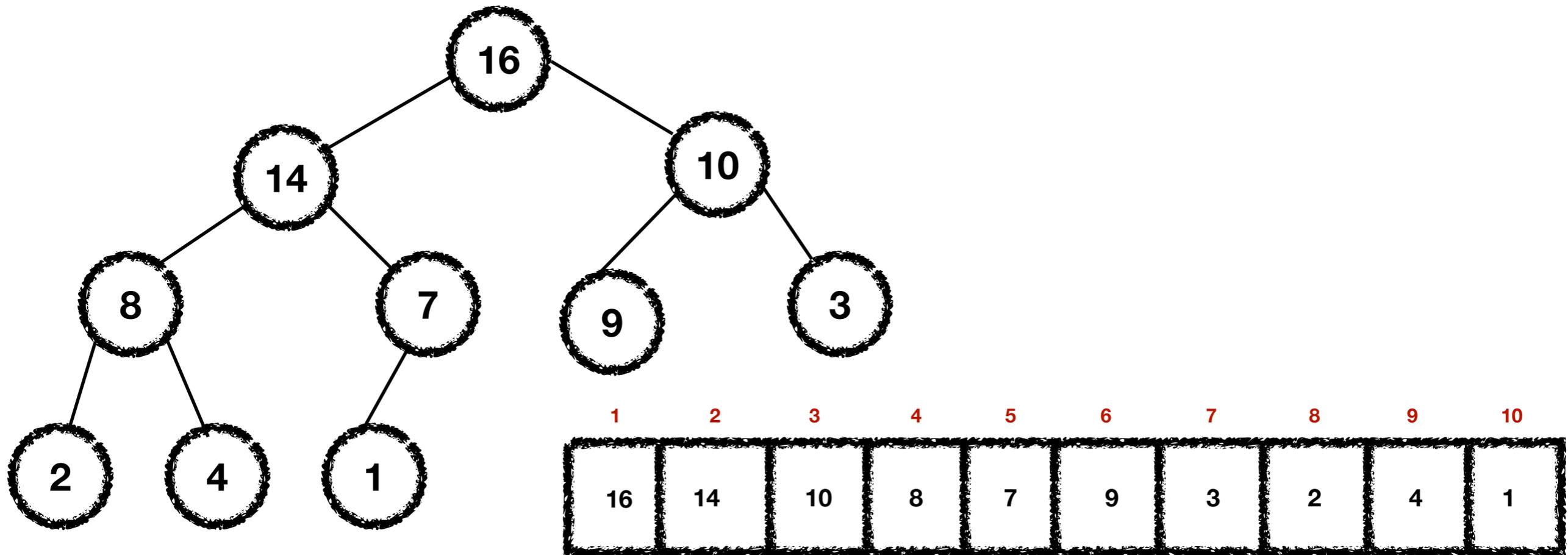
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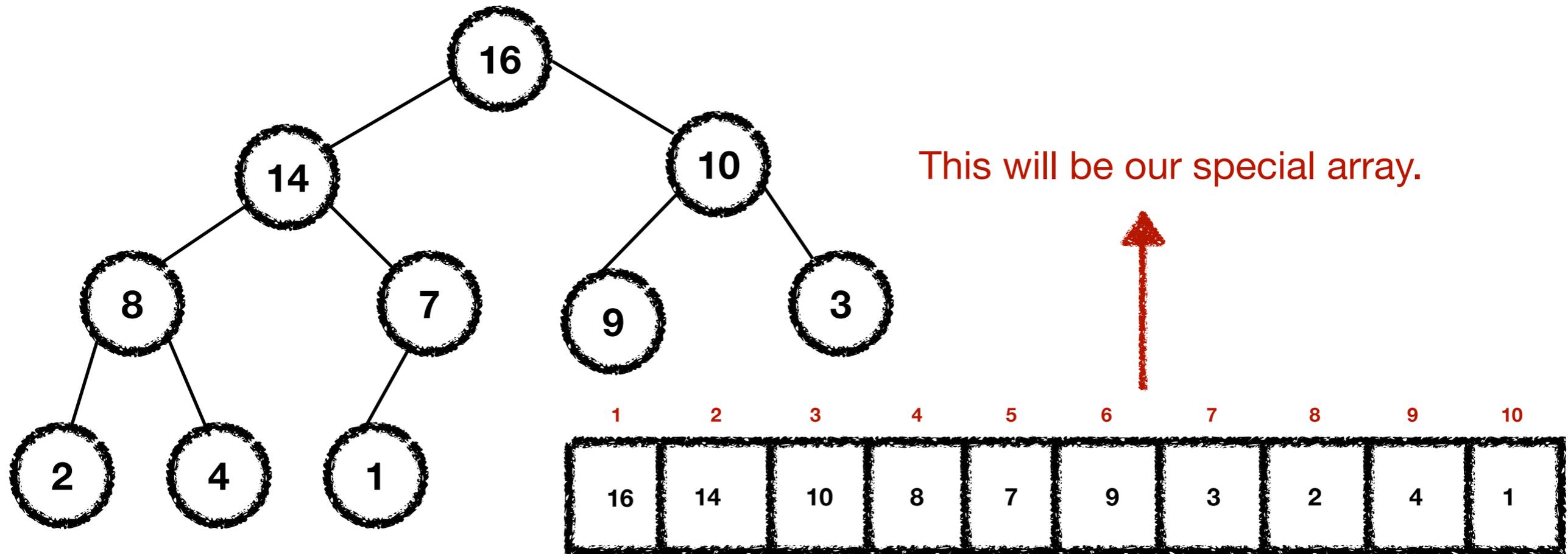
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**Postcondition:** The tree rooted at  $i$  is a heap.

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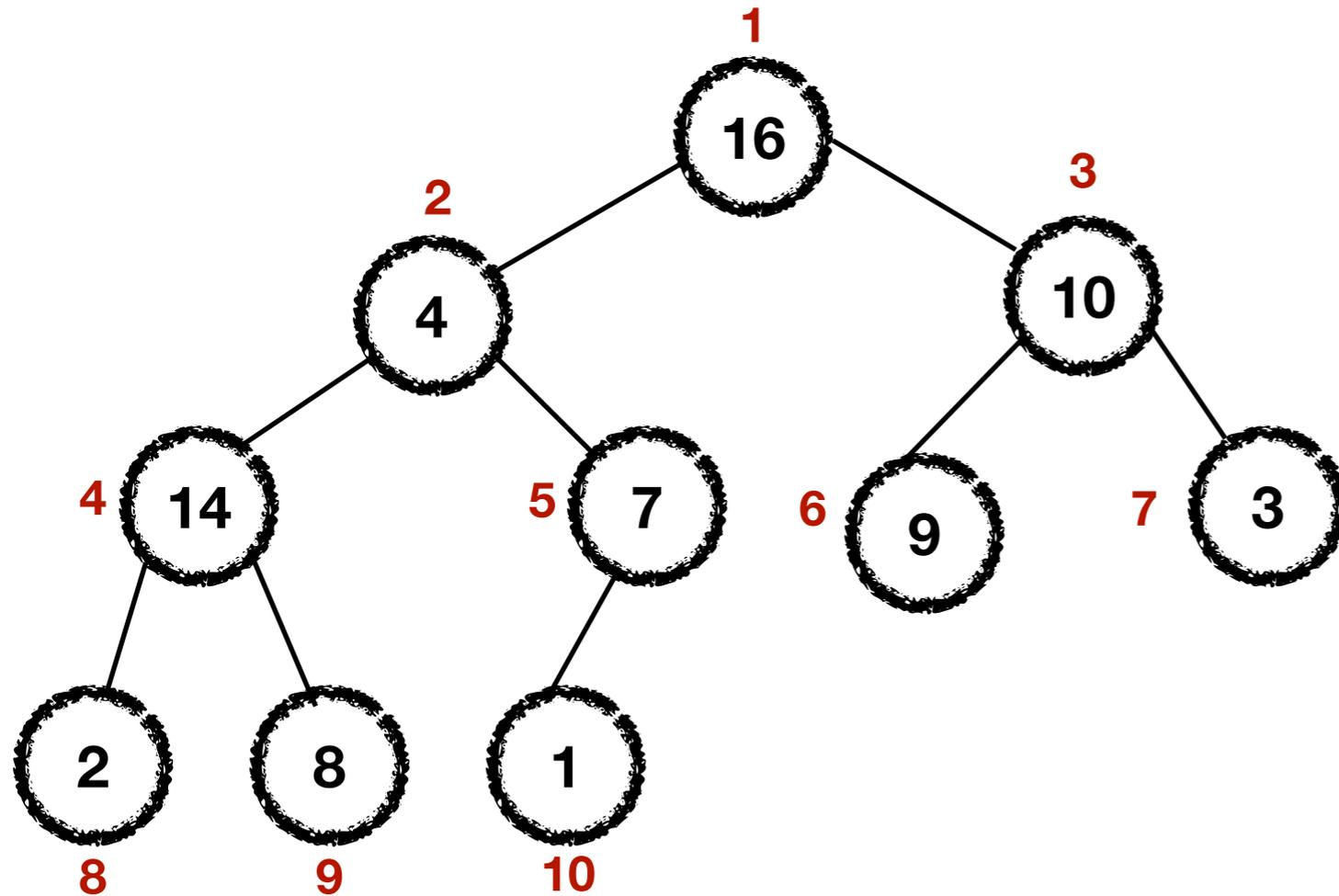
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MAX-HEAPIFY( $A, i$ )
1   $l = \text{LEFT}(i)$ 
2   $r = \text{RIGHT}(i)$ 
3  if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$ 
4       $largest = l$ 
5  else  $largest = i$ 
6  if  $r \leq A.\text{heap-size}$  and  $A[r] > A[largest]$ 
7       $largest = r$ 
8  if  $largest \neq i$ 
9      exchange  $A[i]$  with  $A[largest]$ 
10     MAX-HEAPIFY( $A, largest$ )
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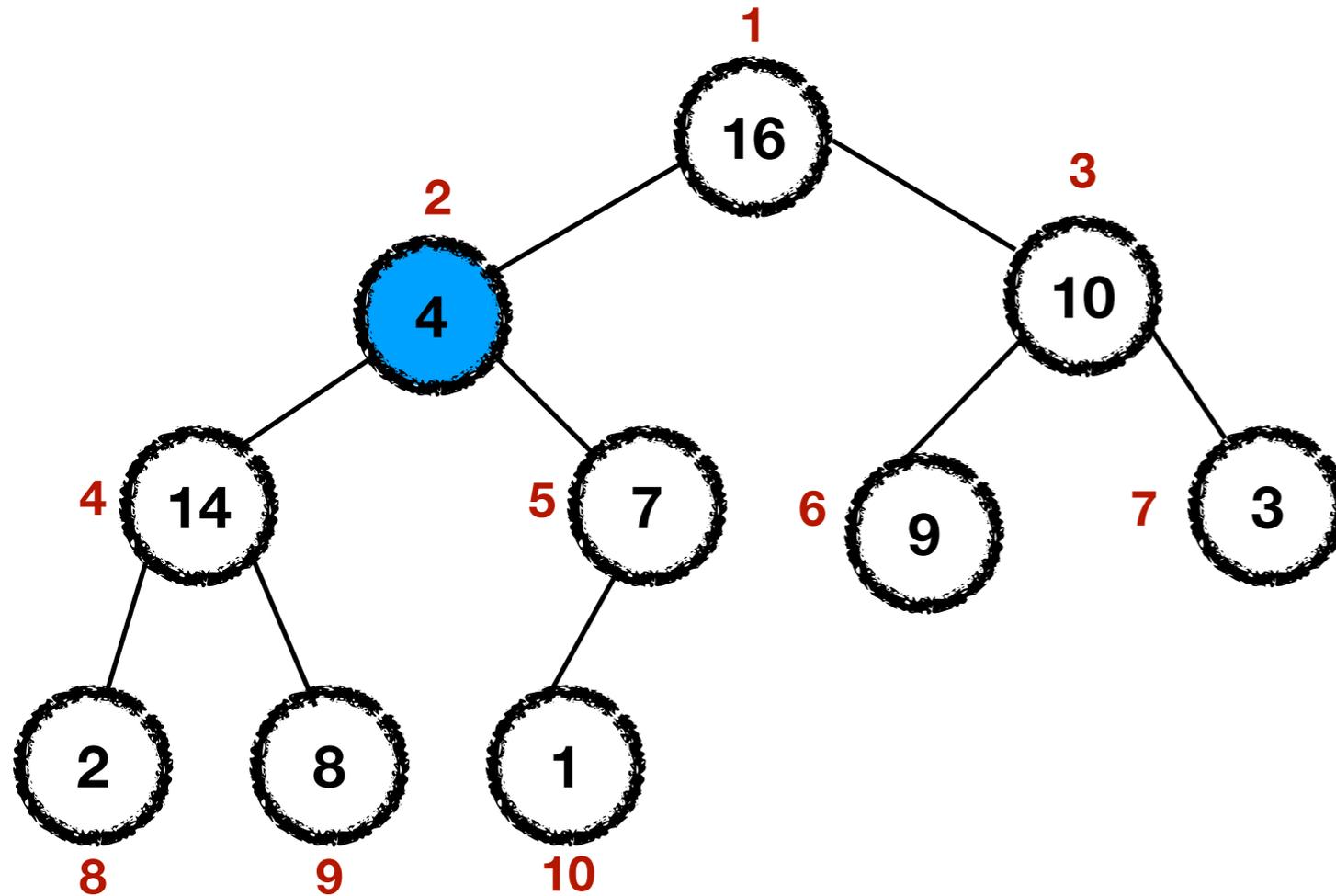
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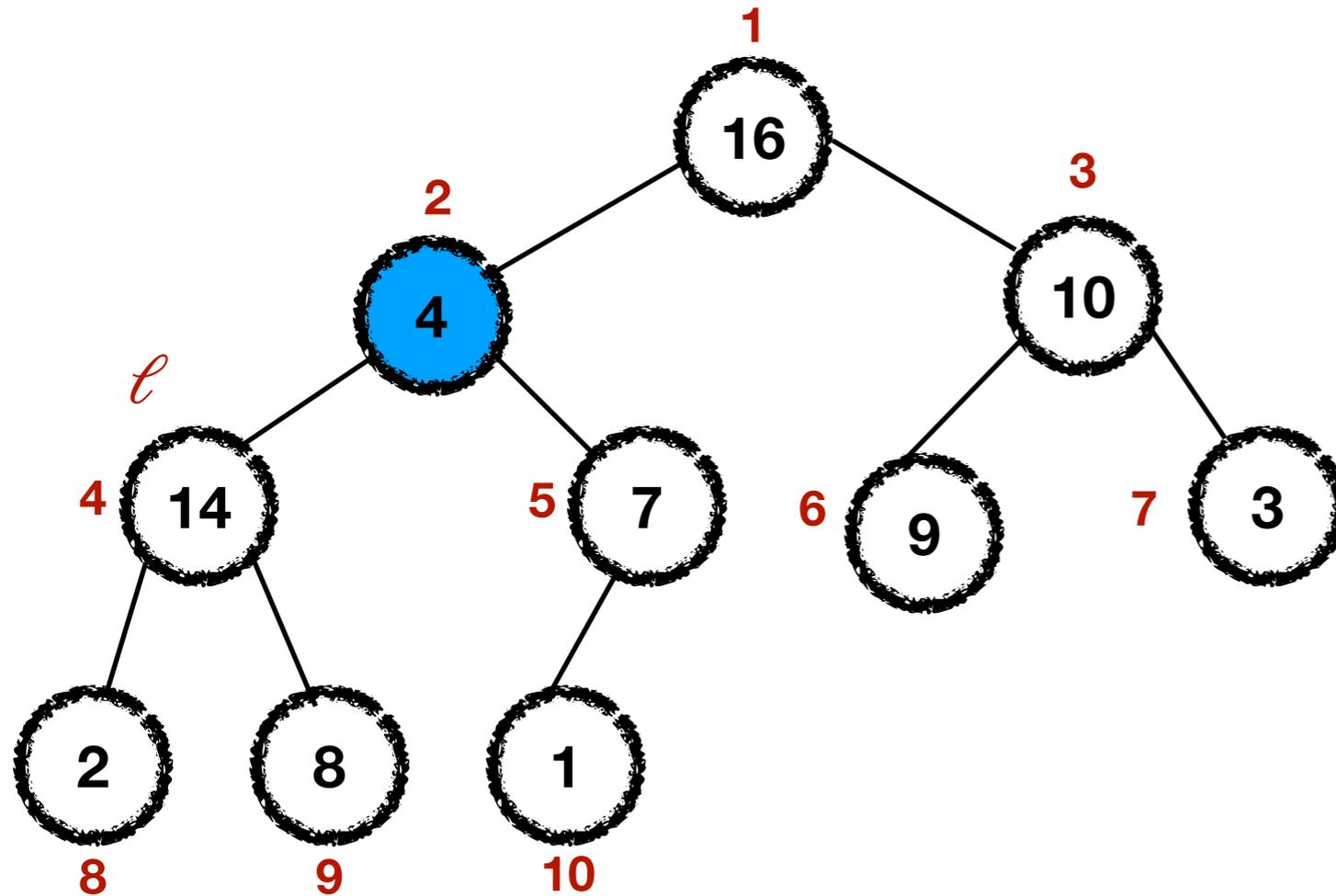
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```

# Max-Heapify



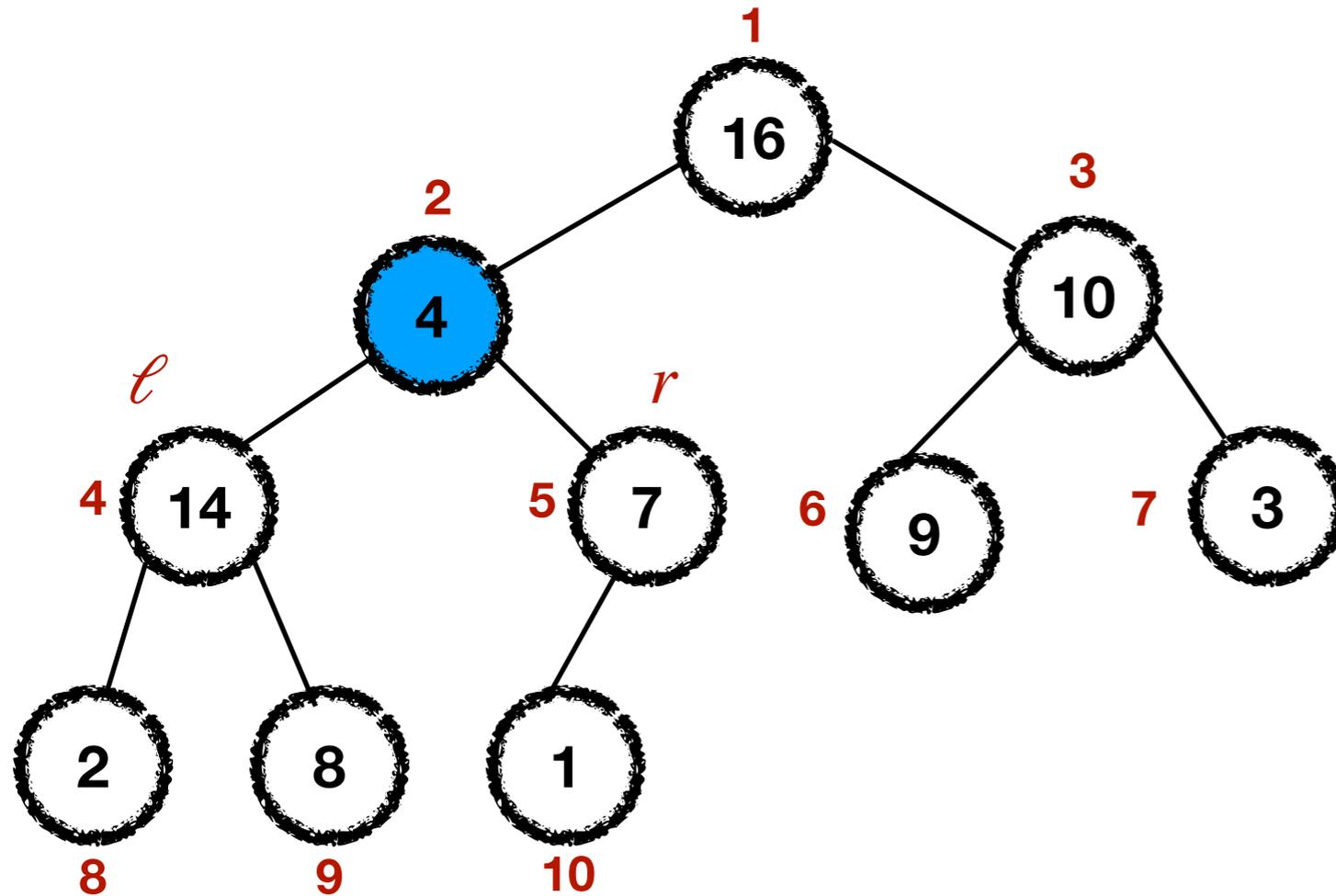
```
MAX-HEAPIFY( $A, i$ )    $i = 2, A[i] = 4$ 
1   $l = \text{LEFT}(i)$ 
2   $r = \text{RIGHT}(i)$ 
3  if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$ 
4      $\text{largest} = l$ 
5  else  $\text{largest} = i$ 
6  if  $r \leq A.\text{heap-size}$  and  $A[r] > A[\text{largest}]$ 
7      $\text{largest} = r$ 
8  if  $\text{largest} \neq i$ 
9     exchange  $A[i]$  with  $A[\text{largest}]$ 
10    MAX-HEAPIFY( $A, \text{largest}$ )
```

# Max-Heapify



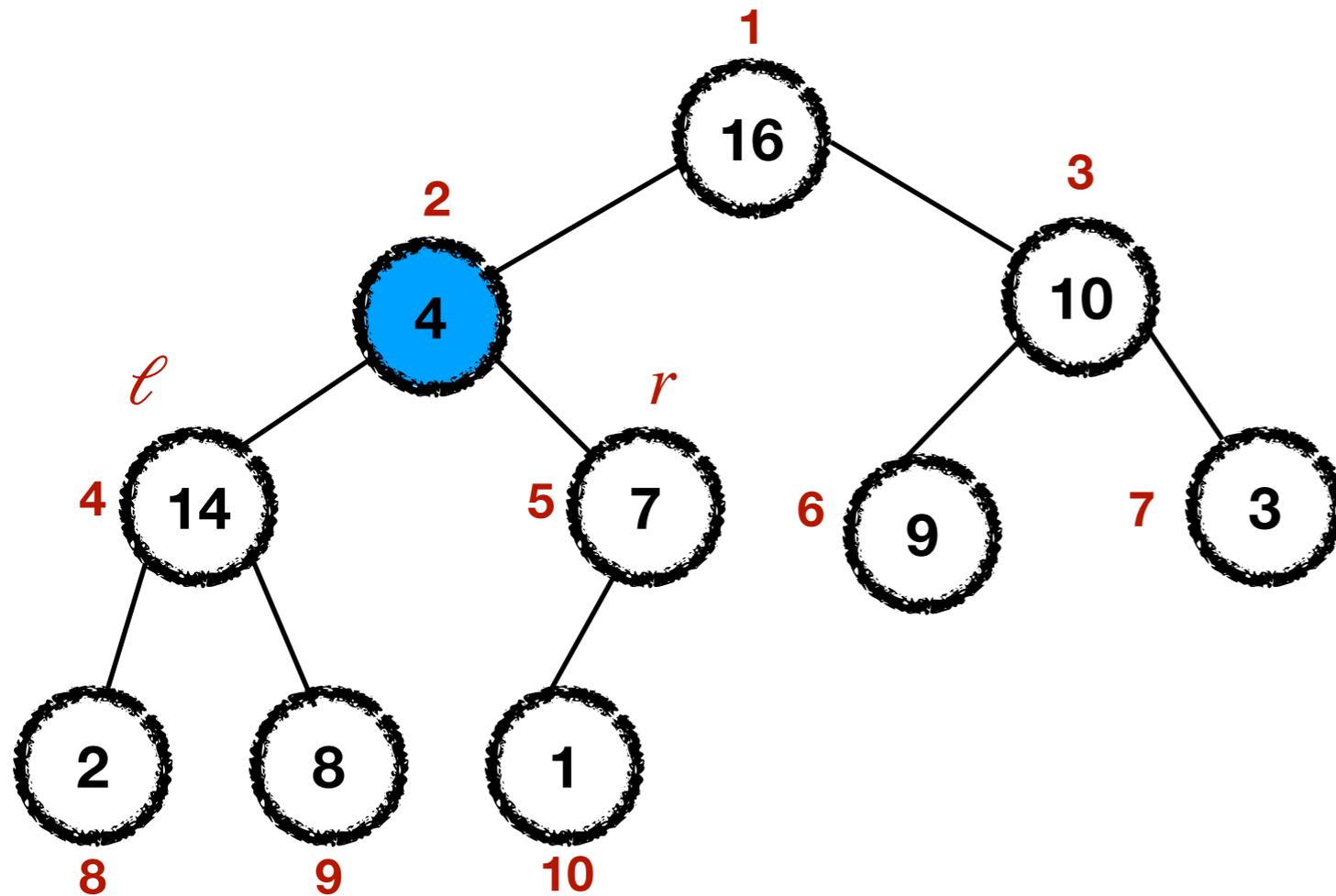
```
MAX-HEAPIFY( $A, i$ )    $i = 2, A[i] = 4$   
1   $l = \text{LEFT}(i)$     $\rightarrow$   
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3  if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$   
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10    MAX-HEAPIFY( $A, \text{largest}$ )
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# Max-Heapify



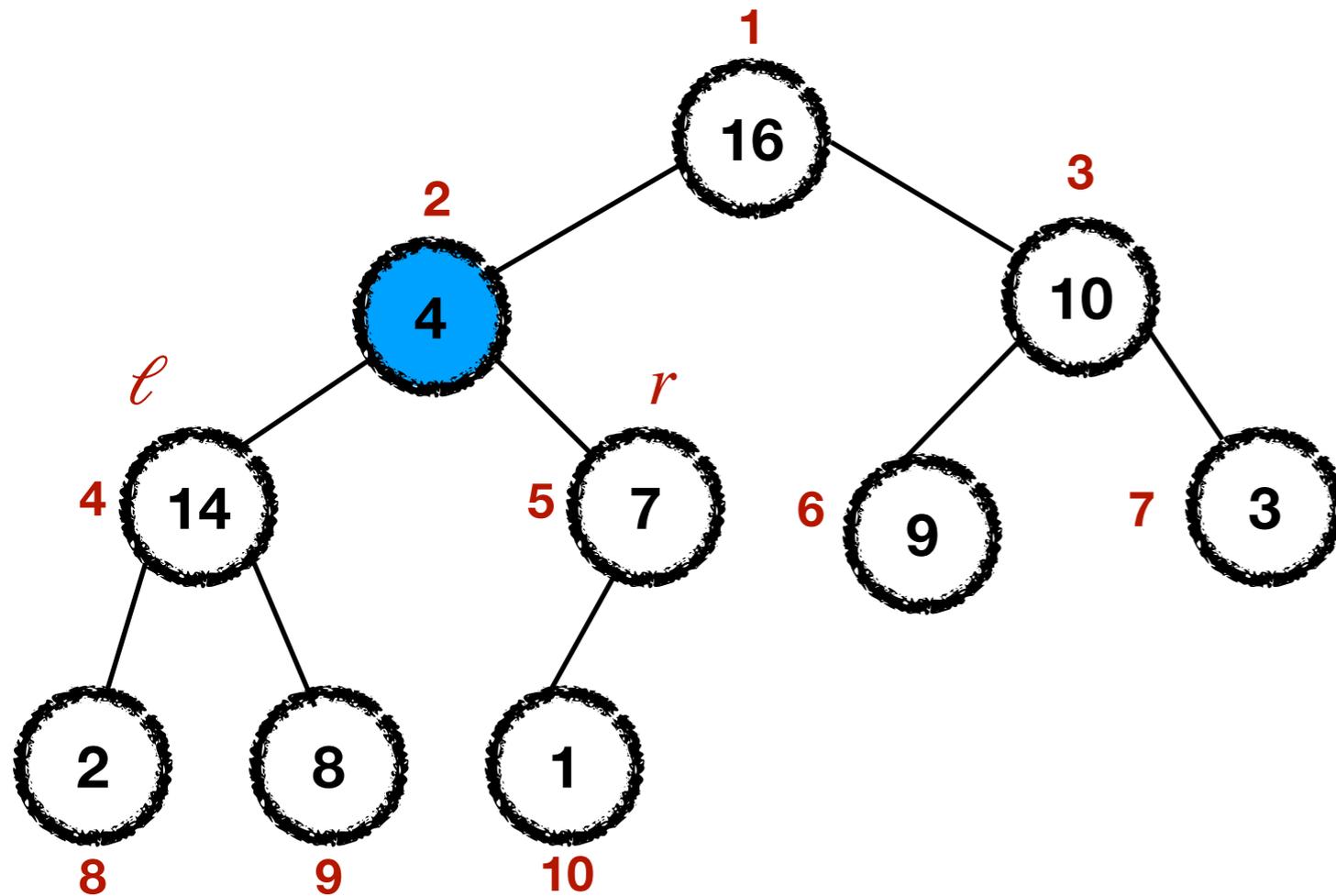
```
MAX-HEAPIFY( $A, i$ )    $i = 2, A[i] = 4$ 
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# Max-Heapify



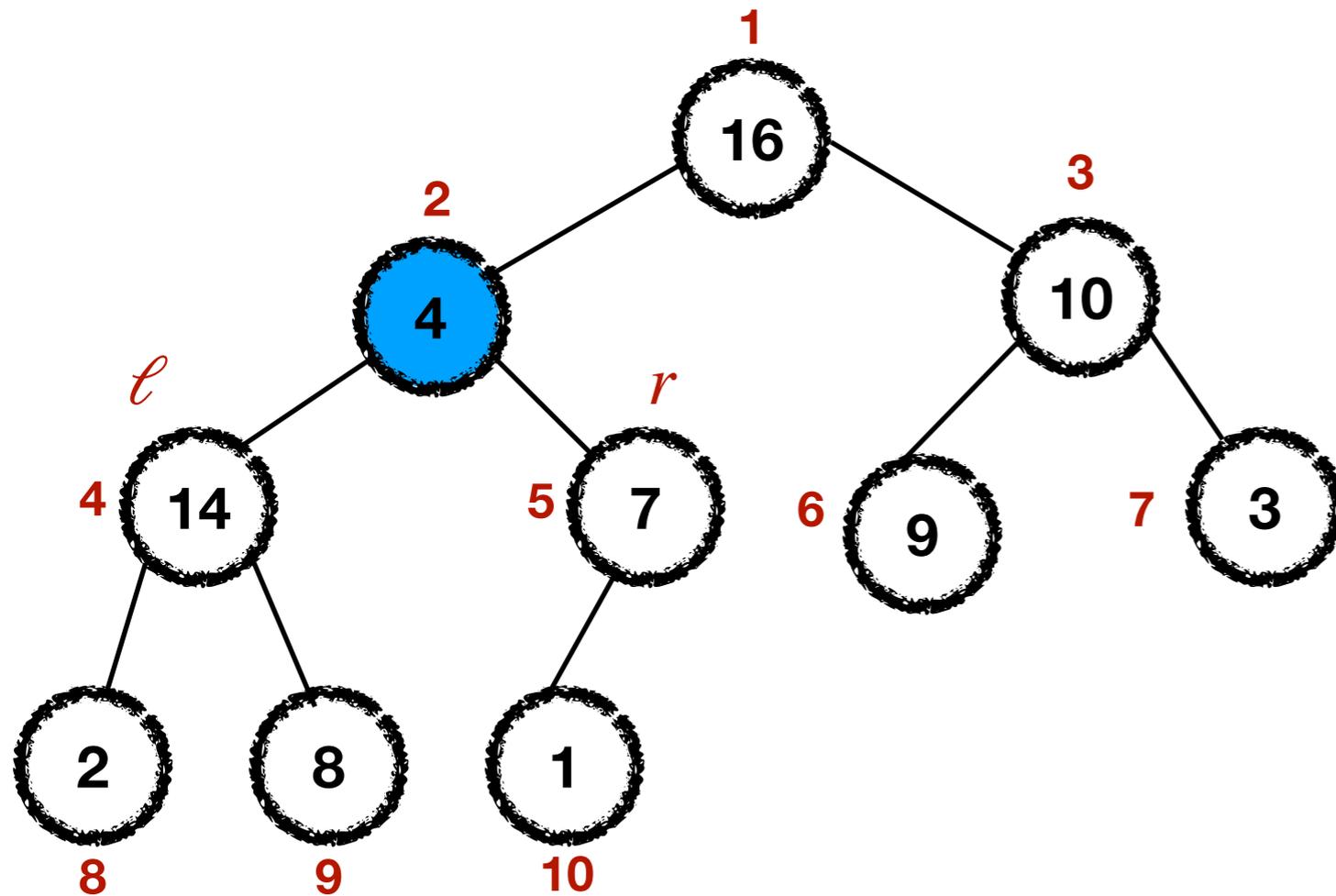
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# Max-Heapify



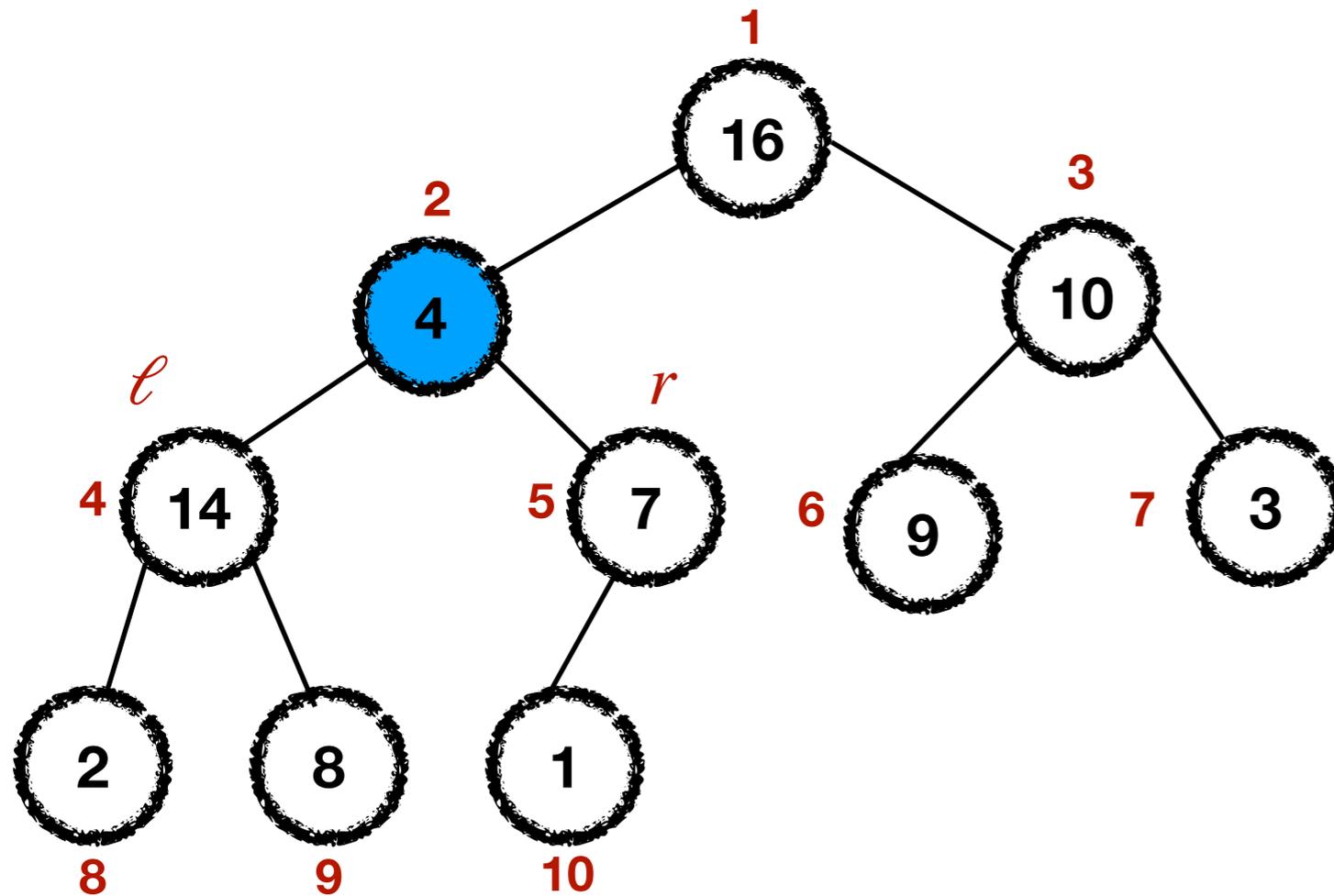
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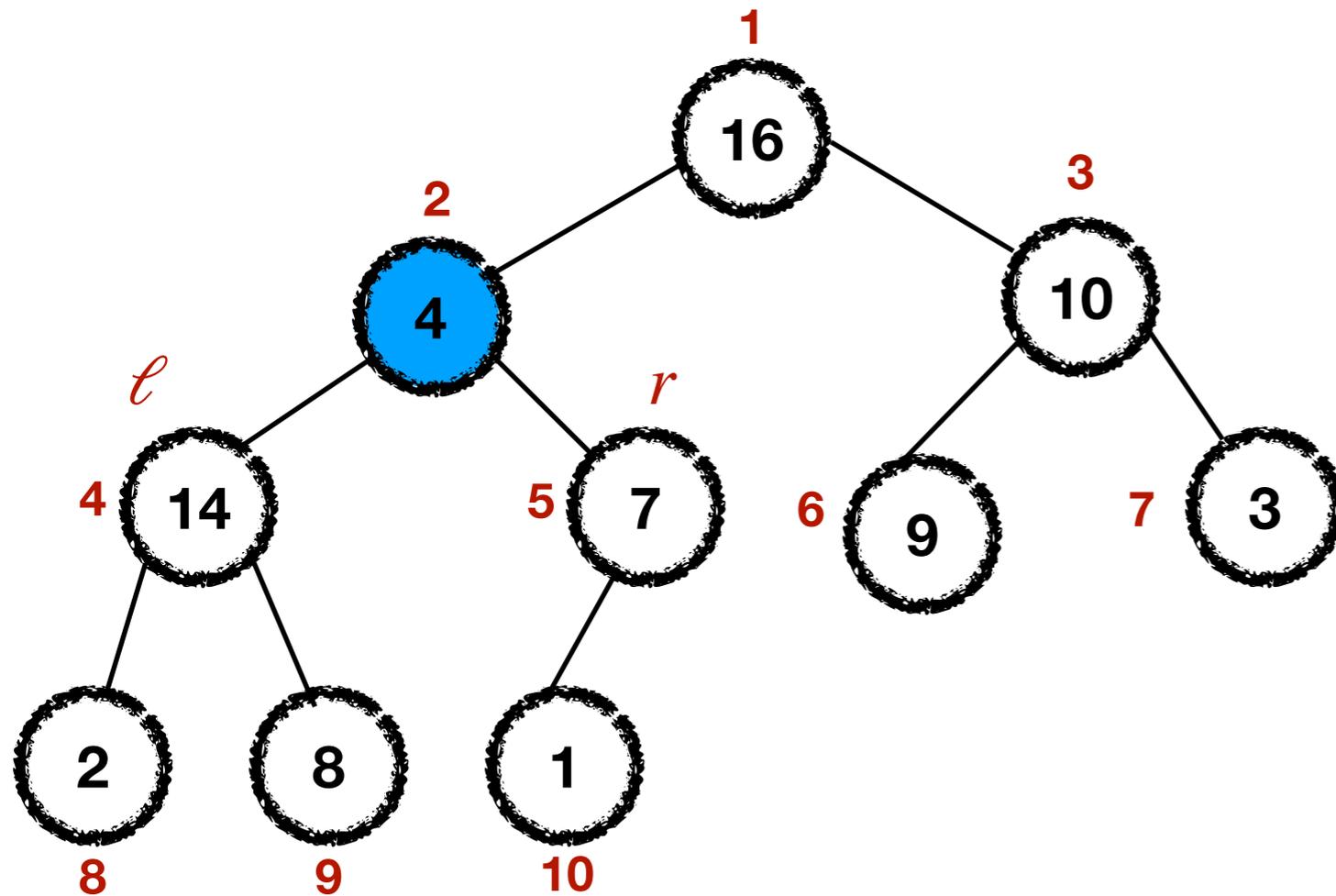
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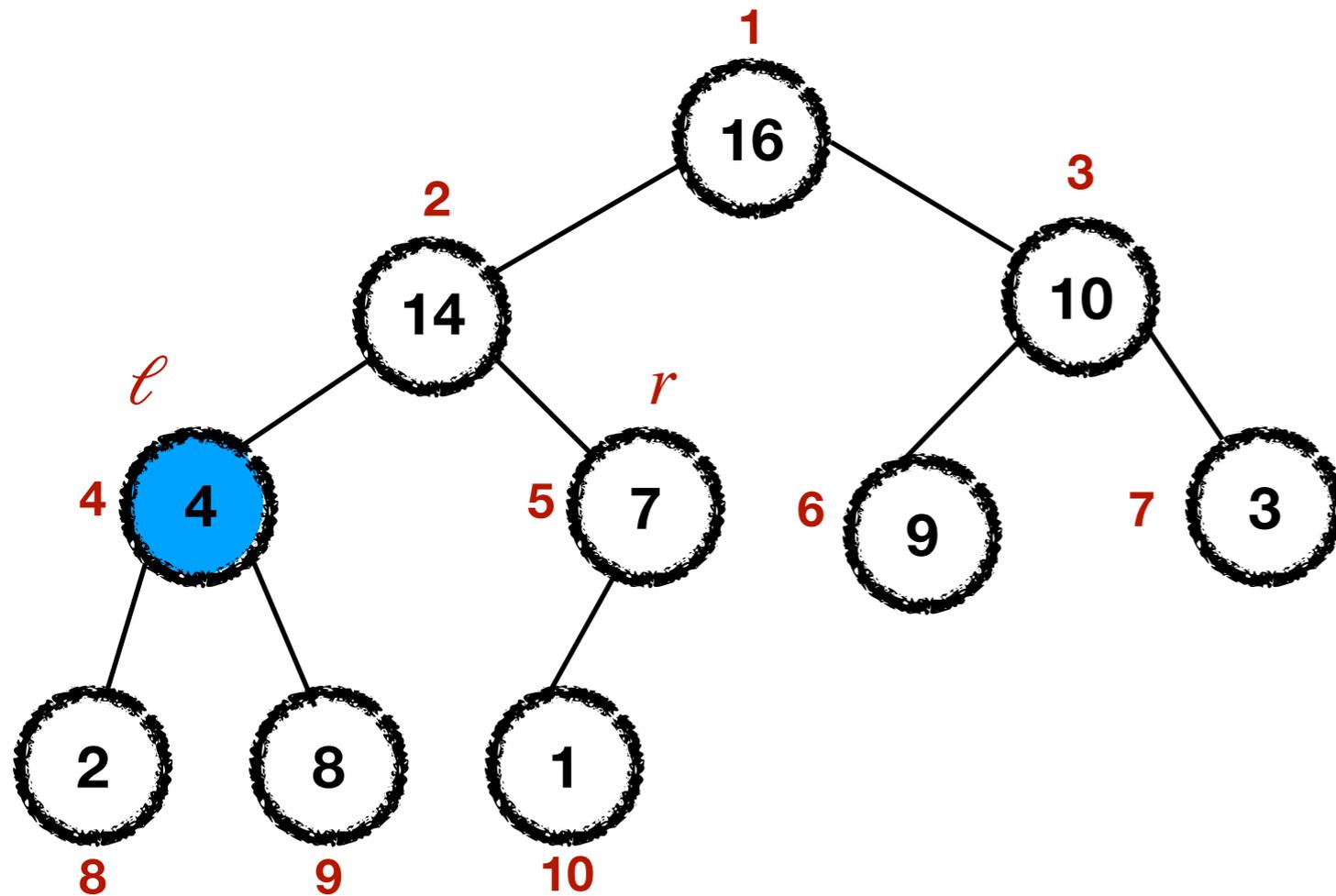
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# Max-Heapify



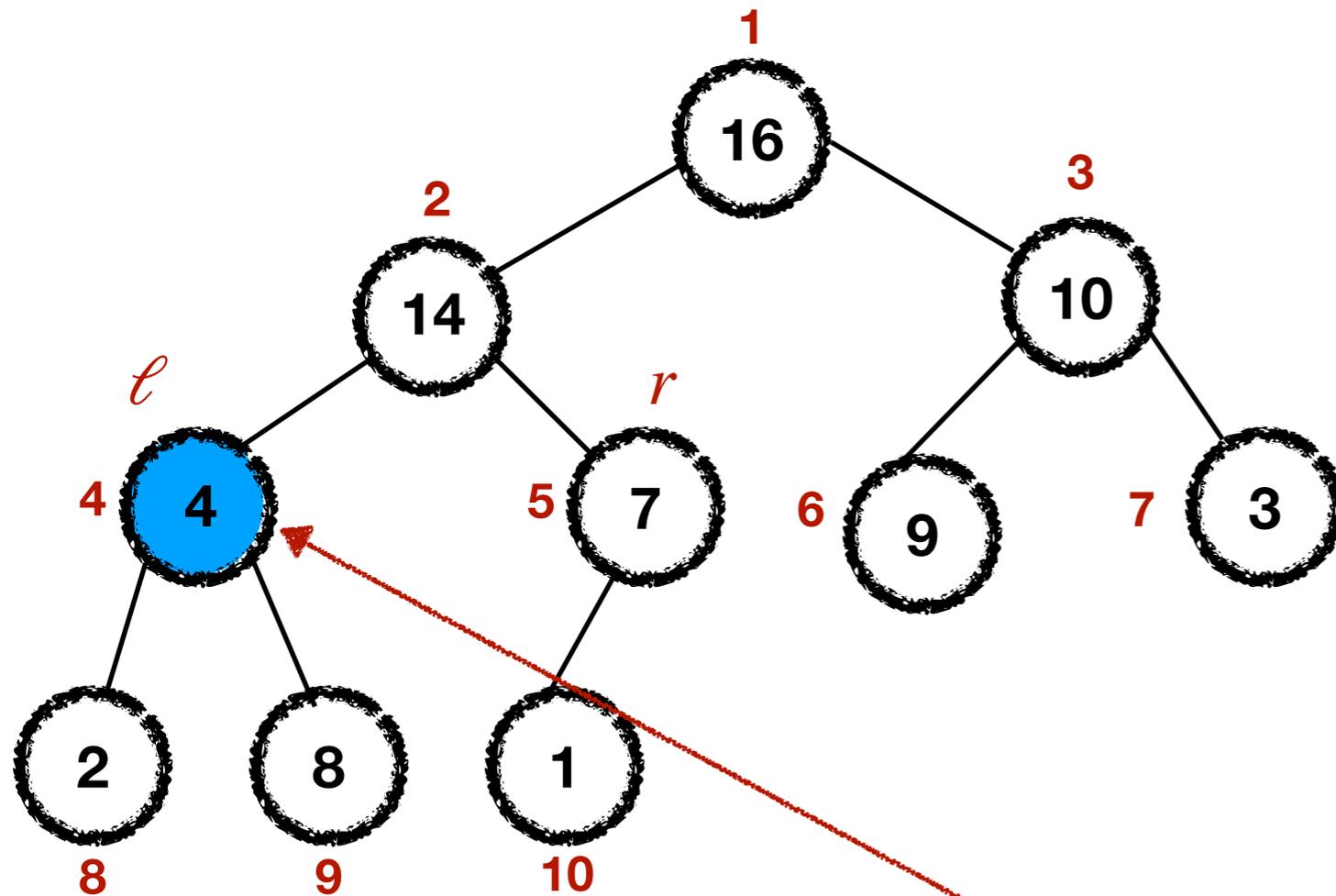
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10     MAX-HEAPIFY( $A, \text{largest}$ )
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# Max-Heapify



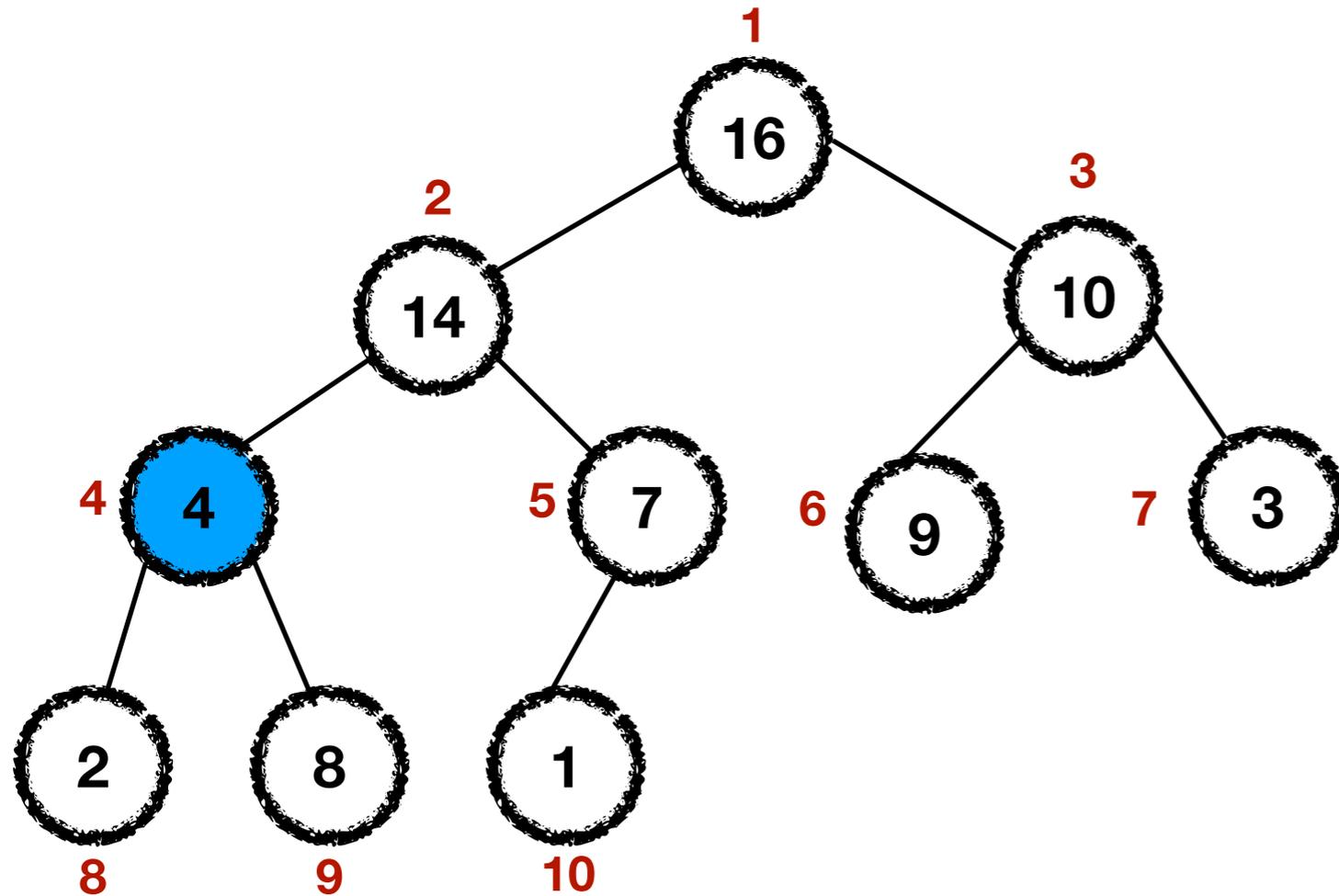
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5  else  $\text{largest} = i$ 
6  if  $r \leq A.\text{heap-size}$  and  $A[r] > A[\text{largest}]$  false
7      $\text{largest} = r$ 
8  if  $\text{largest} \neq i$  true
9     exchange  $A[i]$  with  $A[\text{largest}] \rightarrow$ 
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# Max-Heapify



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MAX-HEAPIFY( $A, i$ )    $i = 2, A[i] = 4$ 
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5  else  $\text{largest} = i$ 
6  if  $r \leq A.\text{heap-size}$  and  $A[r] > A[\text{largest}]$  false
7       $\text{largest} = r$ 
8  if  $\text{largest} \neq i$  true
9      exchange  $A[i]$  with  $A[\text{largest}] \rightarrow$ 
10     MAX-HEAPIFY( $A, \text{largest}$ )
```

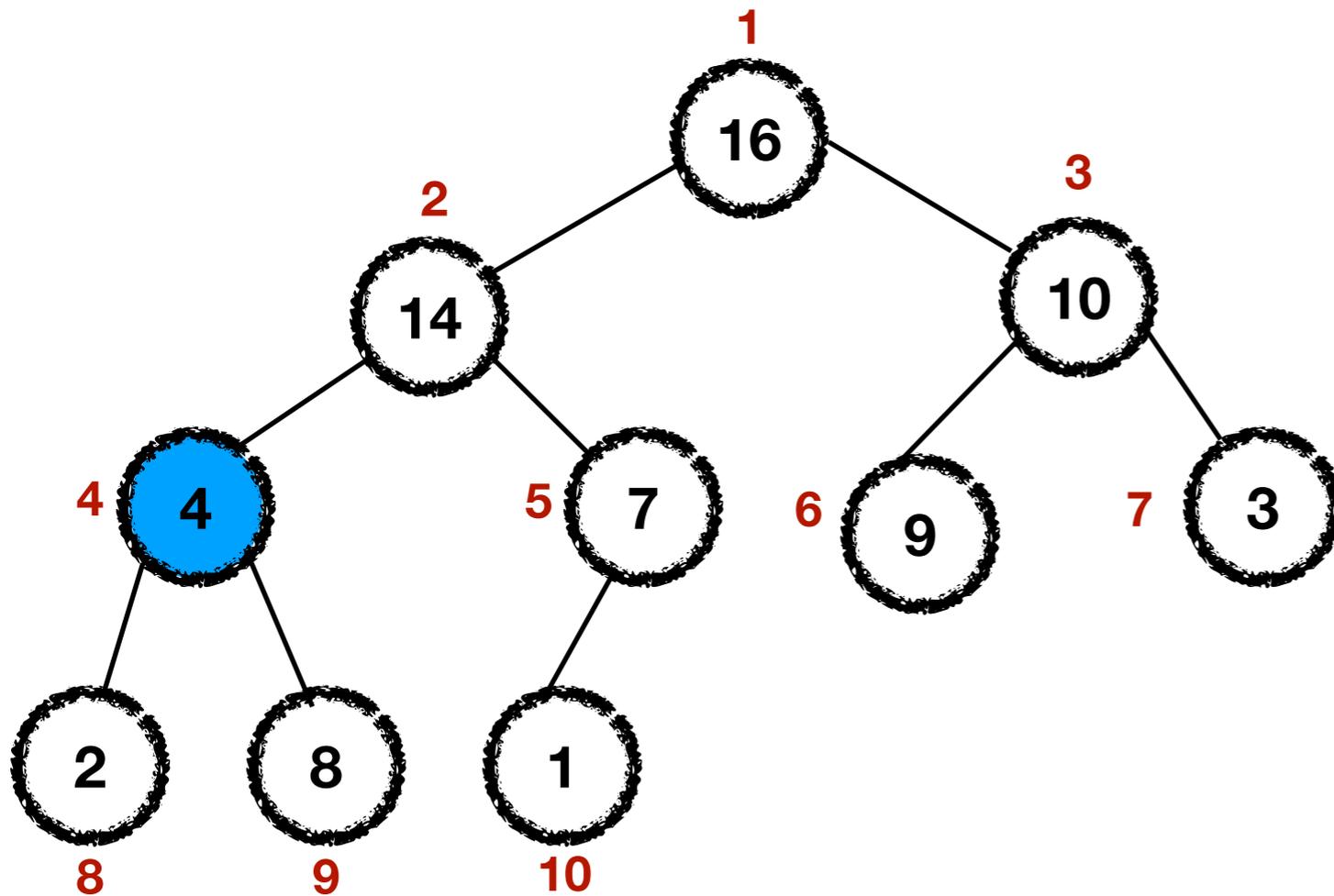
# Max-Heapify (cont)



MAX-HEAPIFY( $A, i$ )

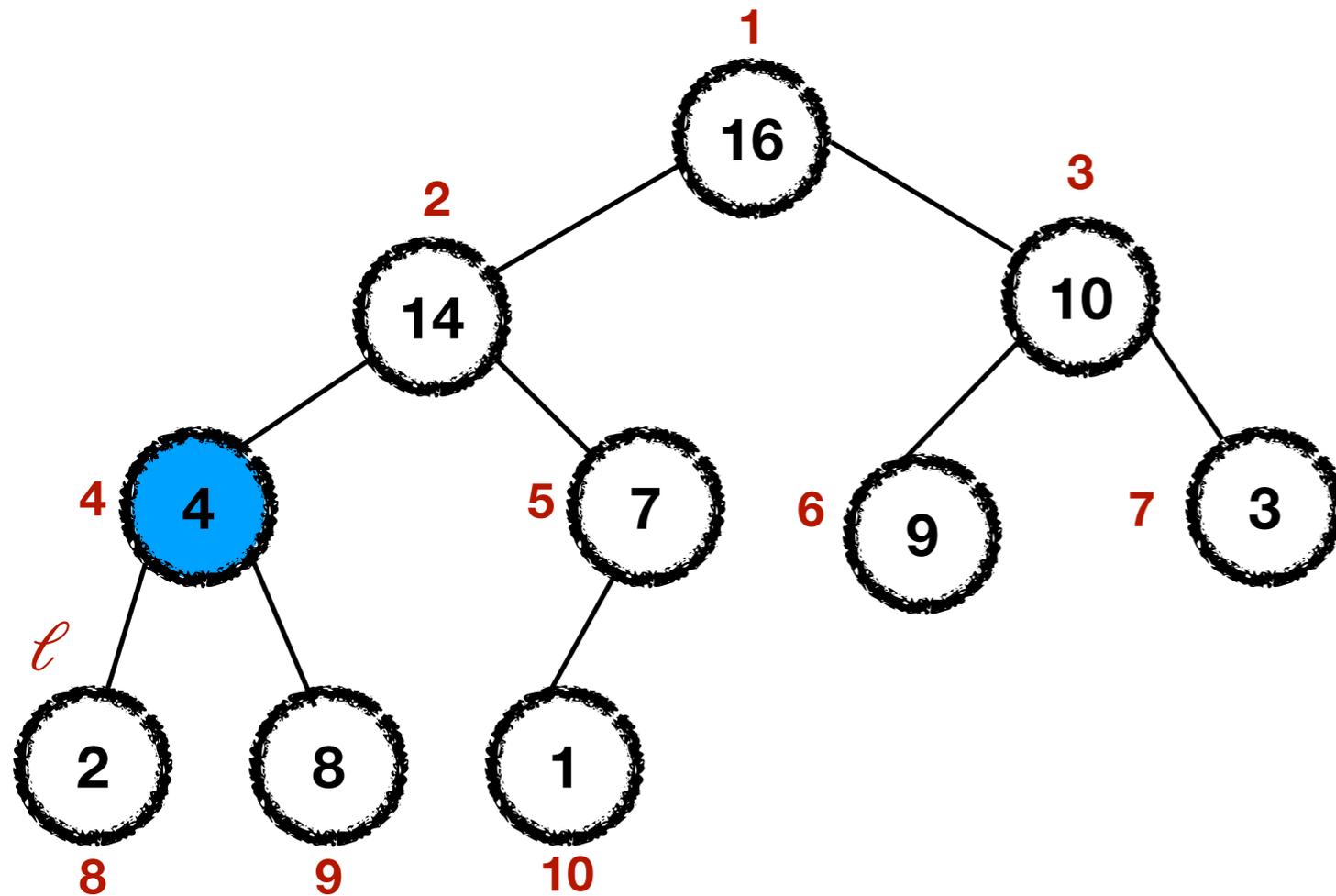
```
1  $l = \text{LEFT}(i)$ 
2  $r = \text{RIGHT}(i)$ 
3 if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$ 
4    $\text{largest} = l$ 
5 else  $\text{largest} = i$ 
6 if  $r \leq A.\text{heap-size}$  and  $A[r] > A[\text{largest}]$ 
7    $\text{largest} = r$ 
8 if  $\text{largest} \neq i$ 
9   exchange  $A[i]$  with  $A[\text{largest}]$ 
10  MAX-HEAPIFY( $A, \text{largest}$ )
```

# Max-Heapify (cont)



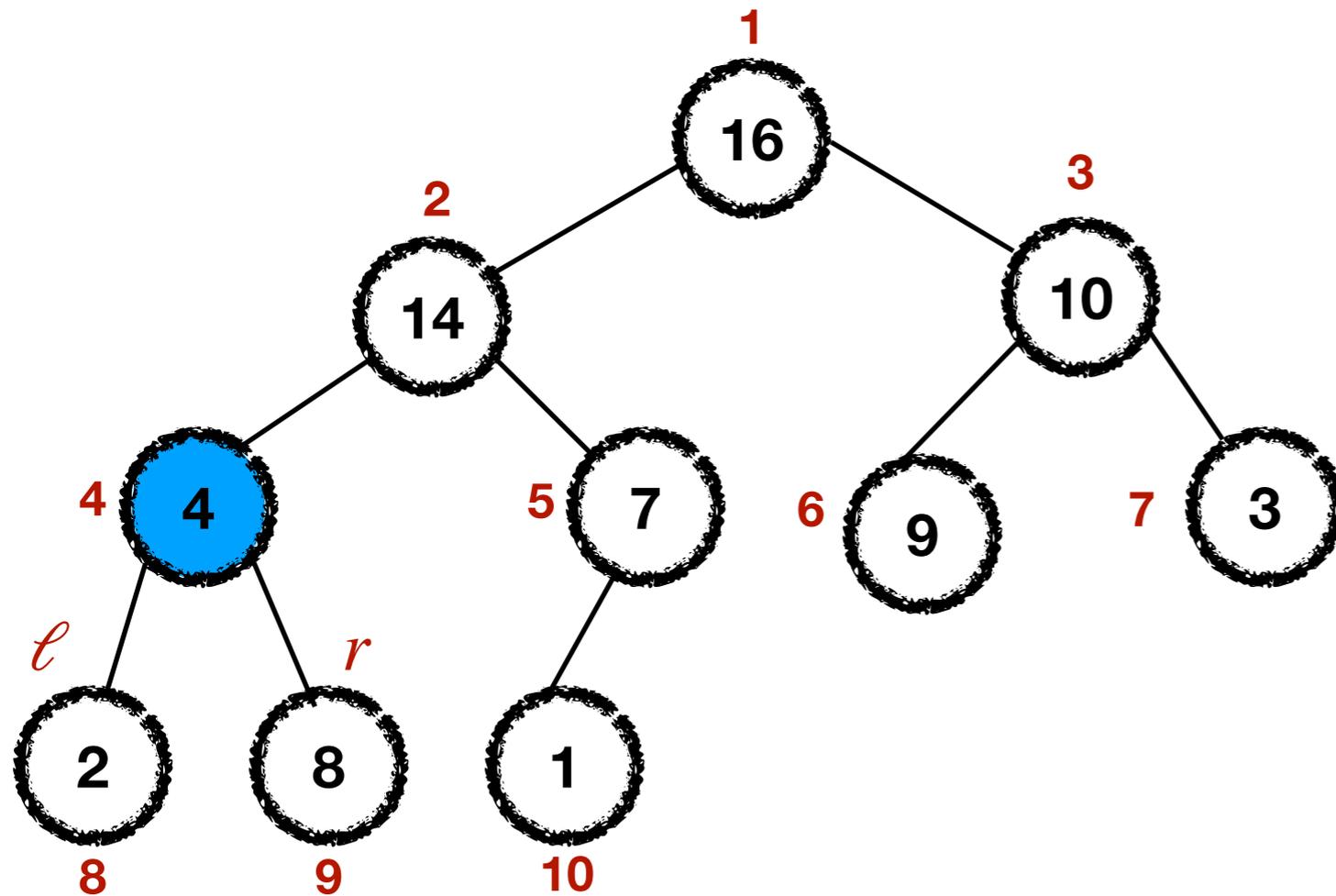
```
MAX-HEAPIFY( $A, i$ )     $i = 4, A[i] = 4$   
1   $l = \text{LEFT}(i)$   
2   $r = \text{RIGHT}(i)$   
3  if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$   
4       $largest = l$   
5  else  $largest = i$   
6  if  $r \leq A.\text{heap-size}$  and  $A[r] > A[largest]$   
7       $largest = r$   
8  if  $largest \neq i$   
9      exchange  $A[i]$  with  $A[largest]$   
10     MAX-HEAPIFY( $A, largest$ )
```

# Max-Heapify (cont)



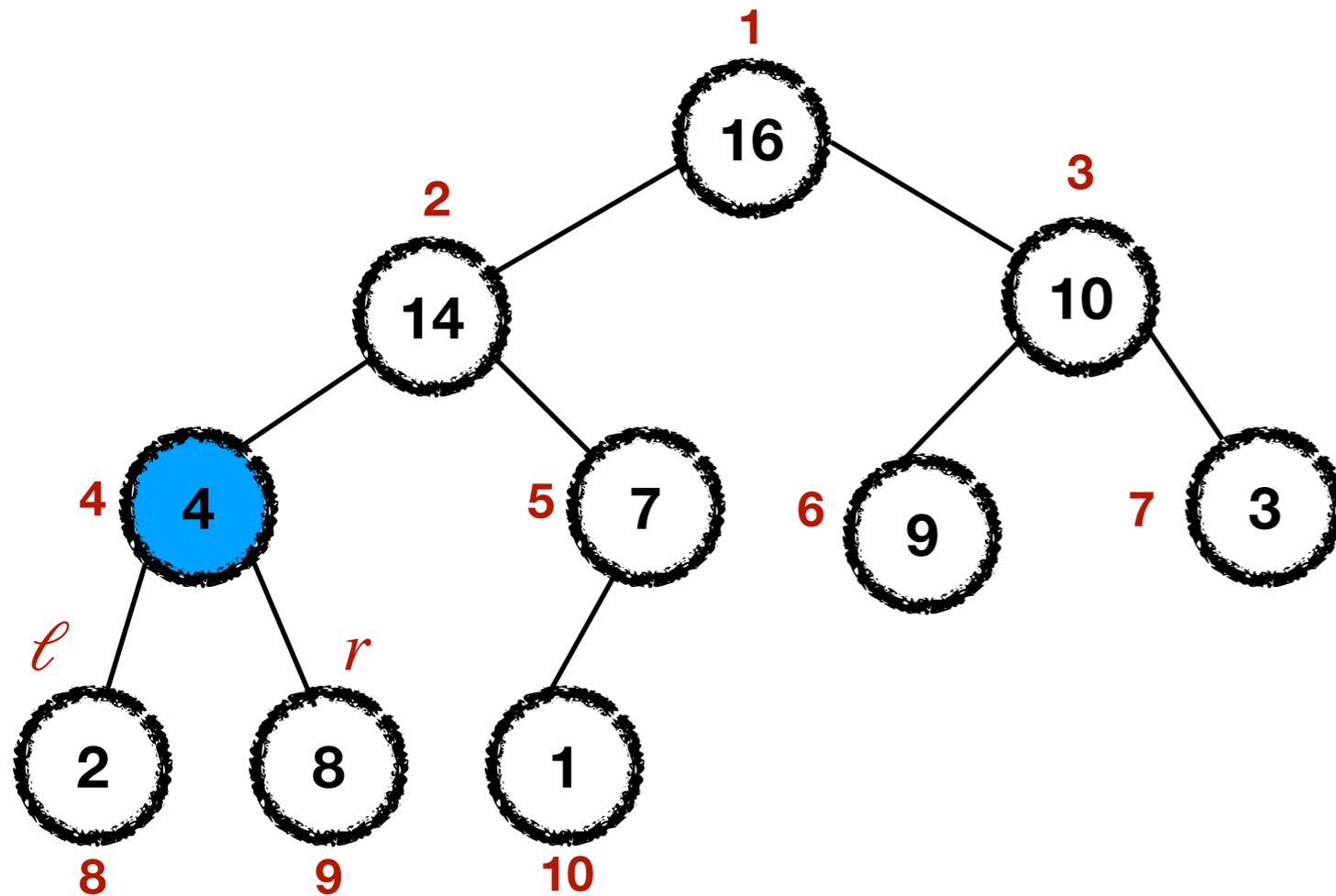
```
MAX-HEAPIFY( $A, i$ )    $i = 4, A[i] = 4$ 
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8  if  $\text{largest} \neq i$ 
9     exchange  $A[i]$  with  $A[\text{largest}]$ 
10    MAX-HEAPIFY( $A, \text{largest}$ )
```

# Max-Heapify (cont)



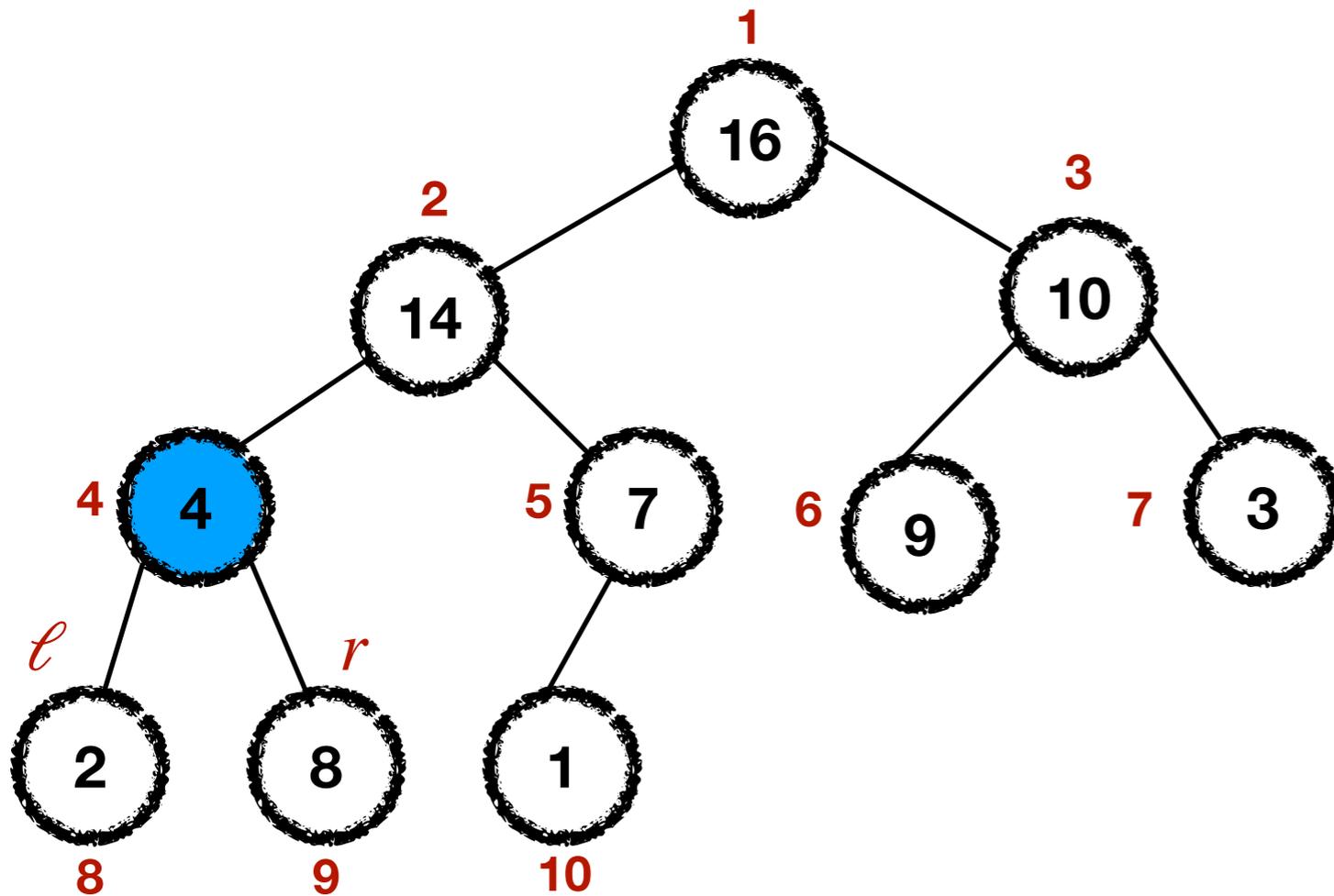
```
MAX-HEAPIFY( $A, i$ )     $i = 4, A[i] = 4$ 
1   $l = \text{LEFT}(i) \rightarrow$ 
2   $r = \text{RIGHT}(i) \rightarrow$ 
3  if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$ 
4       $\text{largest} = l$ 
5  else  $\text{largest} = i$ 
6  if  $r \leq A.\text{heap-size}$  and  $A[r] > A[\text{largest}]$ 
7       $\text{largest} = r$ 
8  if  $\text{largest} \neq i$ 
9      exchange  $A[i]$  with  $A[\text{largest}]$ 
10     MAX-HEAPIFY( $A, \text{largest}$ )
```

# Max-Heapify (cont)



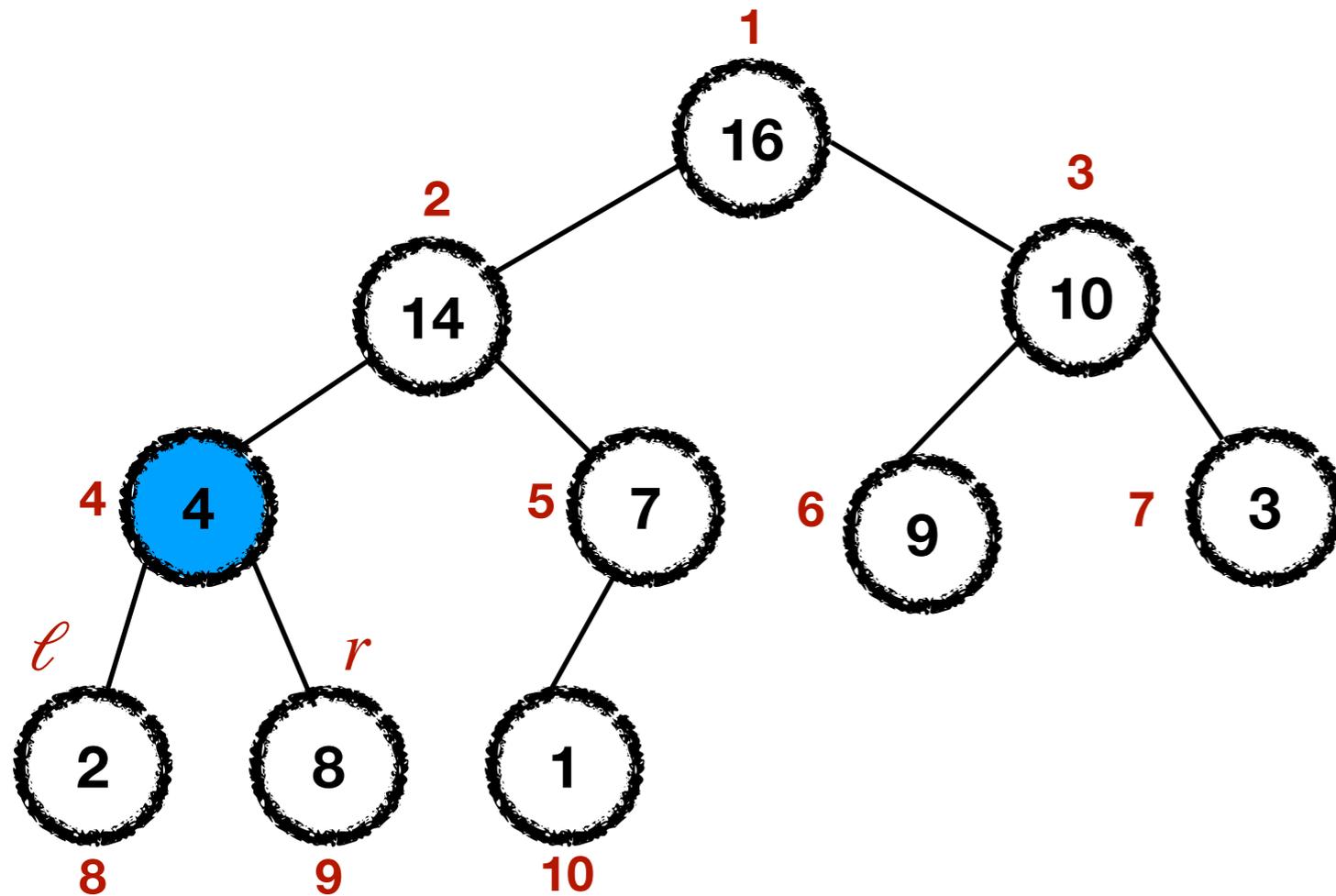
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MAX-HEAPIFY( $A, i$ )    $i = 4, A[i] = 4$ 
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4      $\text{largest} = l$ 
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8  if  $\text{largest} \neq i$ 
9     exchange  $A[i]$  with  $A[\text{largest}]$ 
10    MAX-HEAPIFY( $A, \text{largest}$ )
```

# Max-Heapify (cont)



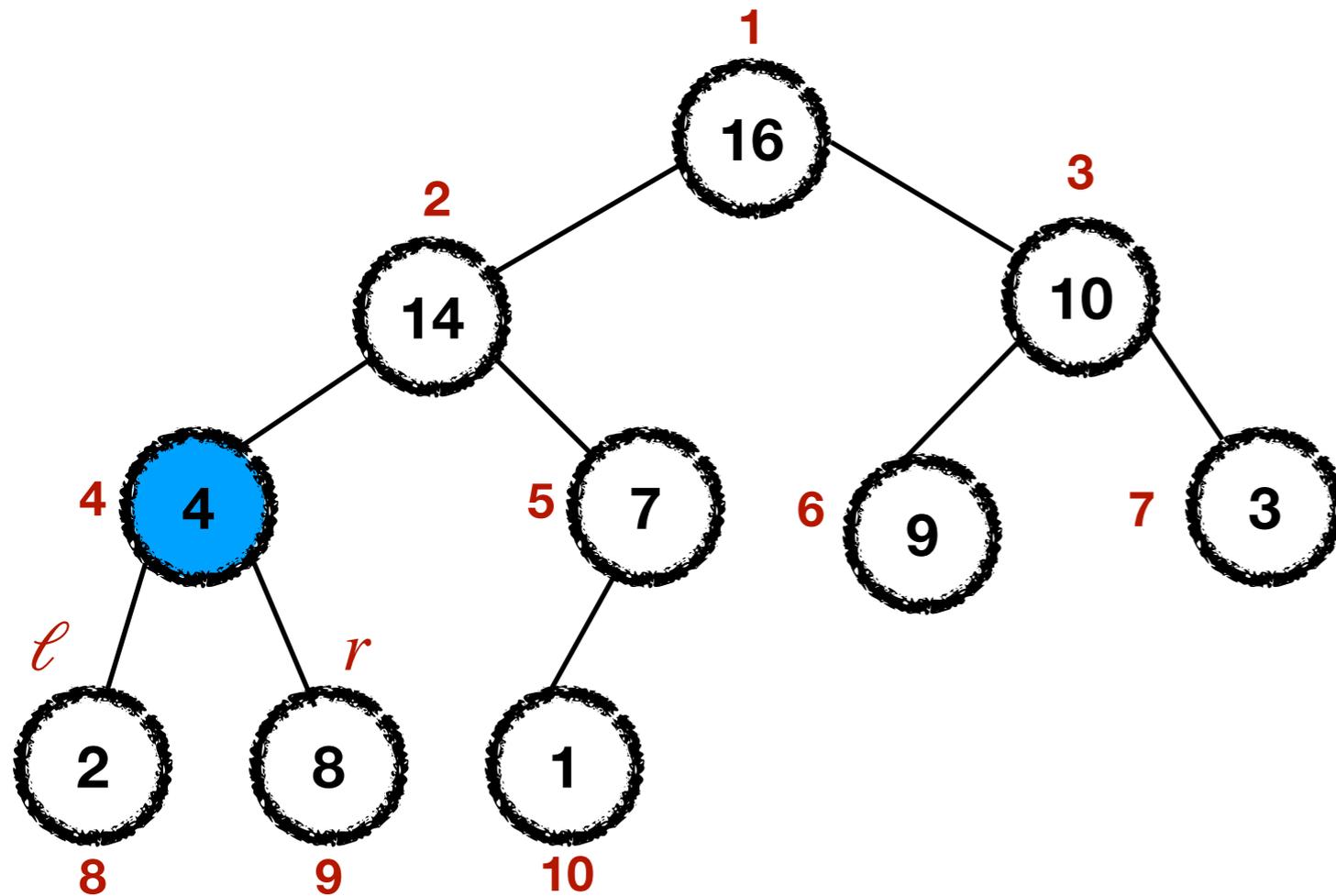
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6  if  $r \leq A.\text{heap-size}$  and  $A[r] > A[\text{largest}]$  true
7      $\text{largest} = r$ 
8  if  $\text{largest} \neq i$ 
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10    MAX-HEAPIFY( $A, \text{largest}$ )
```

# Max-Heapify (cont)



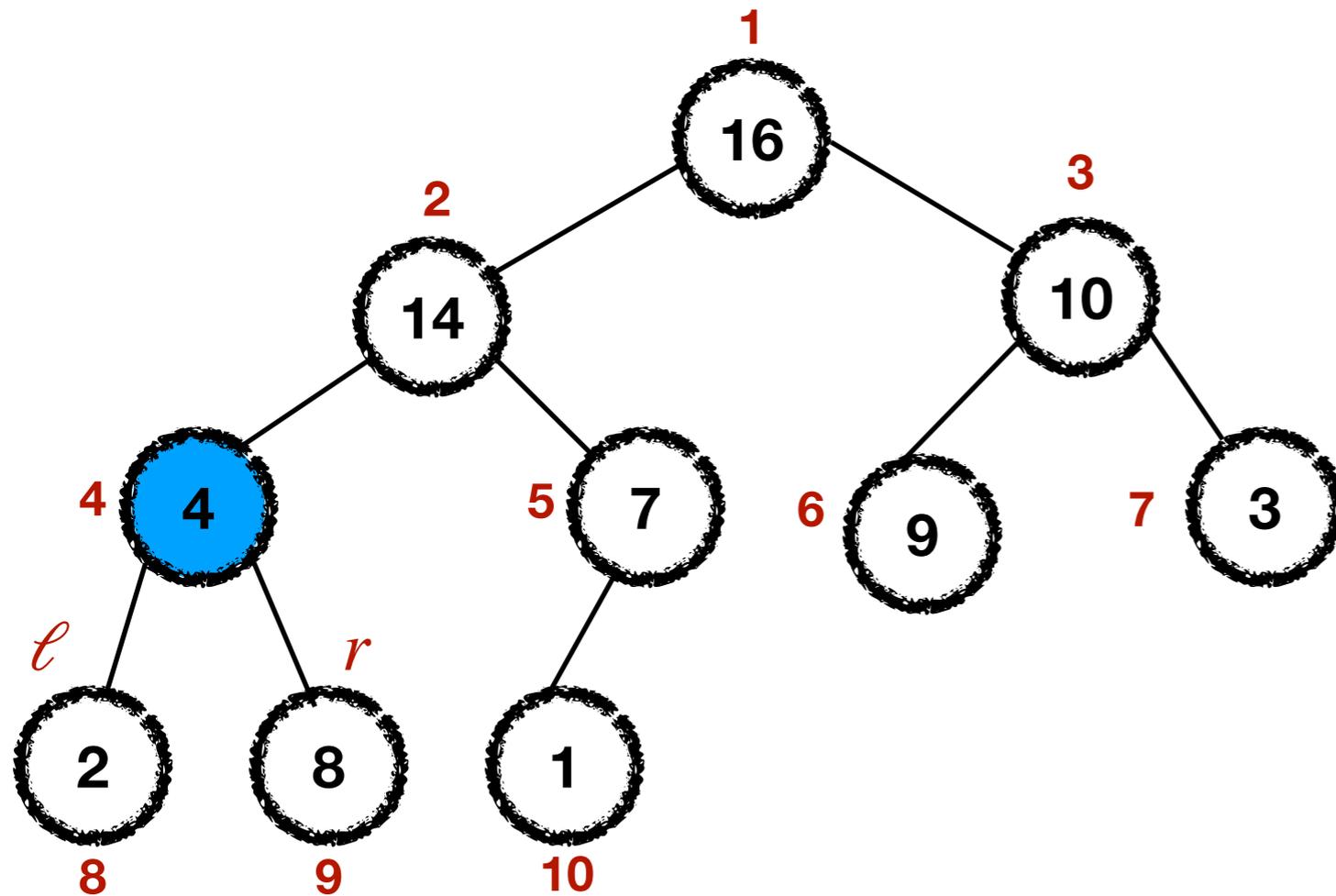
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3  if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$  false
4      $\text{largest} = l$ 
5  else  $\text{largest} = i$ 
6  if  $r \leq A.\text{heap-size}$  and  $A[r] > A[\text{largest}]$  true
7      $\text{largest} = r$     $\text{largest} = 9$ 
8  if  $\text{largest} \neq i$ 
9     exchange  $A[i]$  with  $A[\text{largest}]$ 
10    MAX-HEAPIFY( $A, \text{largest}$ )
```

# Max-Heapify (cont)



```
MAX-HEAPIFY(A, i)    i = 4, A[i] = 4
1  l = LEFT(i)    →
2  r = RIGHT(i)   →
3  if l ≤ A.heap-size and A[l] > A[i] false
4     largest = l
5  else largest = i
6  if r ≤ A.heap-size and A[r] > A[largest] true
7     largest = r    largest = 9
8  if largest ≠ i true
9     exchange A[i] with A[largest]
10     MAX-HEAPIFY(A, largest)
```

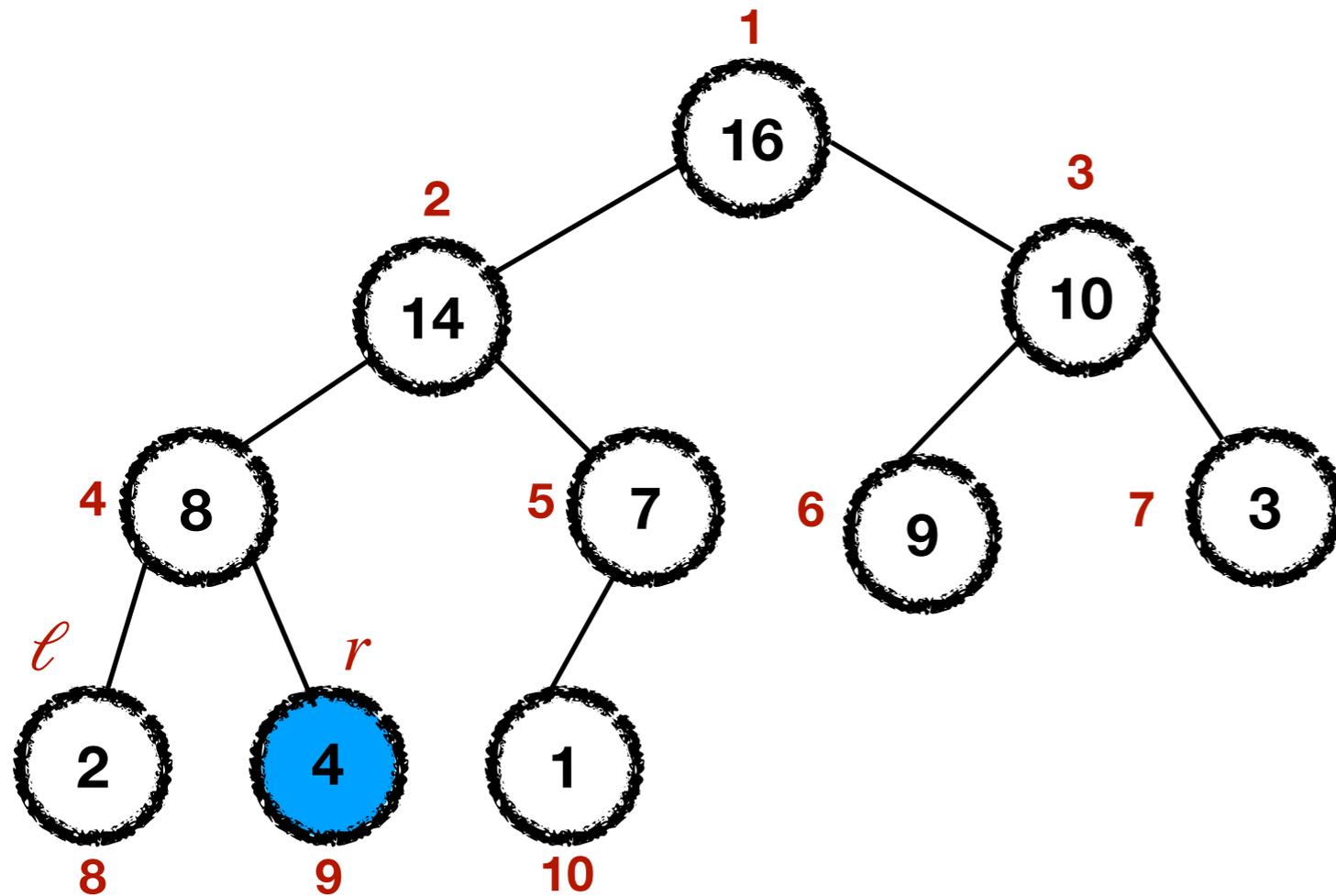
# Max-Heapify (cont)



```
MAX-HEAPIFY(A, i)    i = 4, A[i] = 4
1  l = LEFT(i)    →
2  r = RIGHT(i)   →
3  if l ≤ A.heap-size and A[l] > A[i] false
4     largest = l
5  else largest = i
6  if r ≤ A.heap-size and A[r] > A[largest] true
7     largest = r    largest = 9
8  if largest ≠ i  true
9     exchange A[i] with A[largest] →
10     MAX-HEAPIFY(A, largest)
```



# Max-Heapify (cont)



Our tree is now a max-heap!

```
MAX-HEAPIFY( $A, i$ )    $i = 4, A[i] = 4$ 
1   $l = \text{LEFT}(i) \rightarrow$ 
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3  if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$  false
4      $\text{largest} = l$ 
5  else  $\text{largest} = i$ 
6  if  $r \leq A.\text{heap-size}$  and  $A[r] > A[\text{largest}]$  true
7      $\text{largest} = r$     $\text{largest} = 9$ 
8  if  $\text{largest} \neq i$  true
9     exchange  $A[i]$  with  $A[\text{largest}] \rightarrow$ 
10    MAX-HEAPIFY( $A, \text{largest}$ )
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# Max-Heapify running time

```
MAX-HEAPIFY( $A, i$ )
1   $l = \text{LEFT}(i)$ 
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```

# Max-Heapify running time

What is the cost of an execution of Max-Heapify?

```
MAX-HEAPIFY( $A, i$ )
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```

# Max-Heapify running time

What is the cost of an execution of Max-Heapify?

```
MAX-HEAPIFY( $A, i$ )
1   $l = \text{LEFT}(i)$      $O(1)$ 
2   $r = \text{RIGHT}(i)$ 
3  if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$ 
4       $largest = l$ 
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6  if  $r \leq A.\text{heap-size}$  and  $A[r] > A[largest]$ 
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4       $largest = l$   $O(1)$ 
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6  if  $r \leq A.\text{heap-size}$  and  $A[r] > A[largest]$   $O(1)$ 
7       $largest = r$   $O(1)$ 
8  if  $largest \neq i$ 
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What is the cost of an execution of Max-Heapify?

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$$\begin{aligned} T(h) &\leq (h + 1) \cdot O(1) \\ &= O(h) = O(\lg n) \end{aligned}$$

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# Build-Max-Heap

1. *Preprocess* the array to become a *heap*.

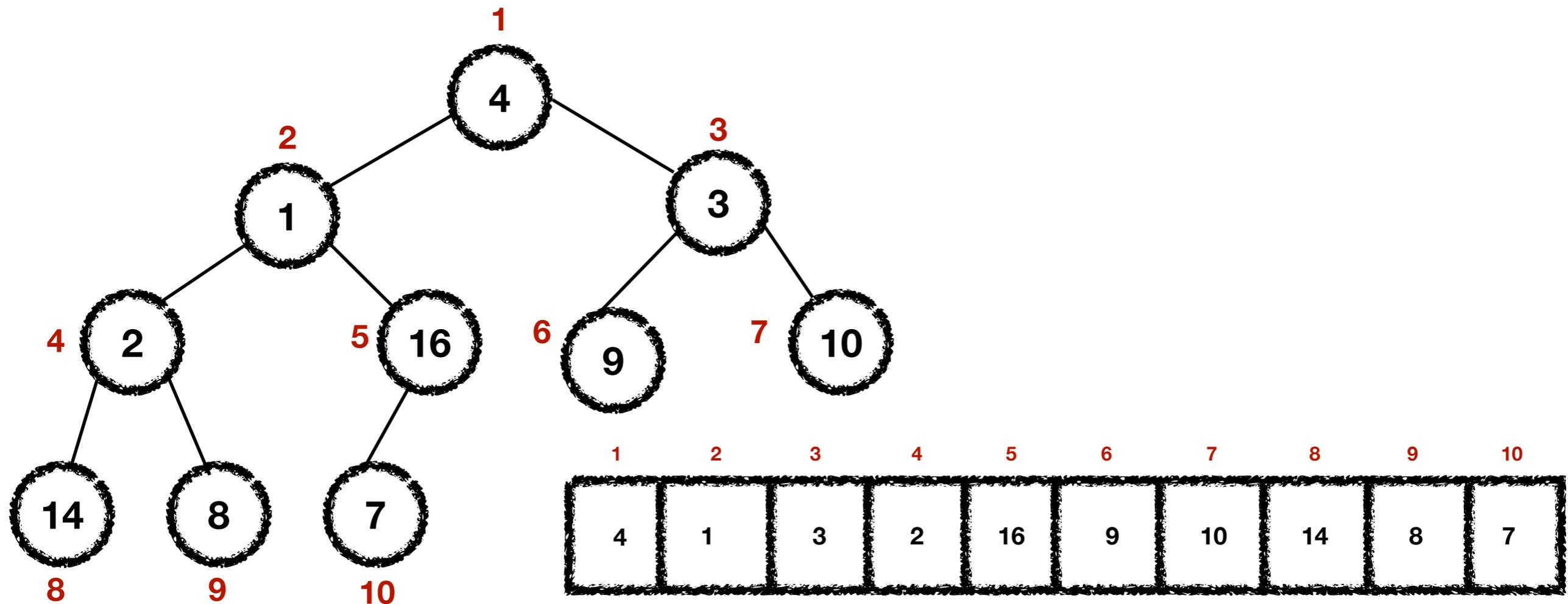
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**Idea:** Apply Max-Heapify repeatedly until the tree becomes a heap.

# Build-Max-Heap

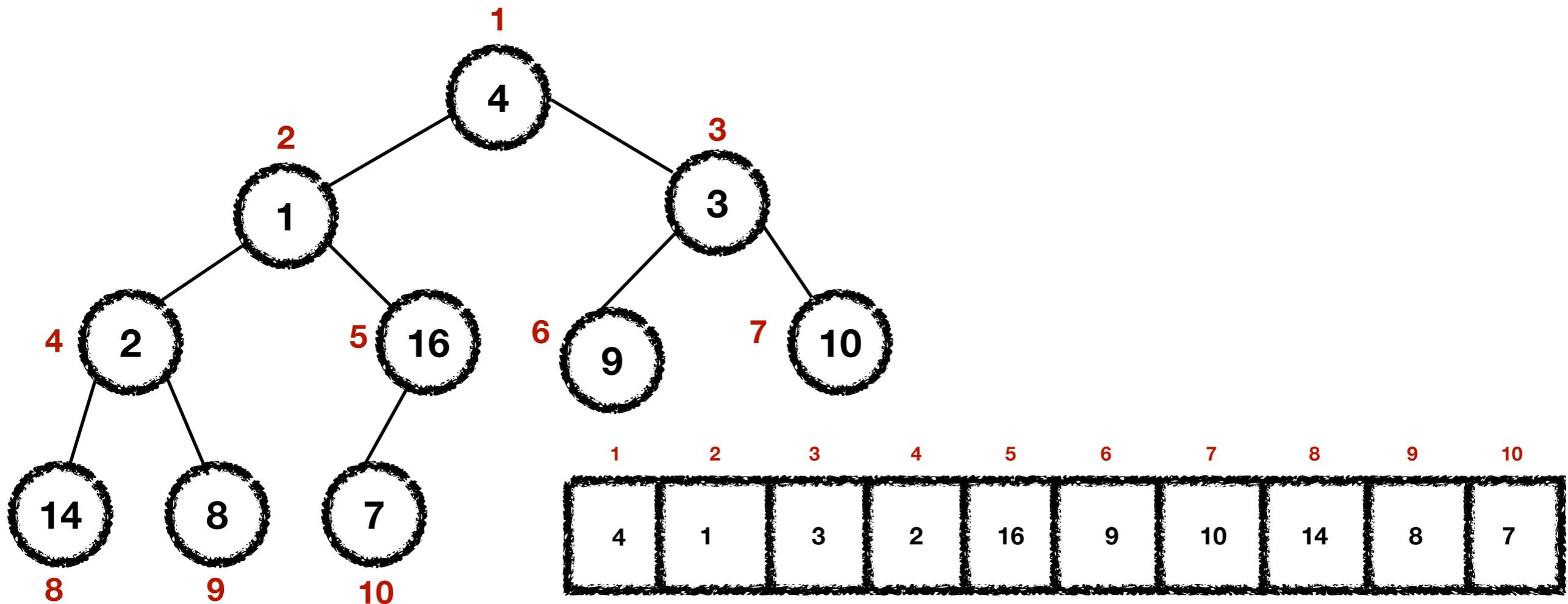
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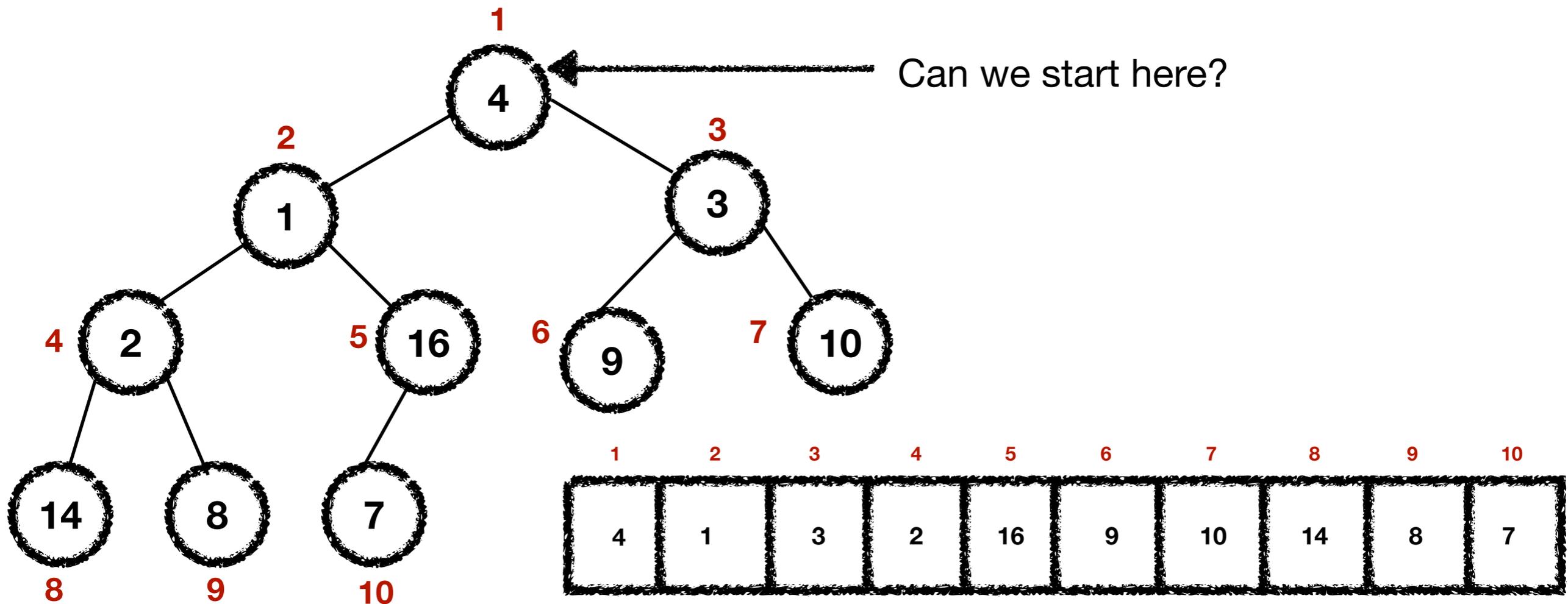


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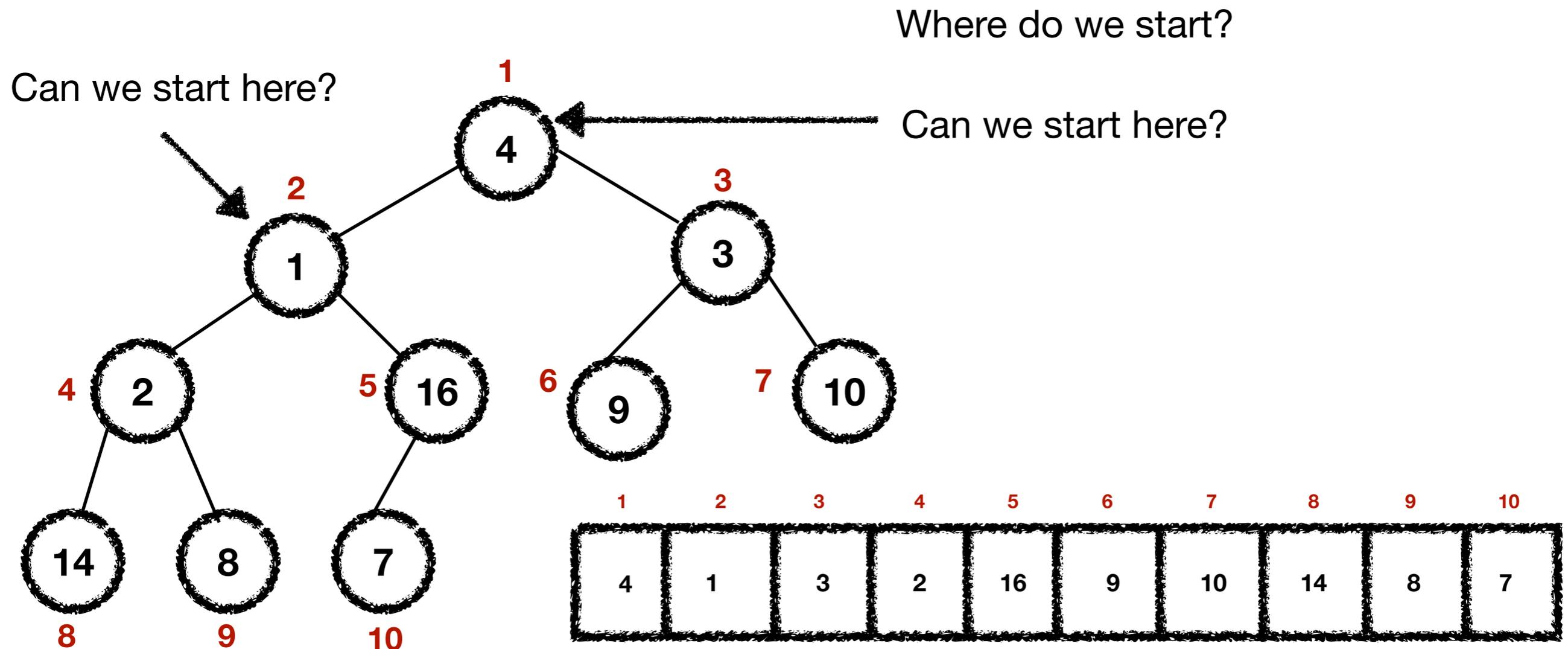
Where do we start?

Can we start here?



# Build-Max-Heap

**Idea:** Apply Max-Heapify repeatedly until the tree becomes a heap.



# Max-Heapify

Max-Heapify( $A, i$ ).

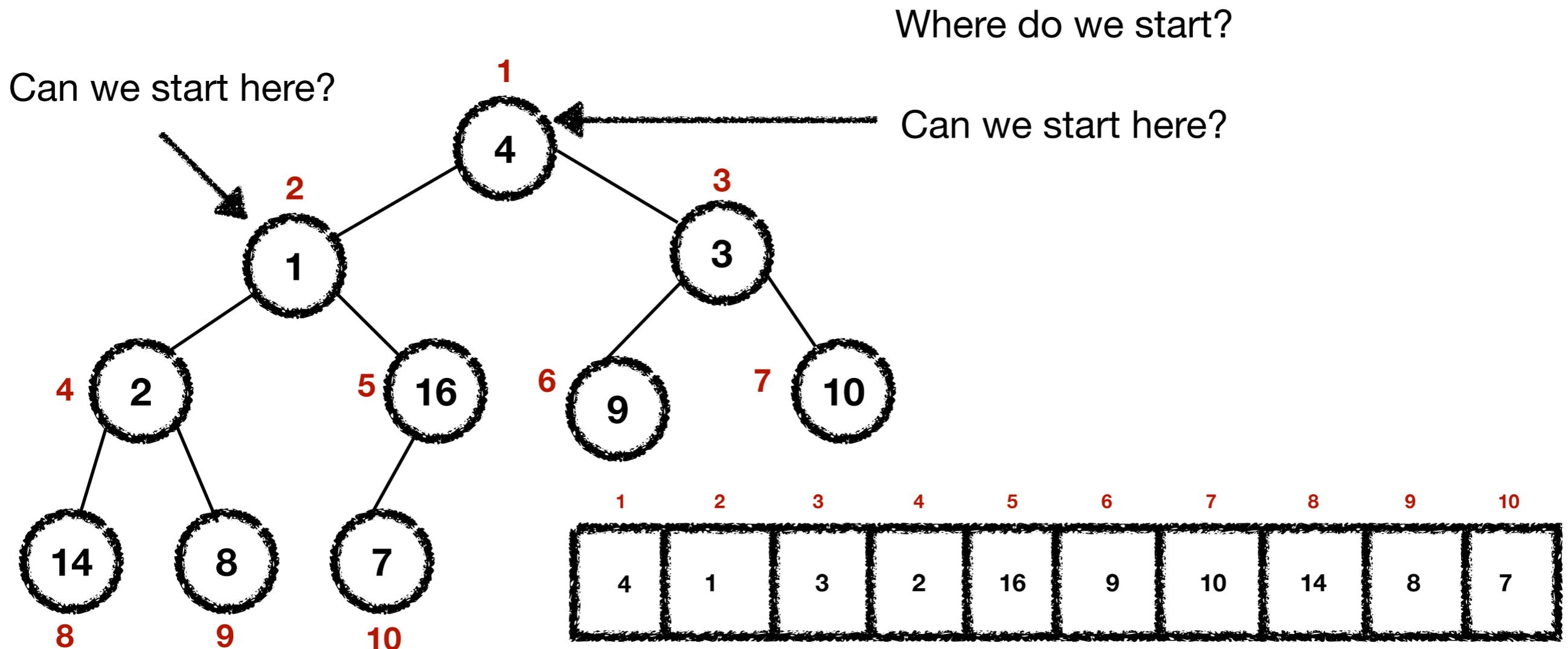
**Precondition:** Trees rooted at  $\text{Left}(i)$  and  $\text{Right}(i)$  are heaps.

**Postcondition:** The tree rooted at  $i$  is a heap.

```
MAX-HEAPIFY( $A, i$ )
1   $l = \text{LEFT}(i)$ 
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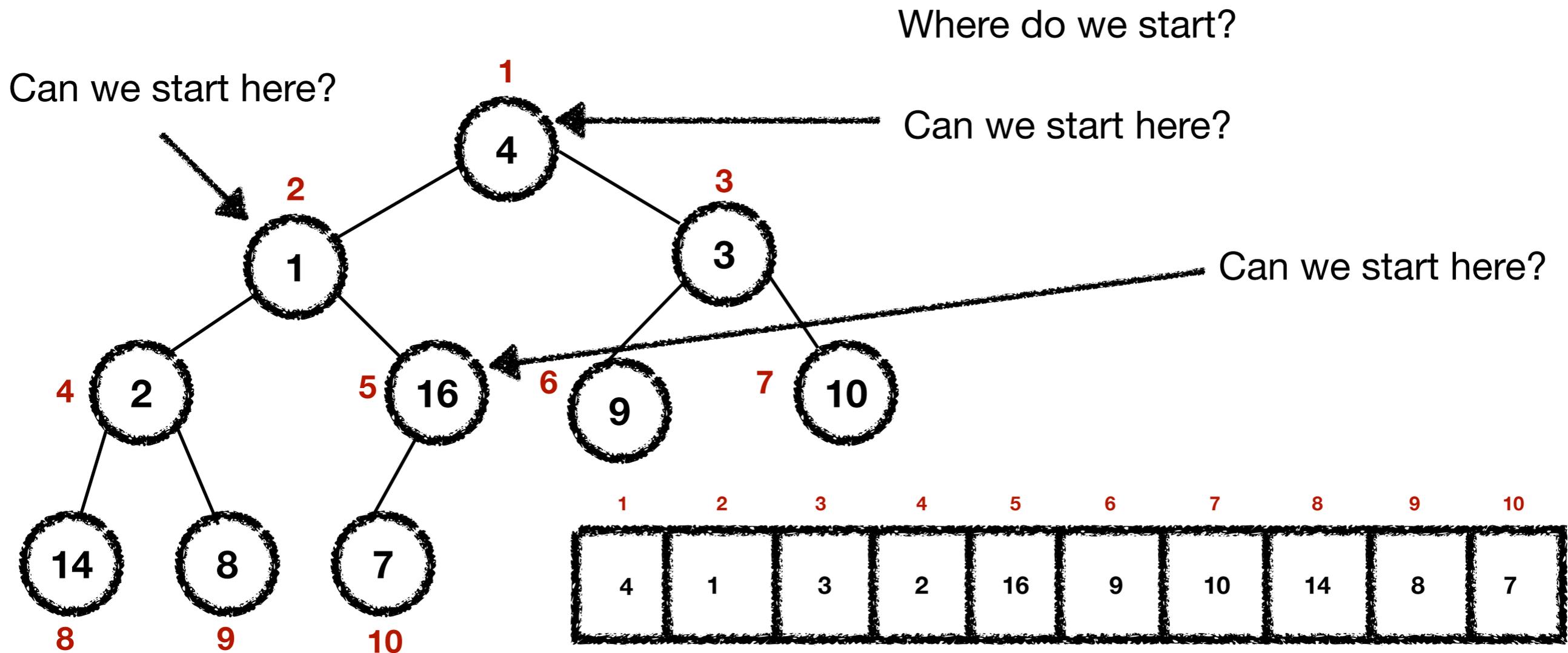
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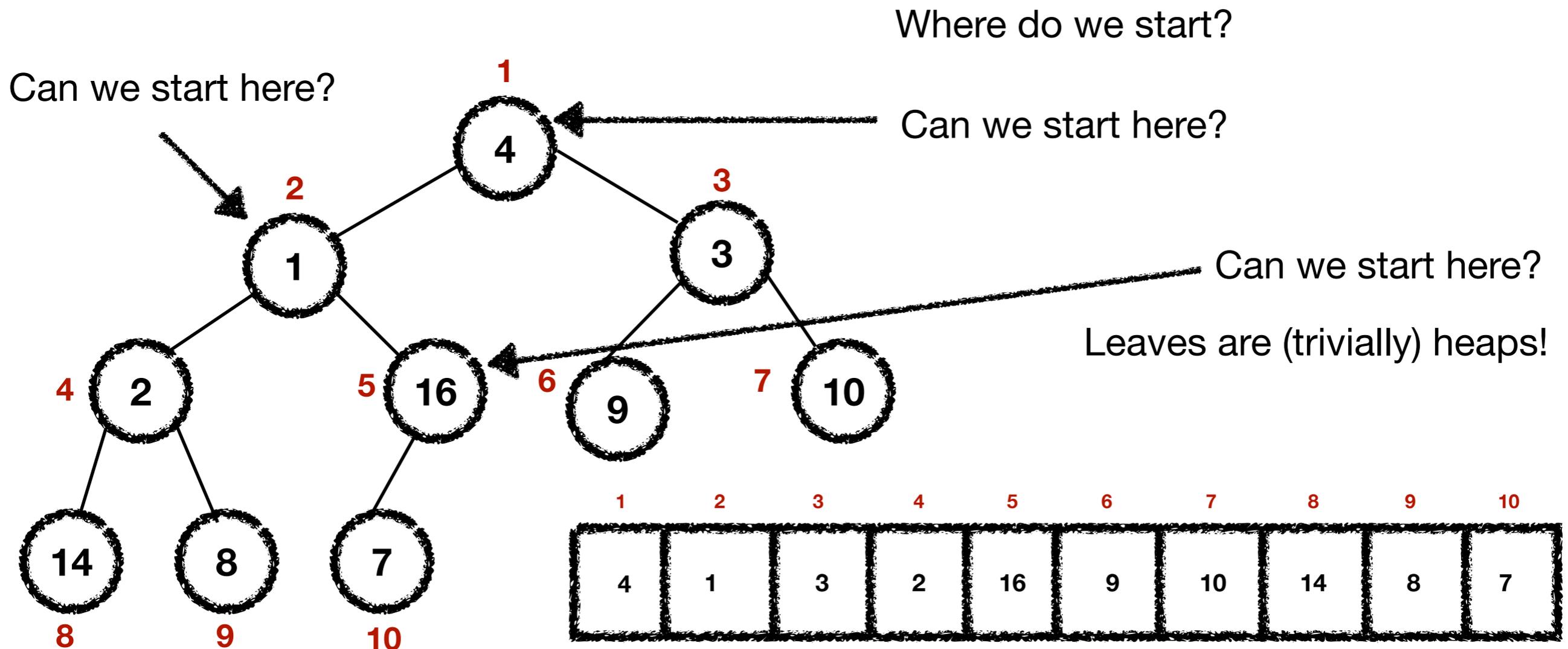
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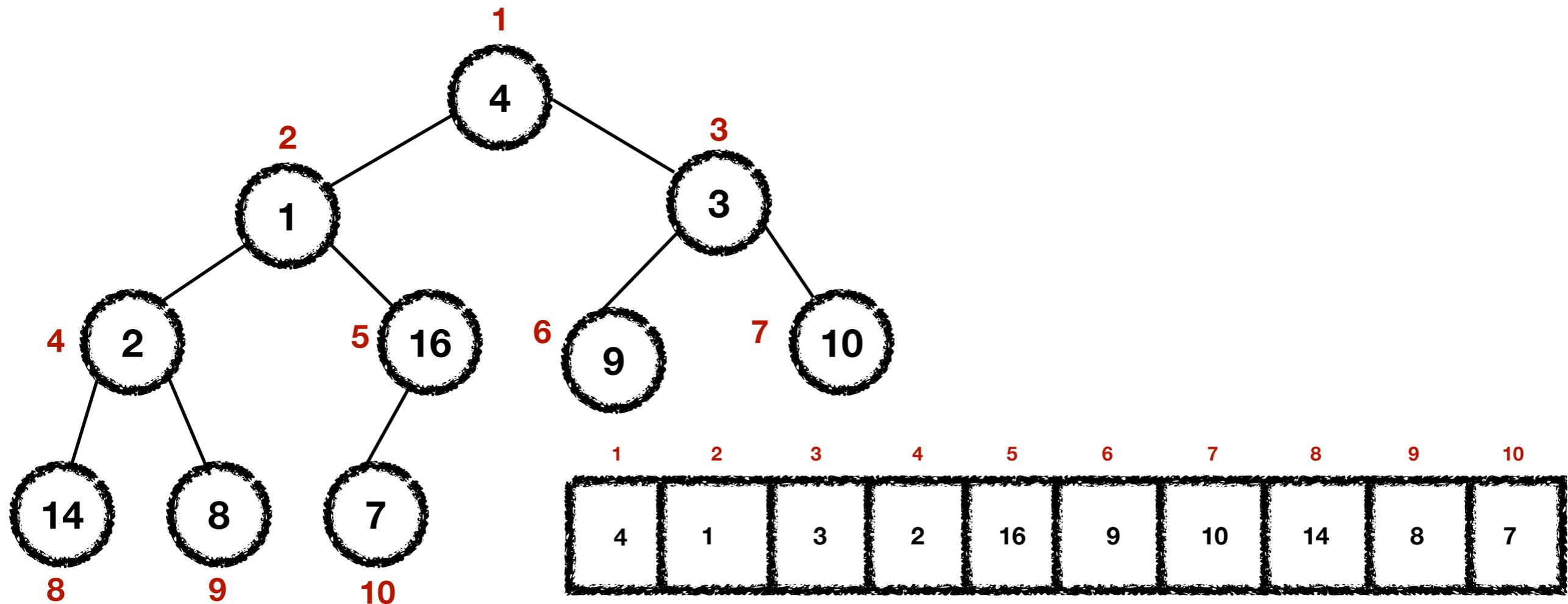
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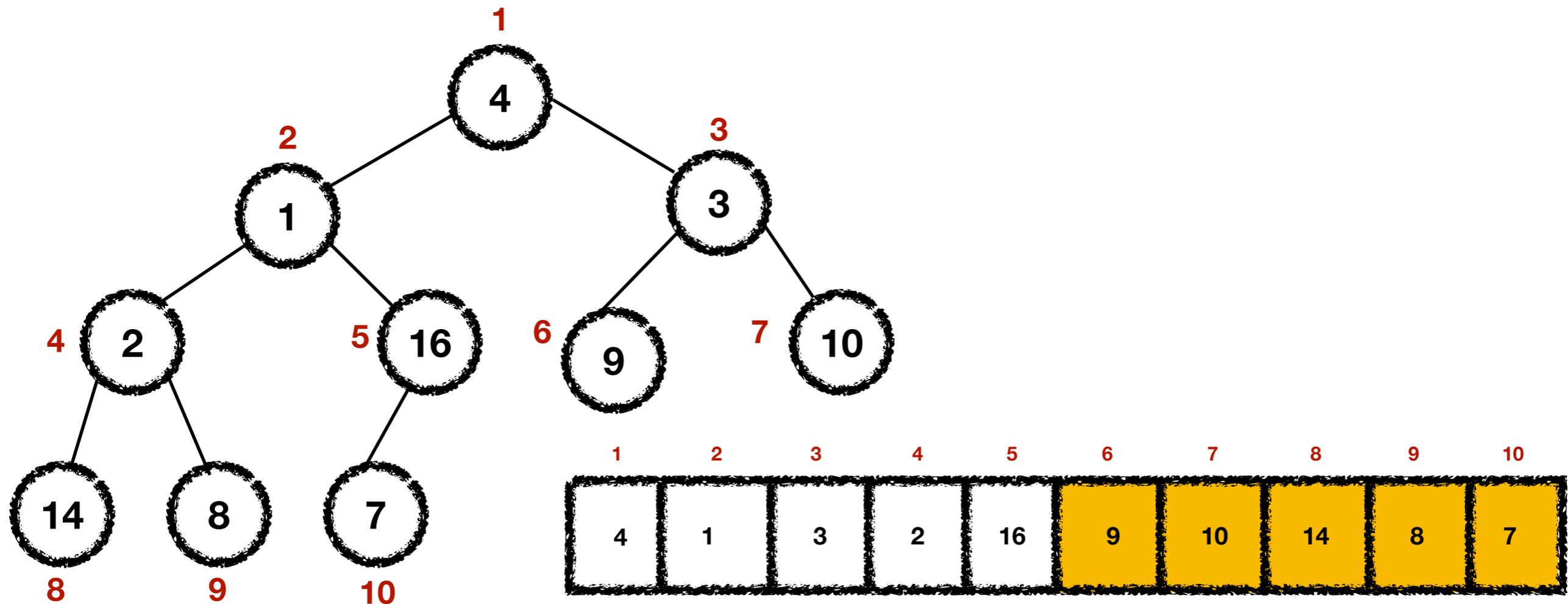
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**Observation:** The elements of the subarray  $A[\lfloor n/2 \rfloor + 1 : n]$  are leaves.



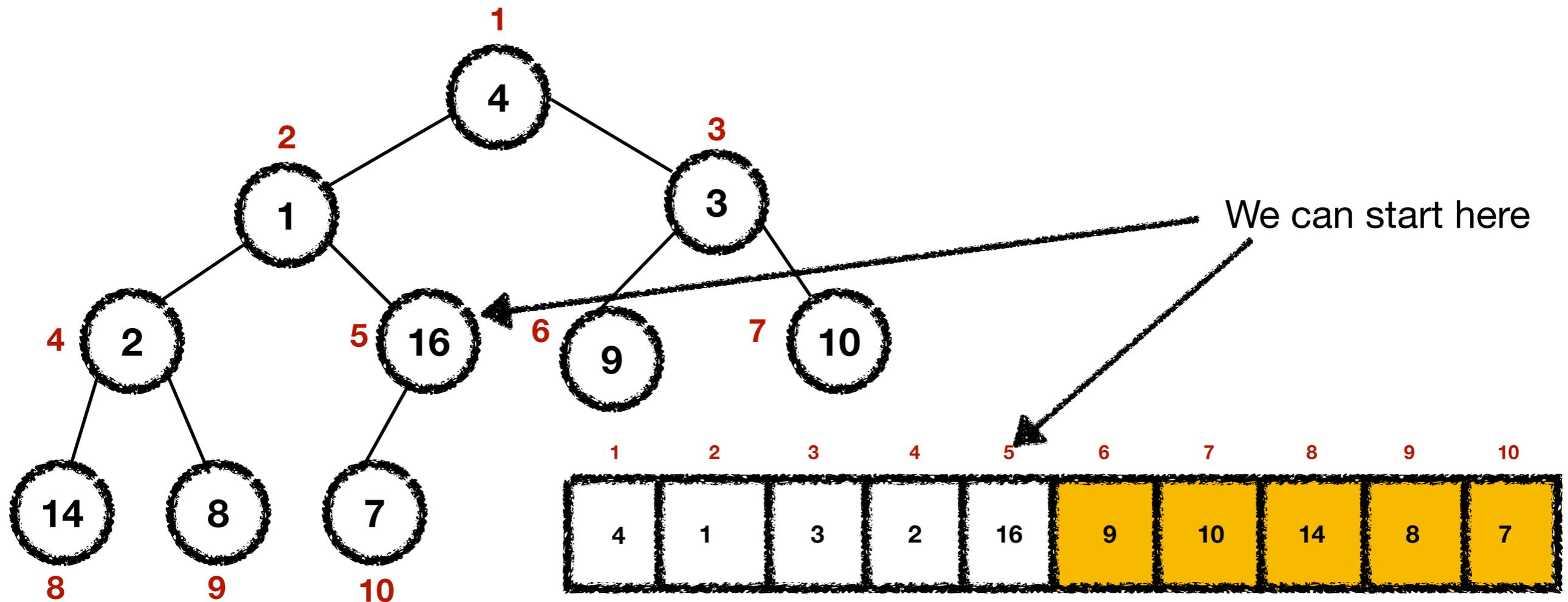
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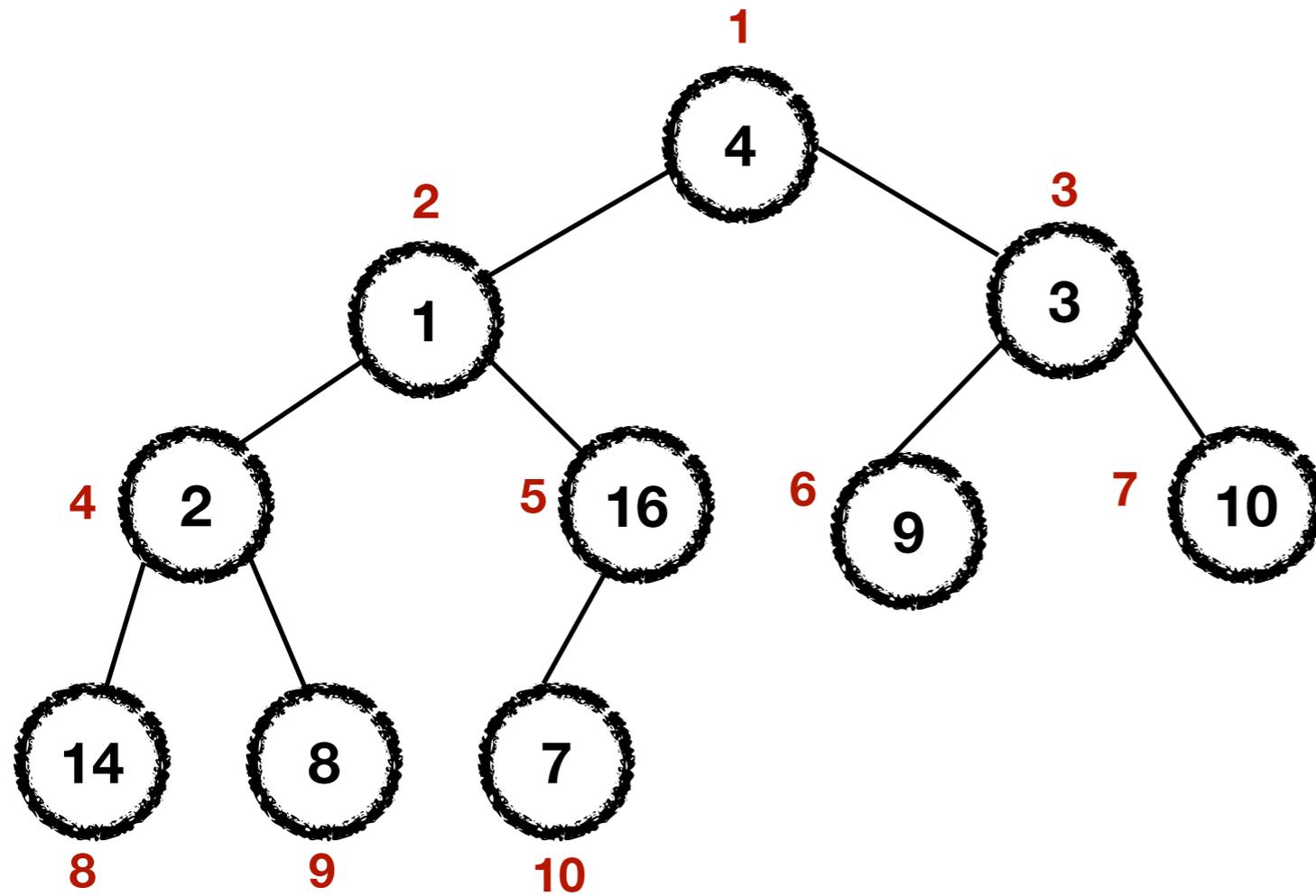


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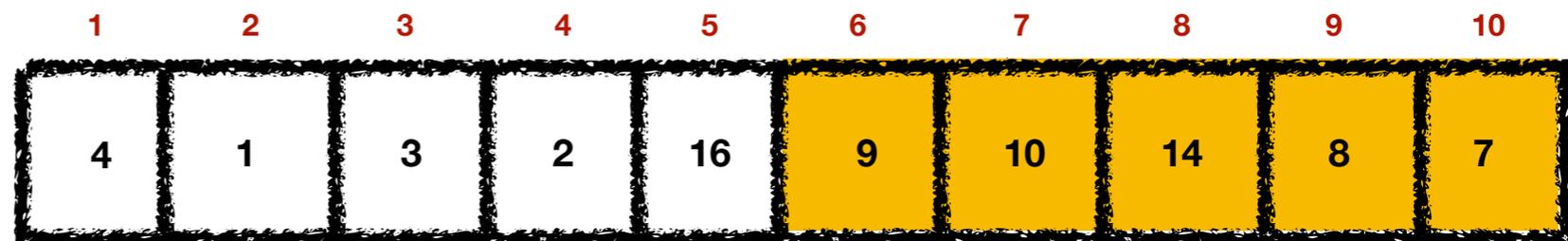
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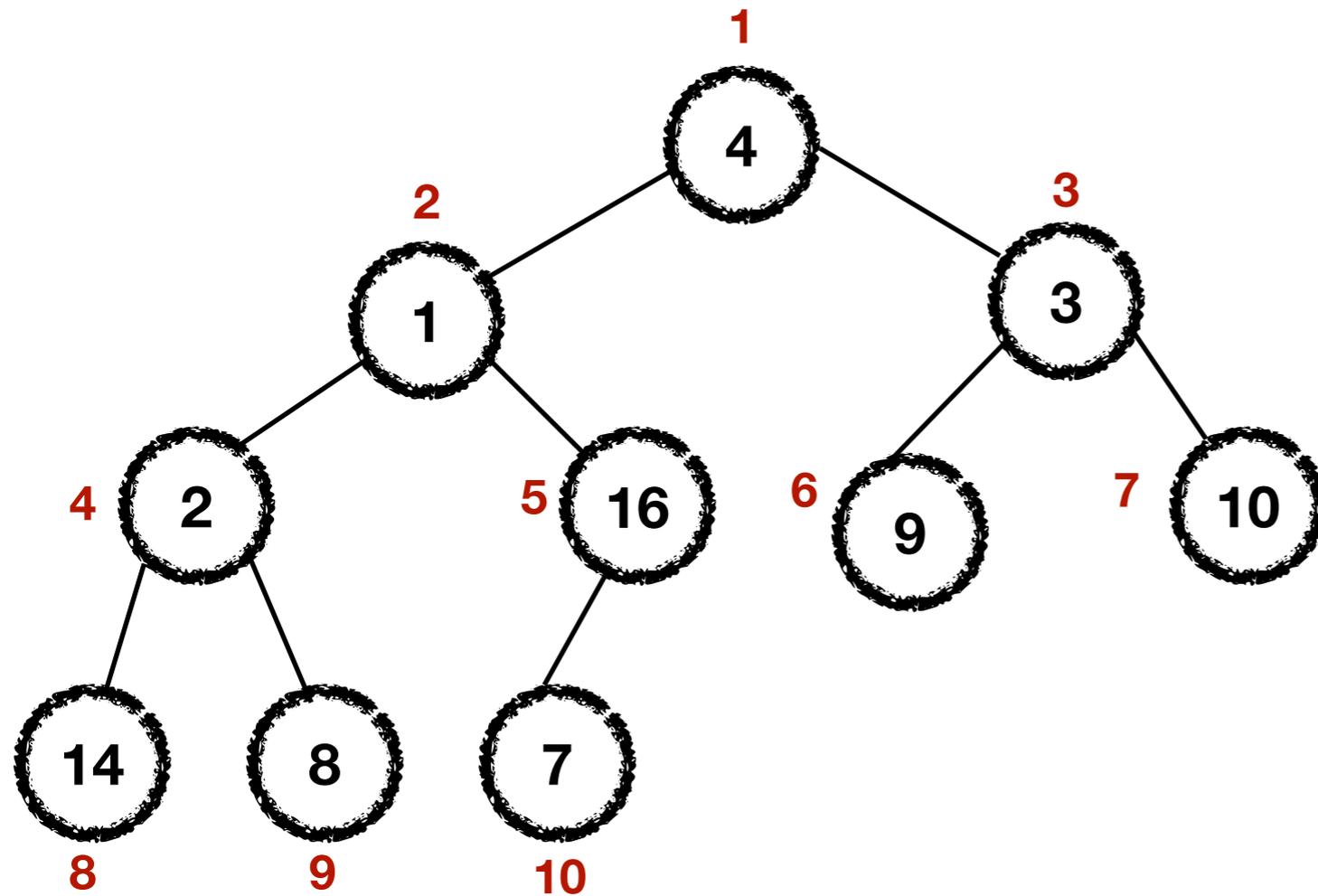
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CLRS pp 167

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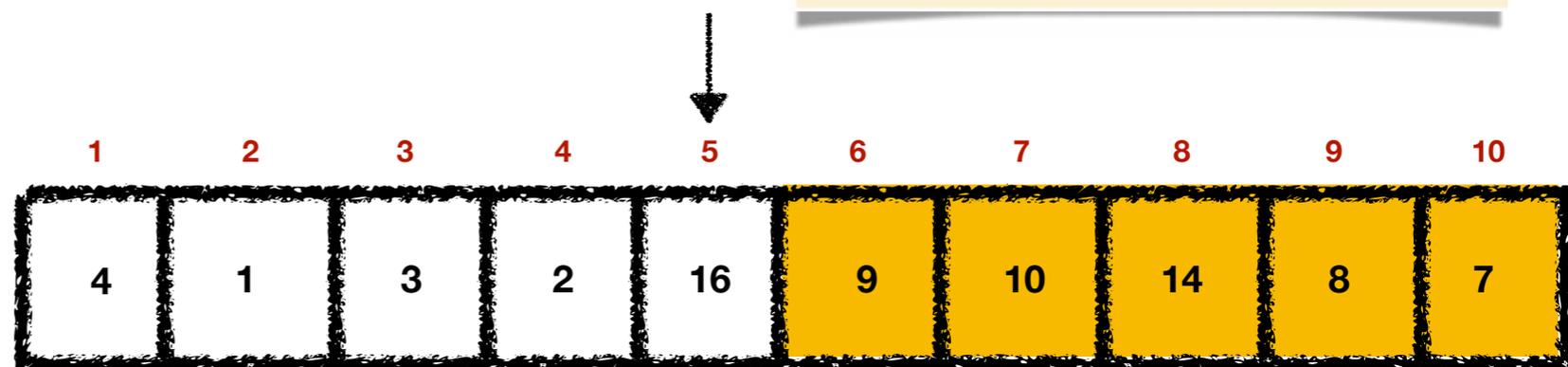
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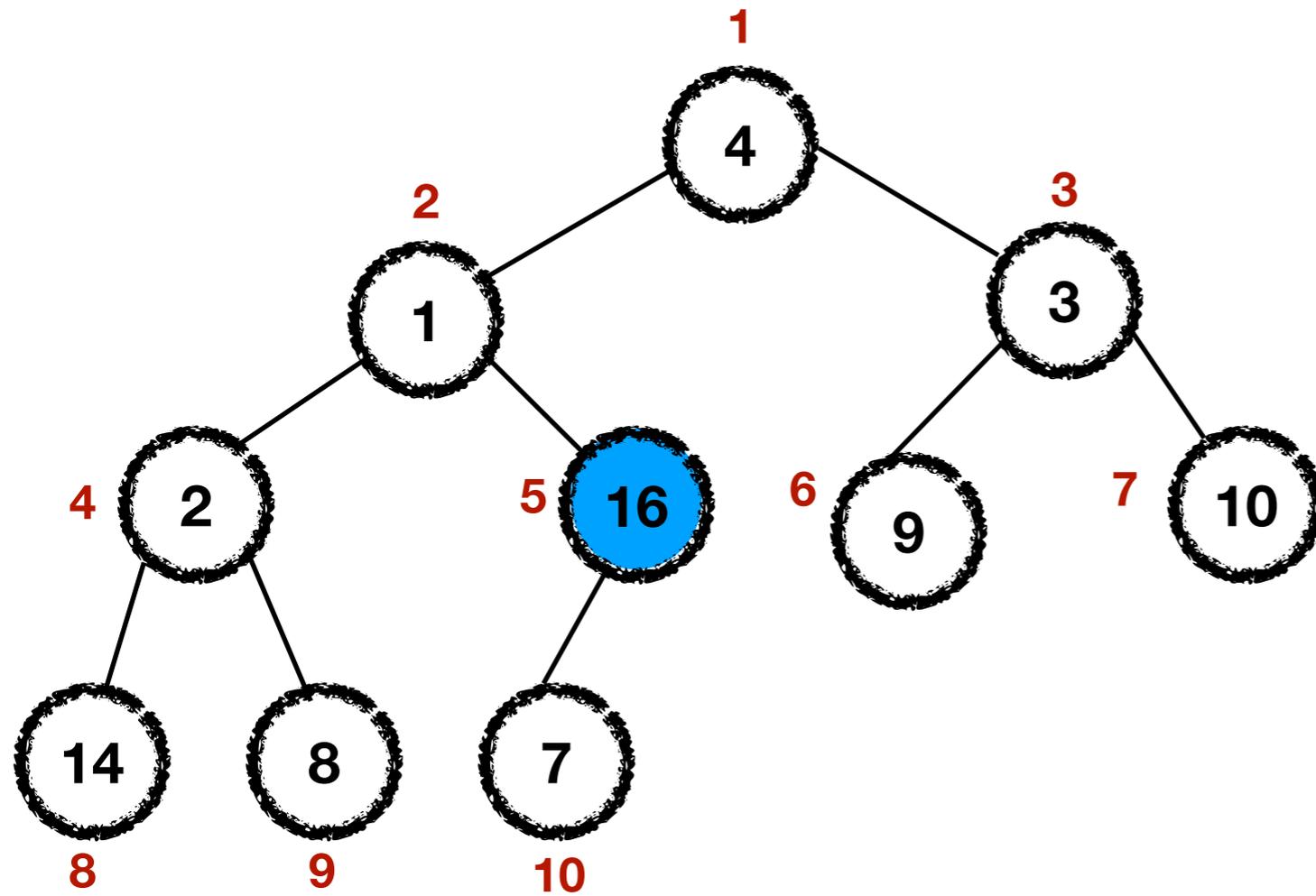
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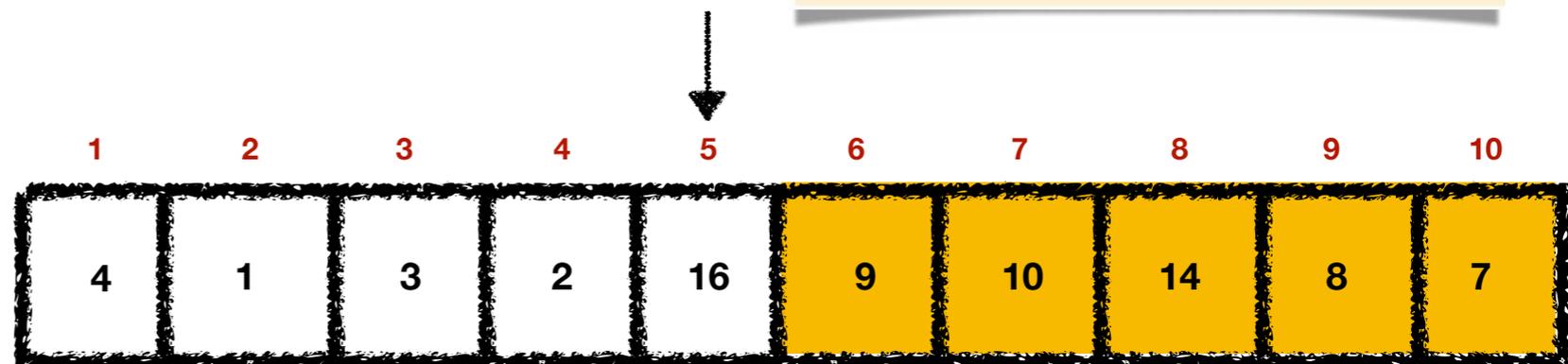
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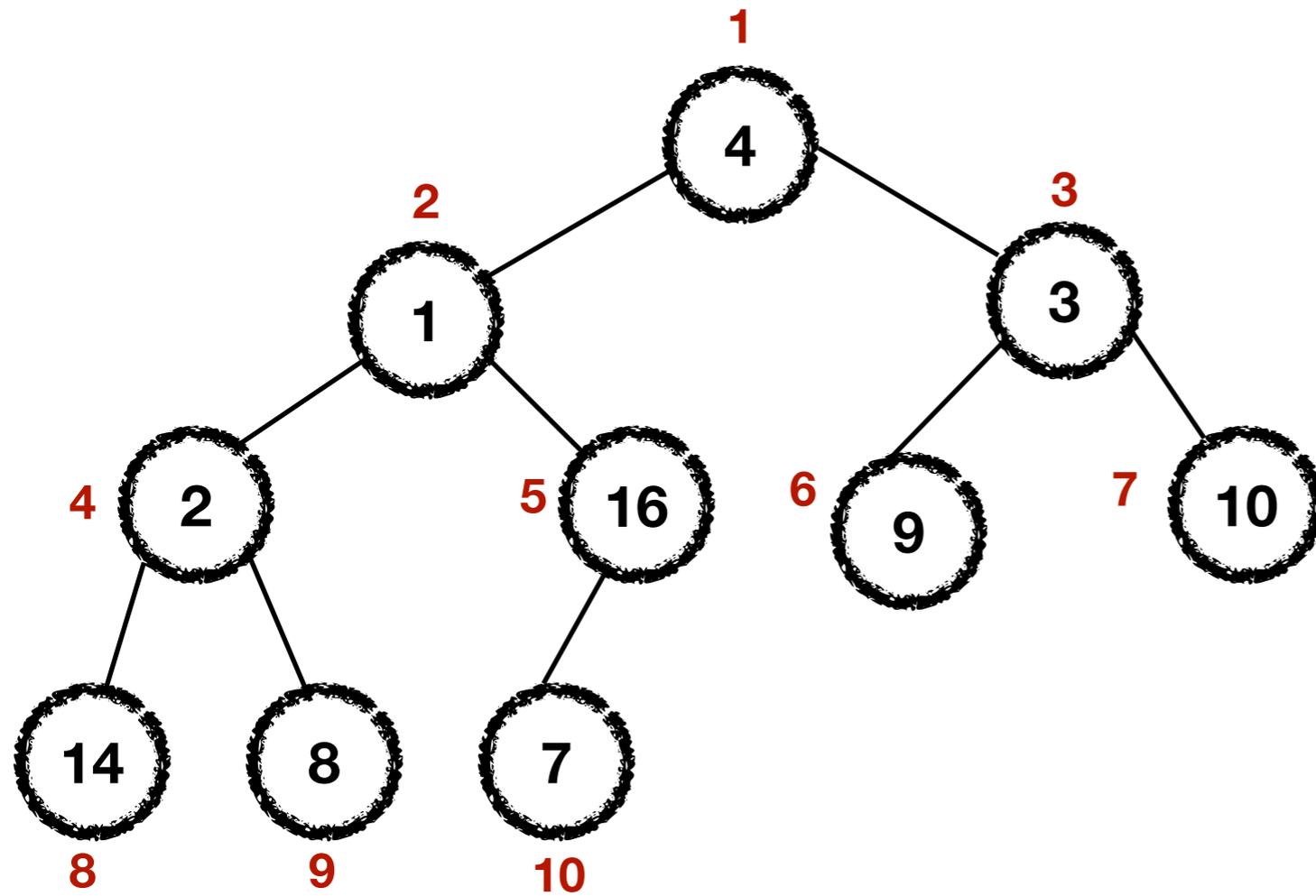
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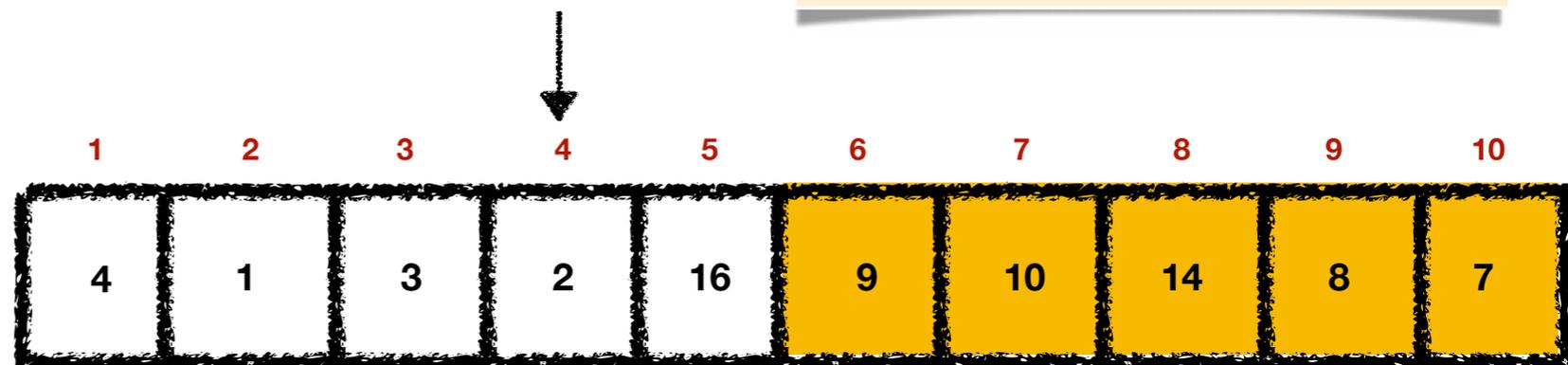
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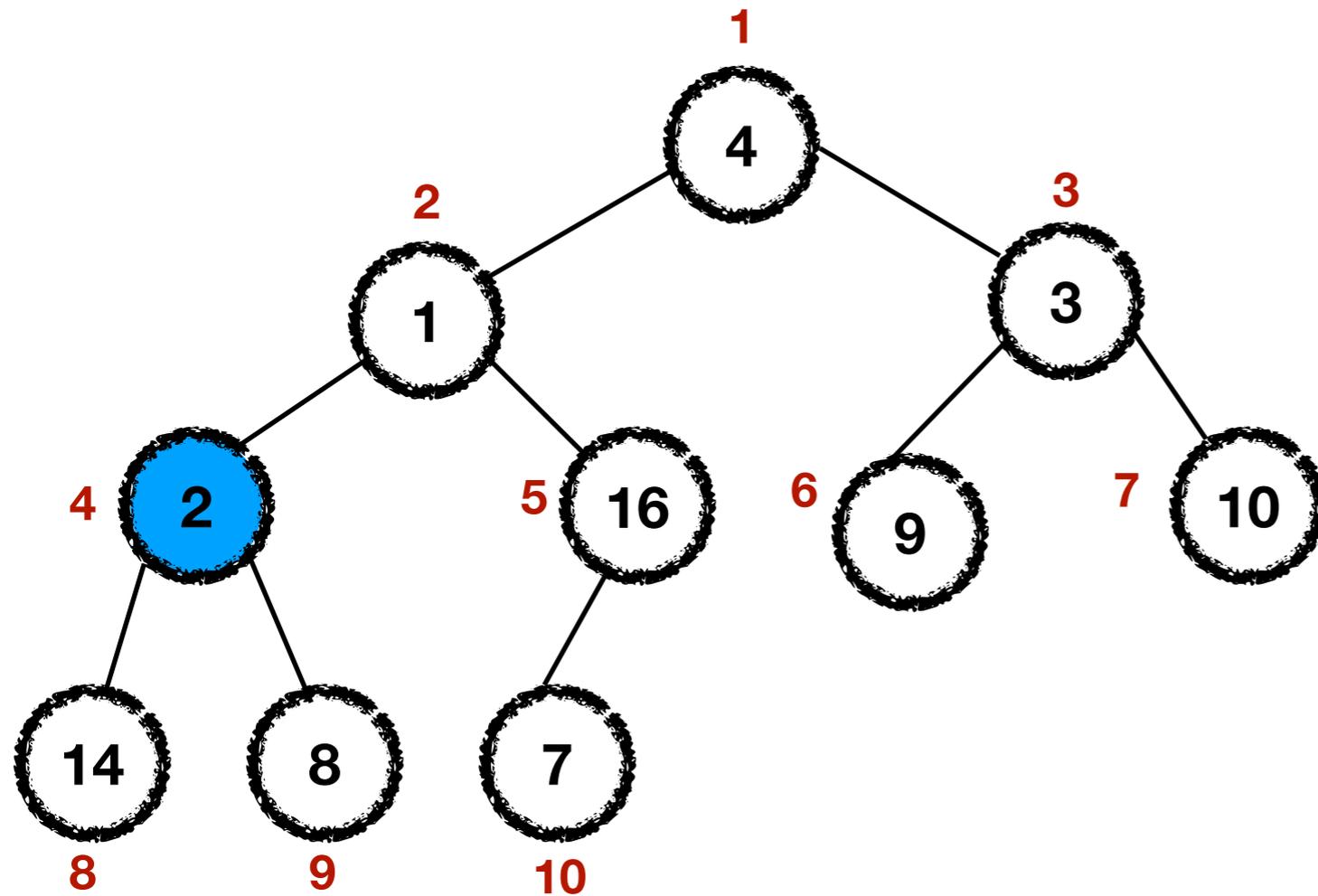
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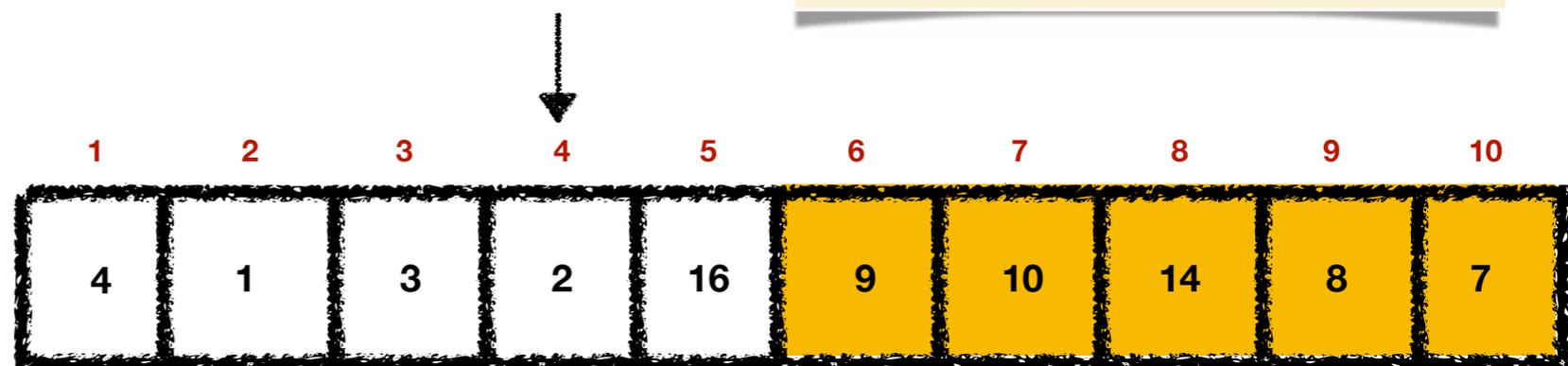
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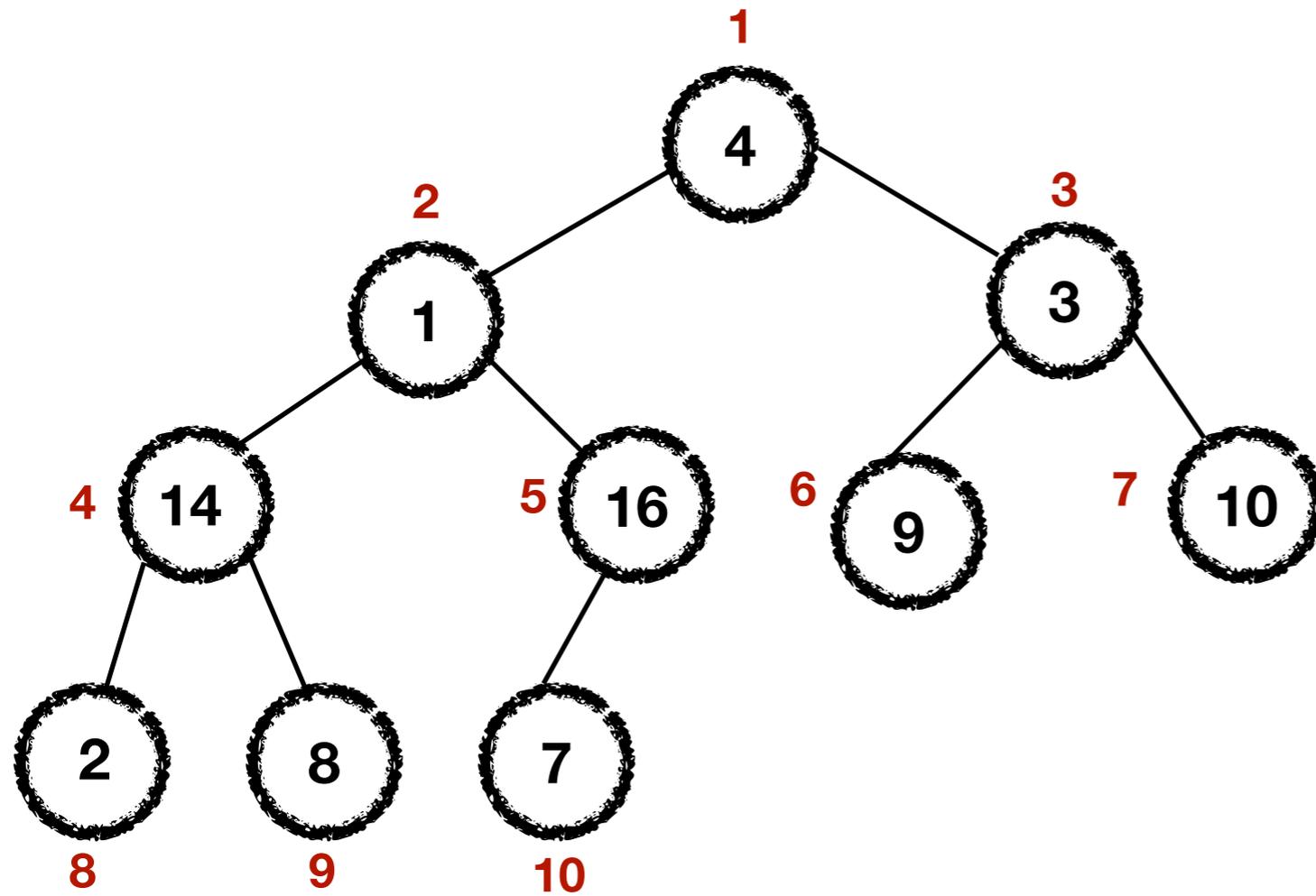
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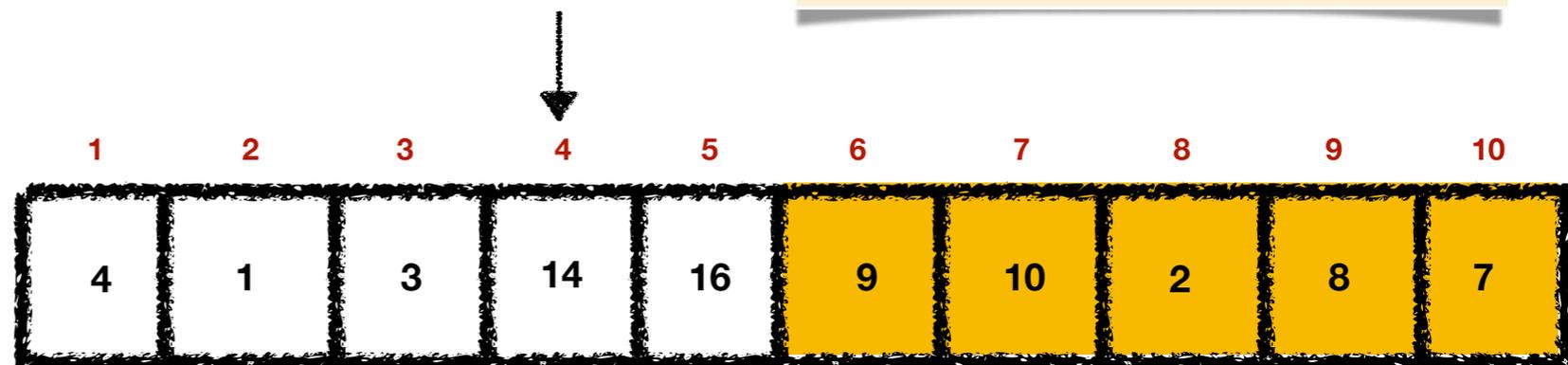
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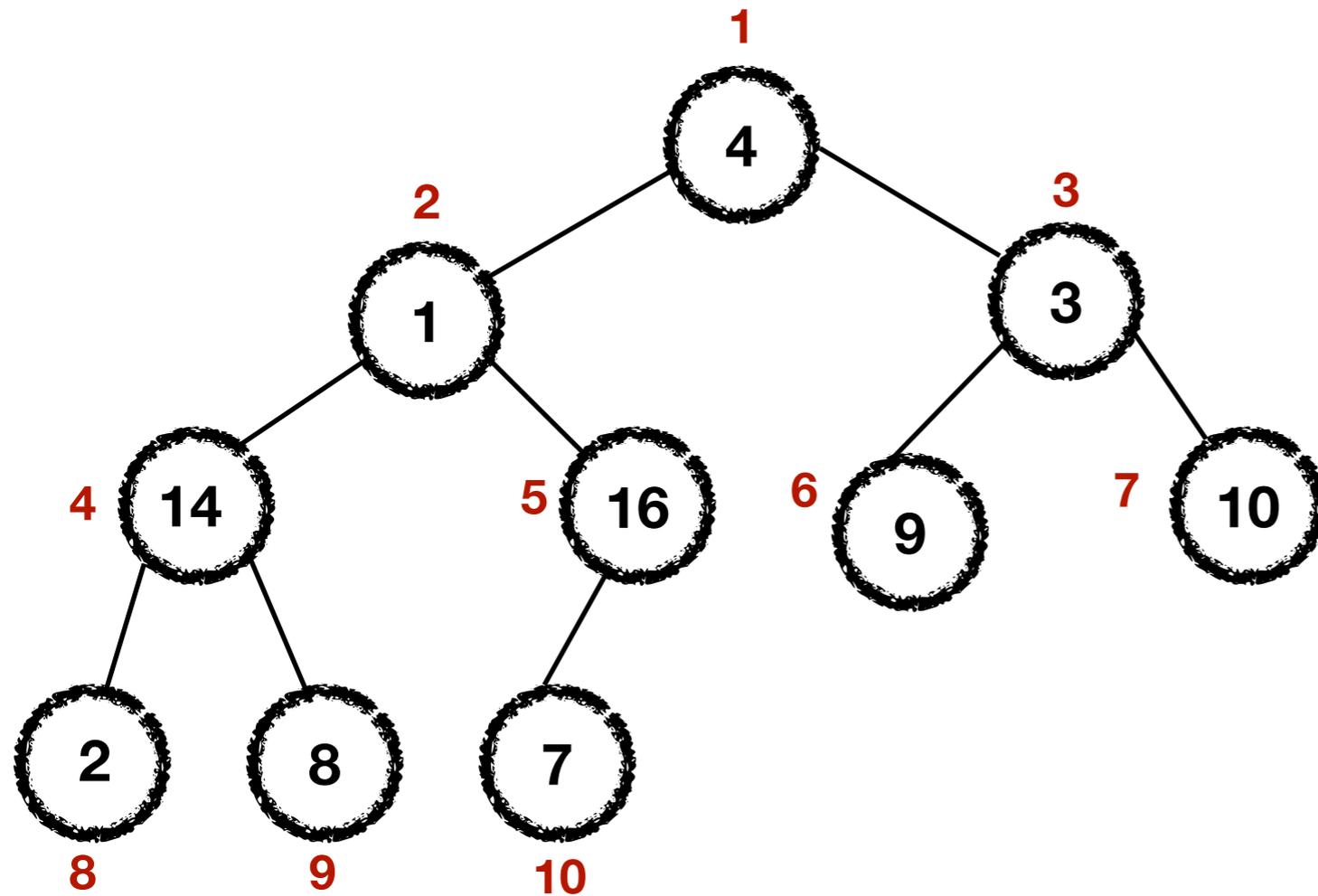
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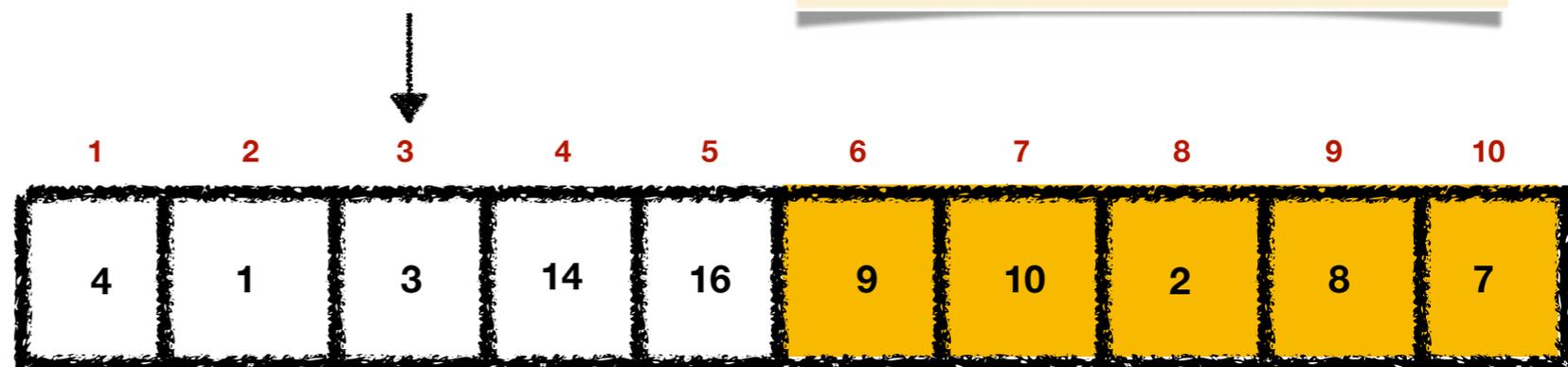
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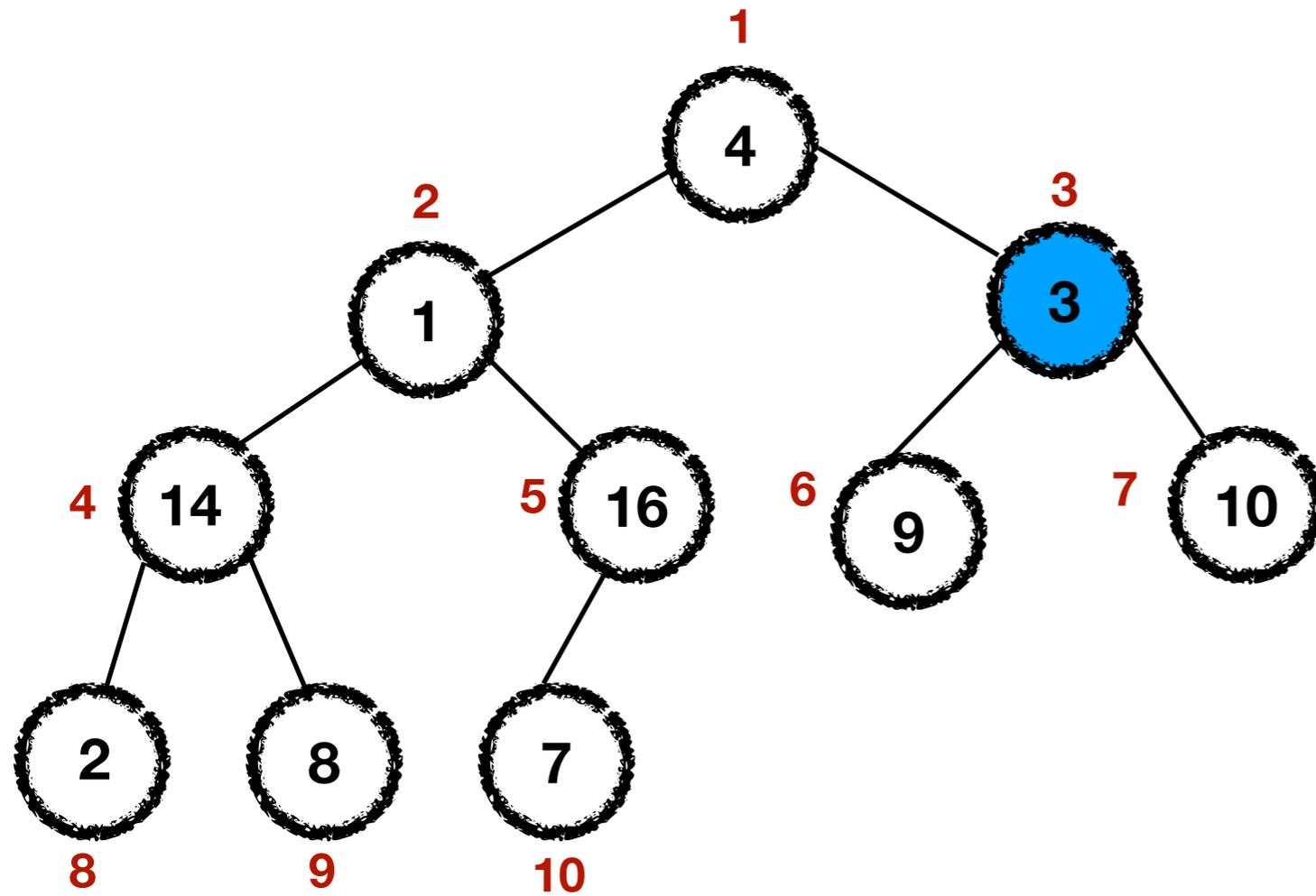
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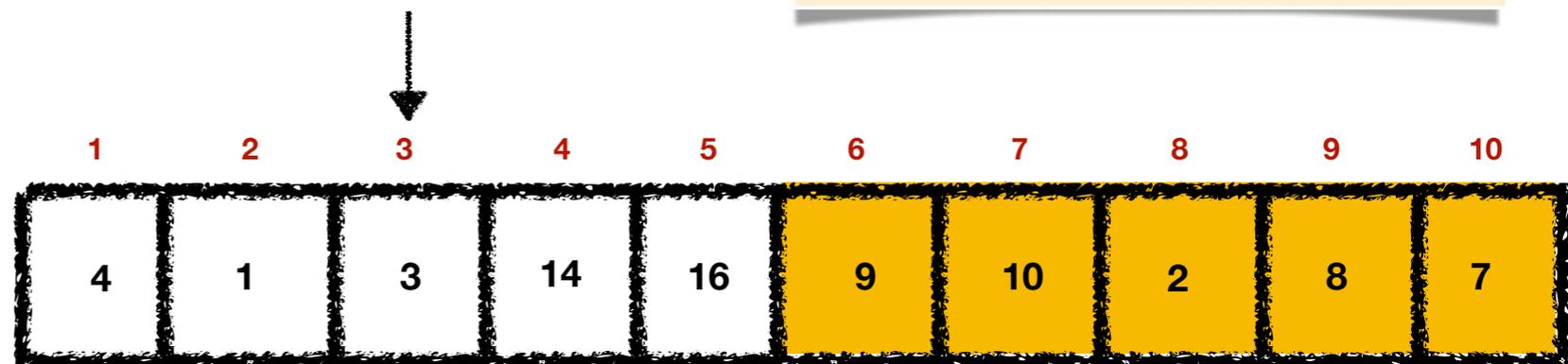
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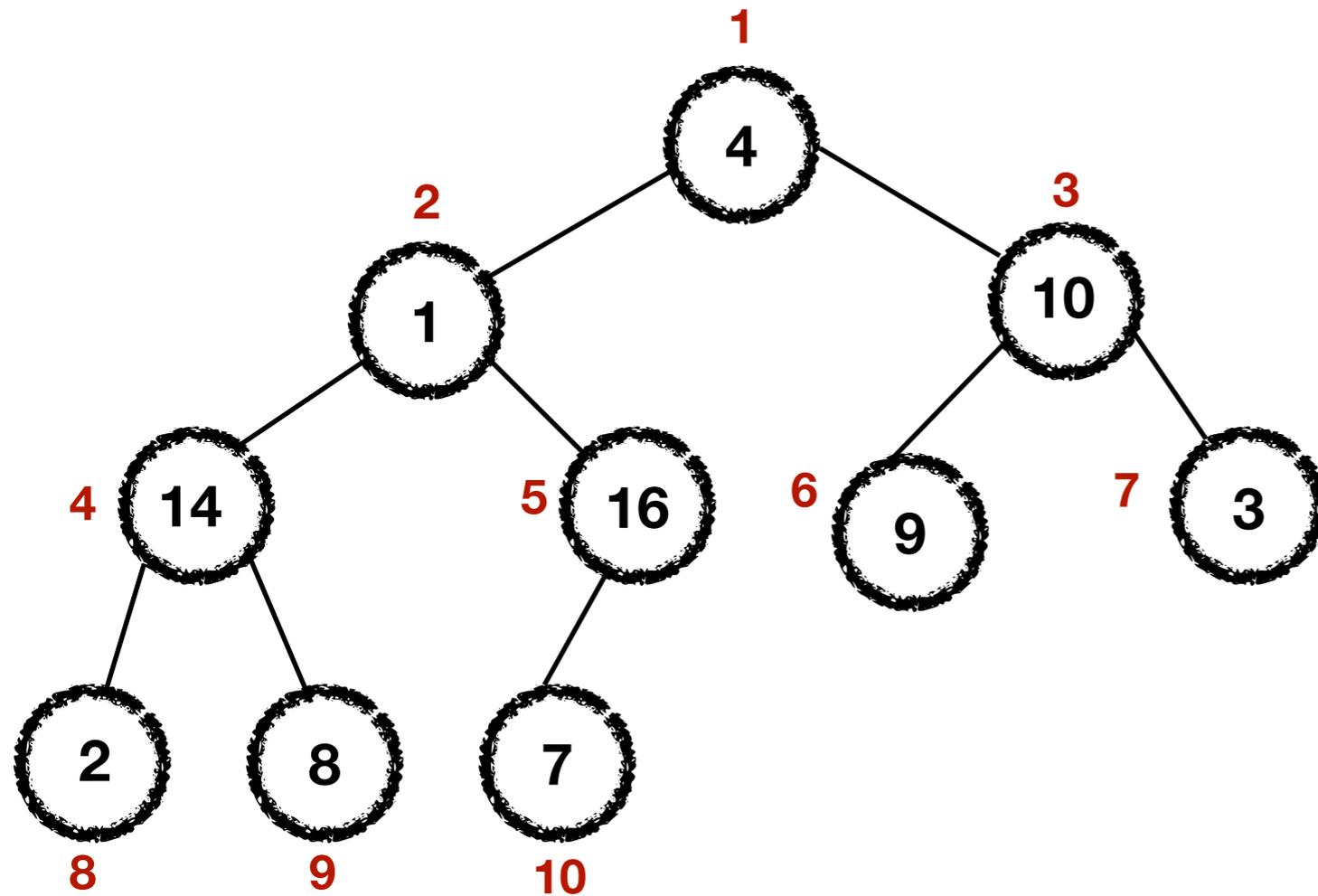
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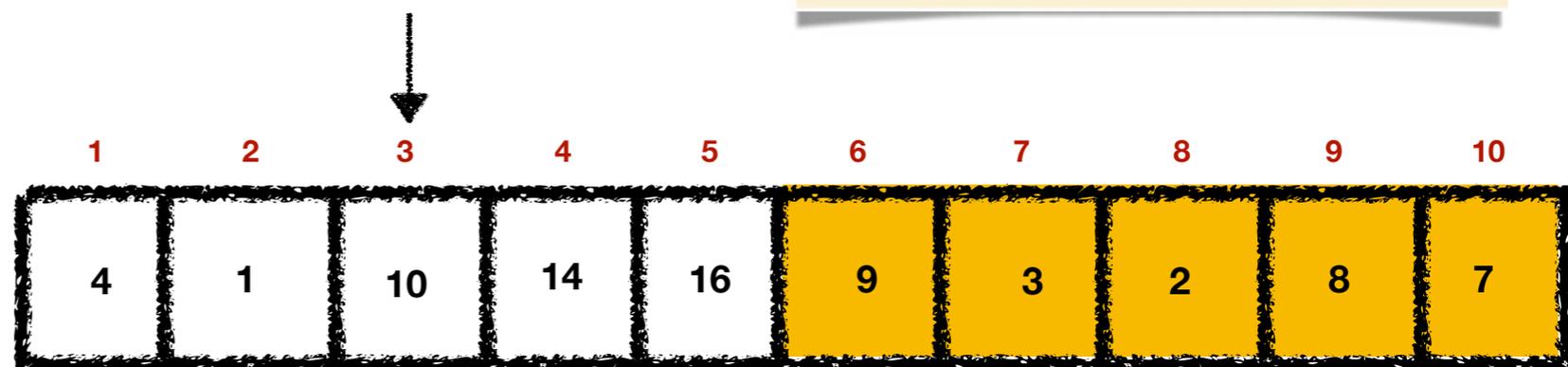
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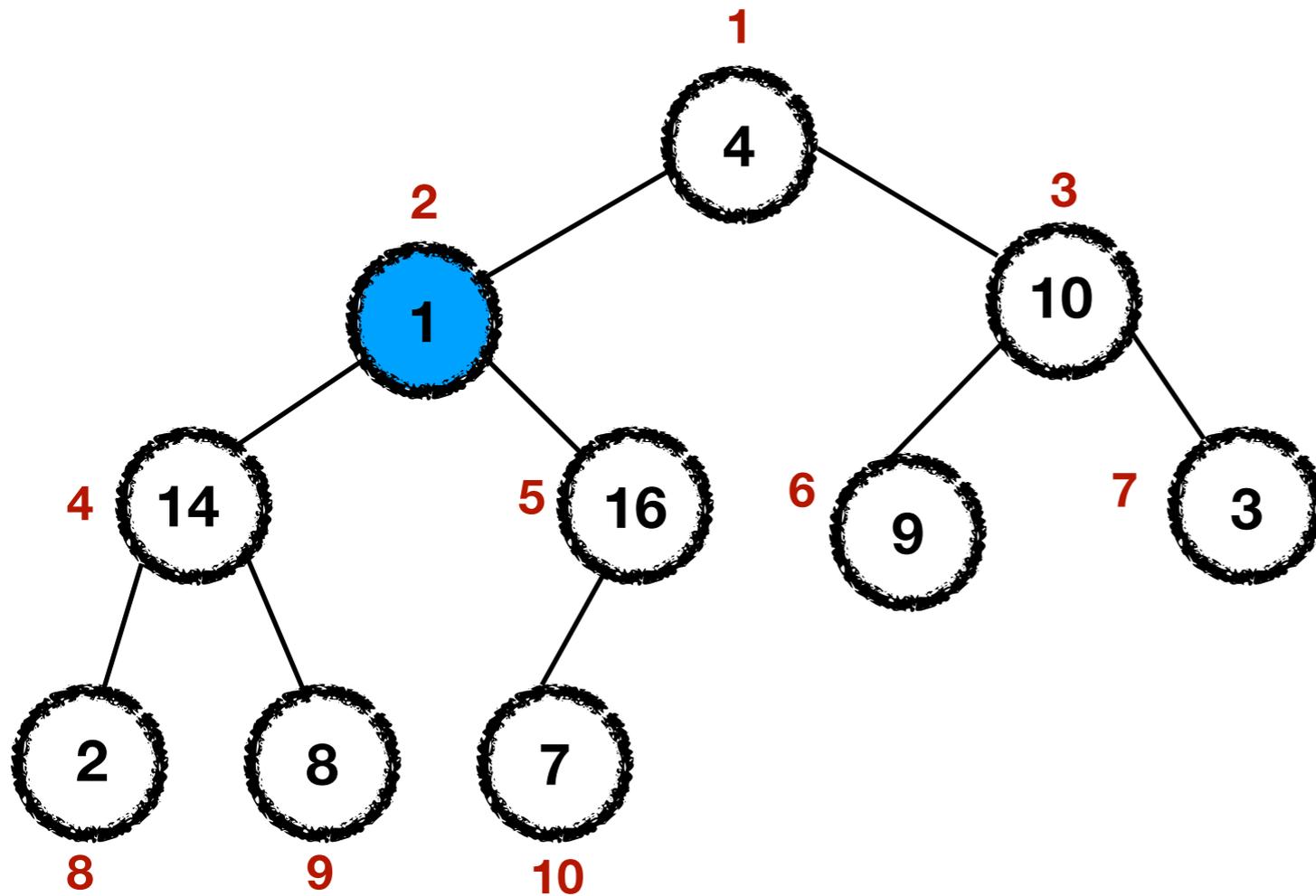
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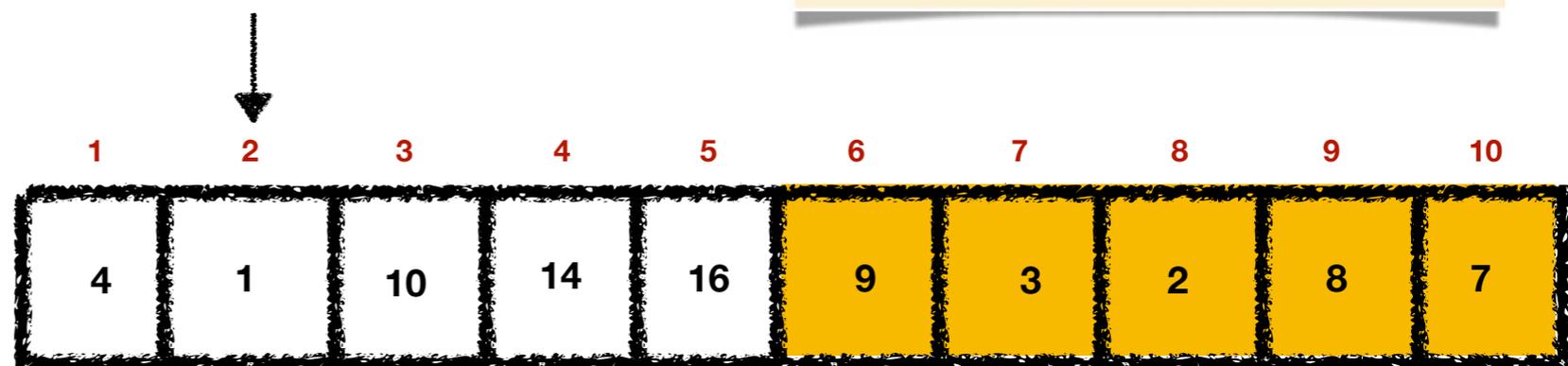
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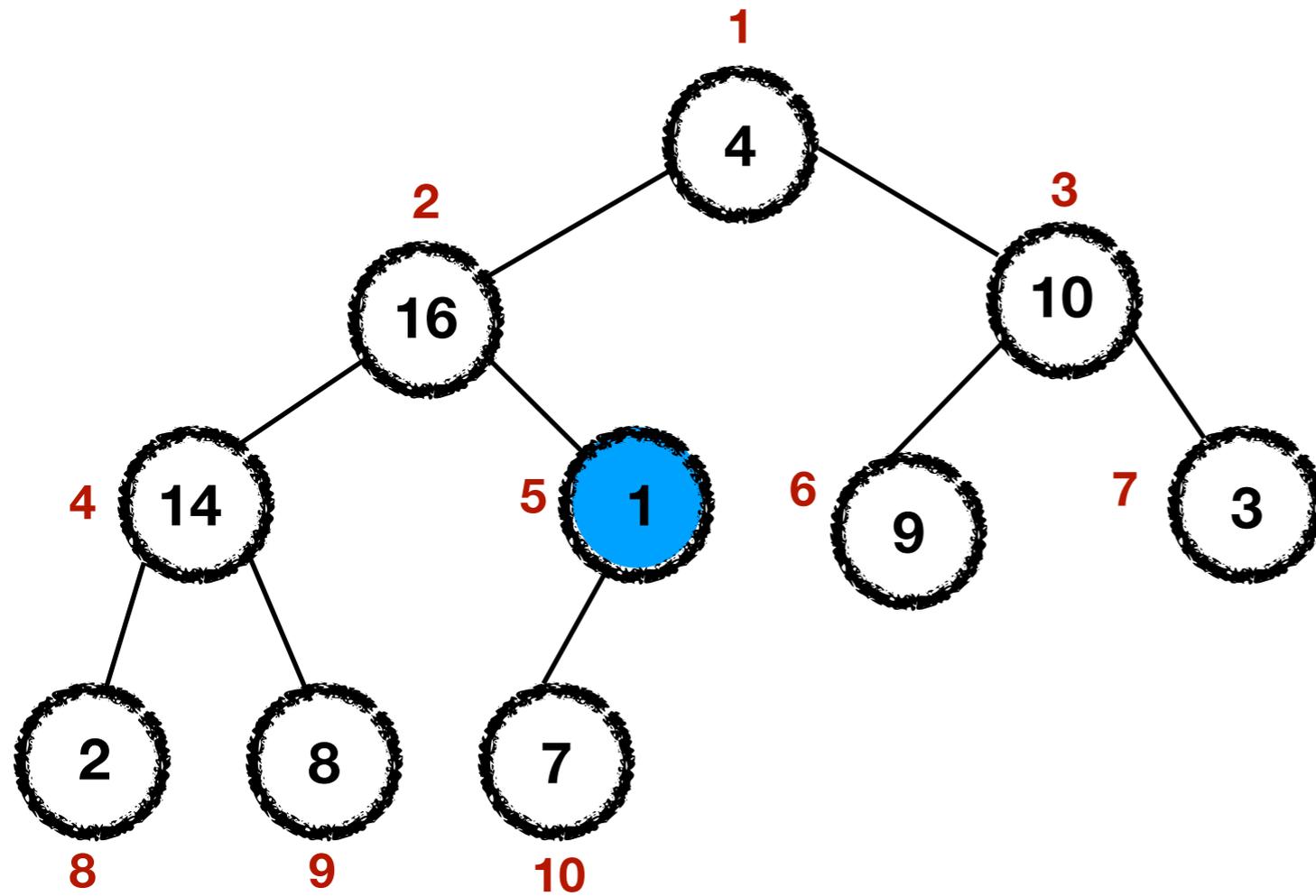
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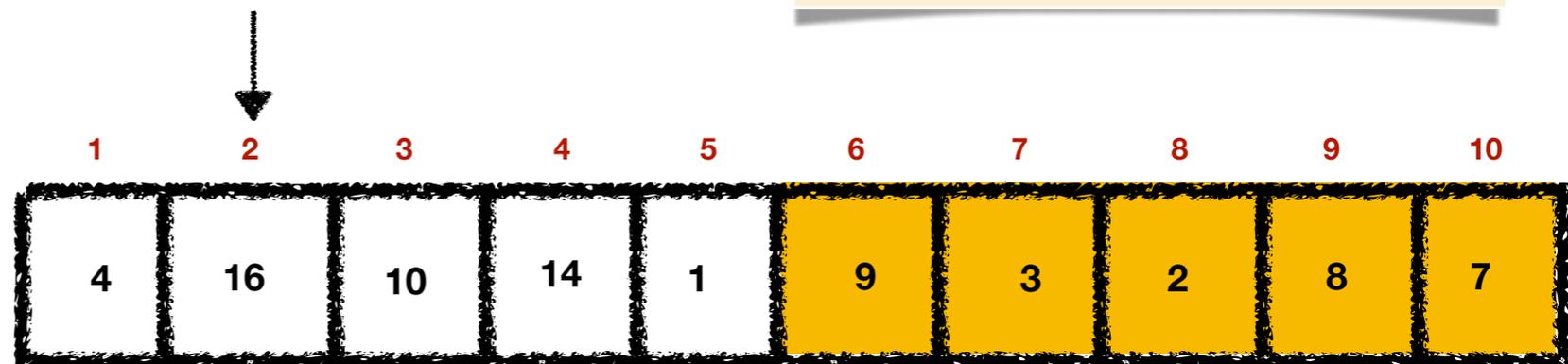
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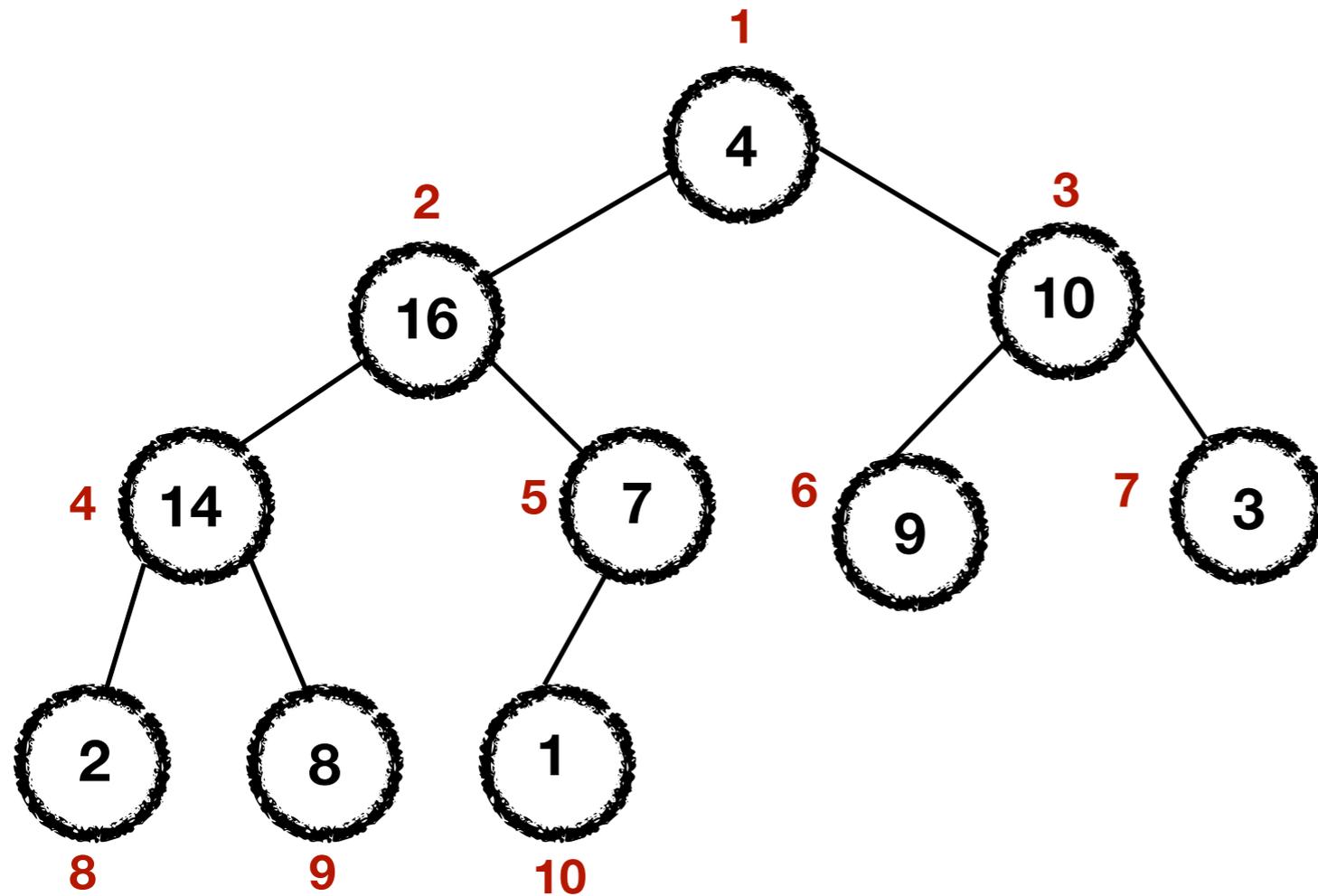
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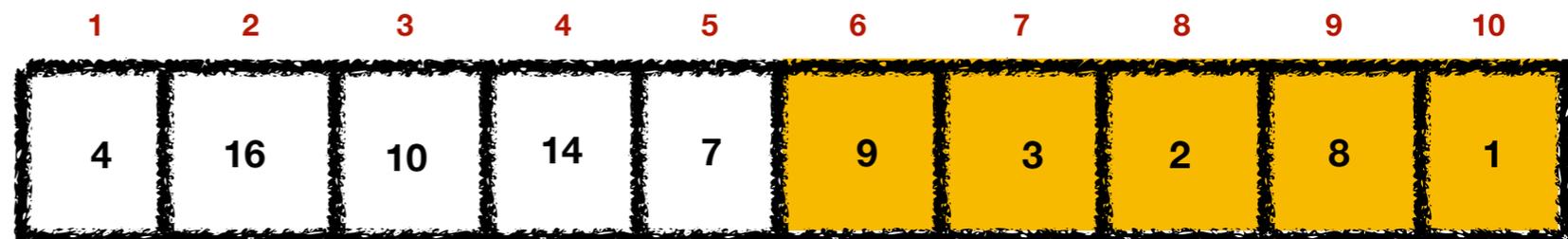
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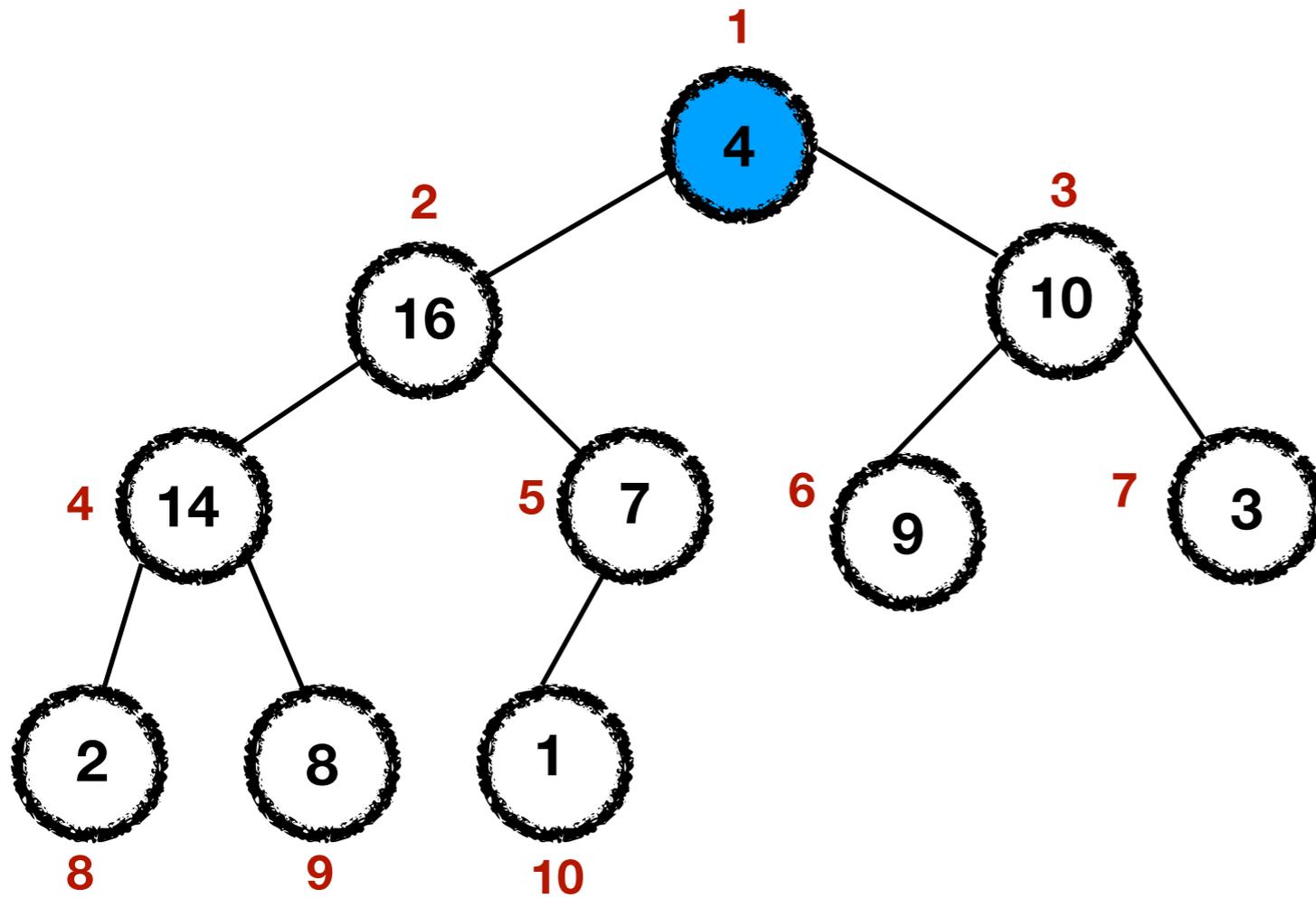
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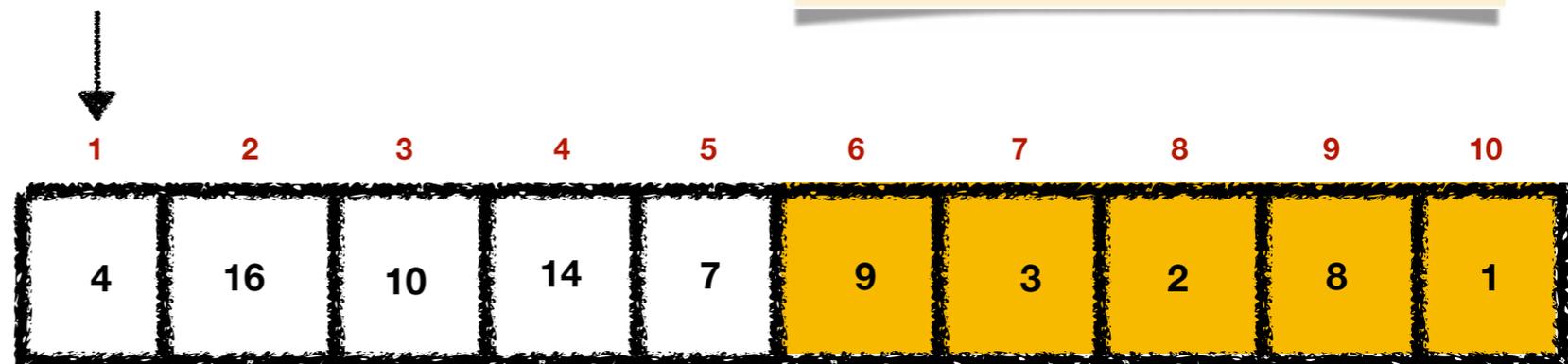
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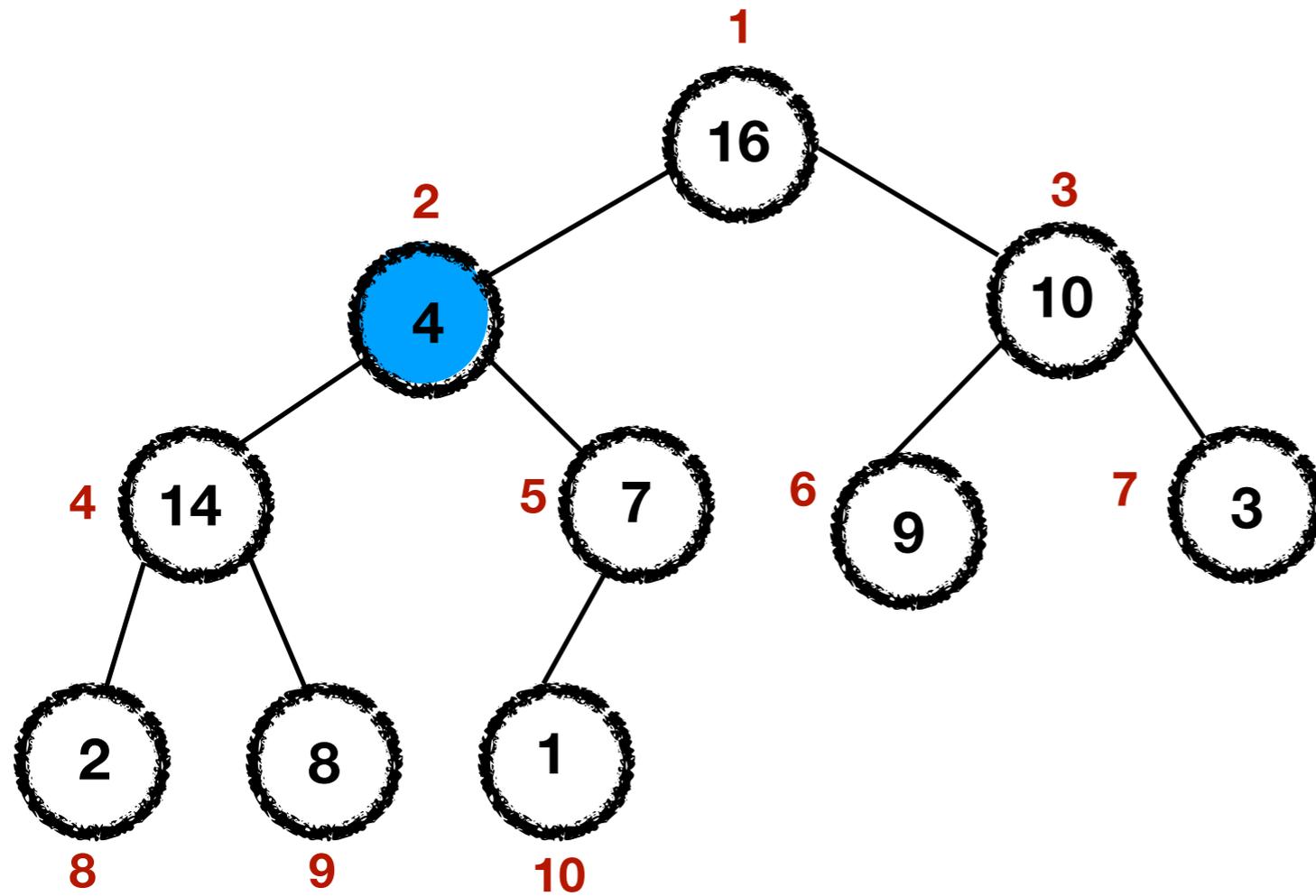
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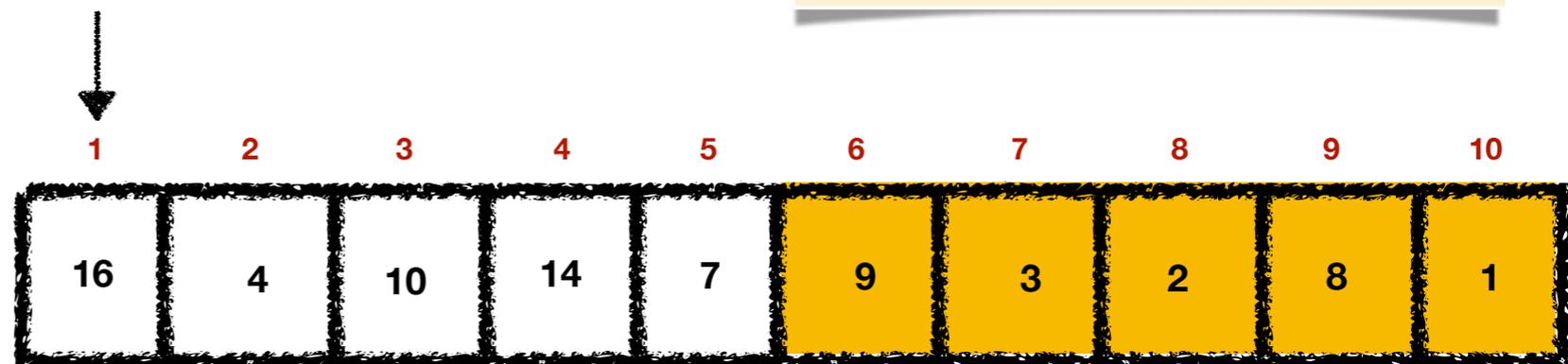
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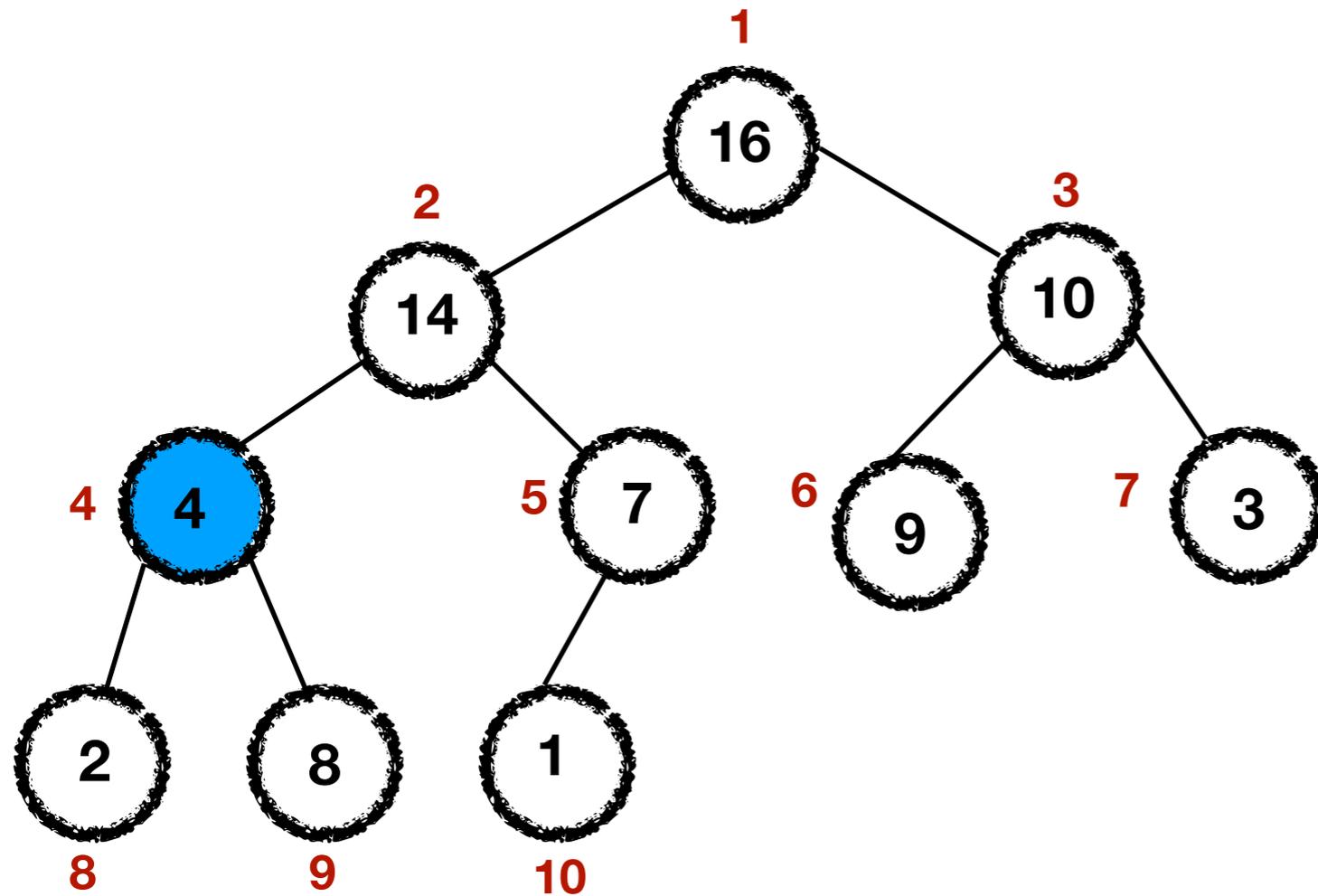
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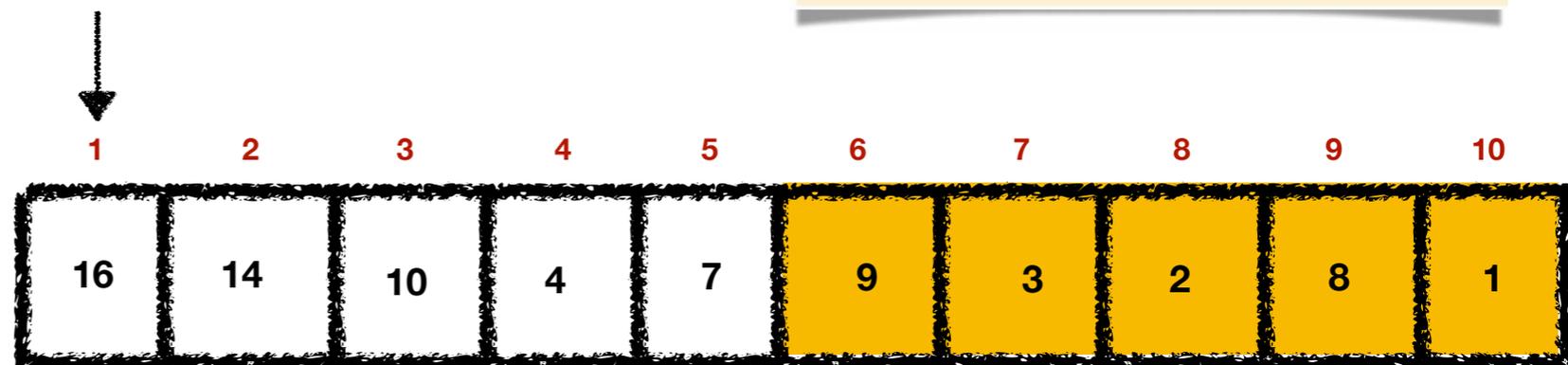
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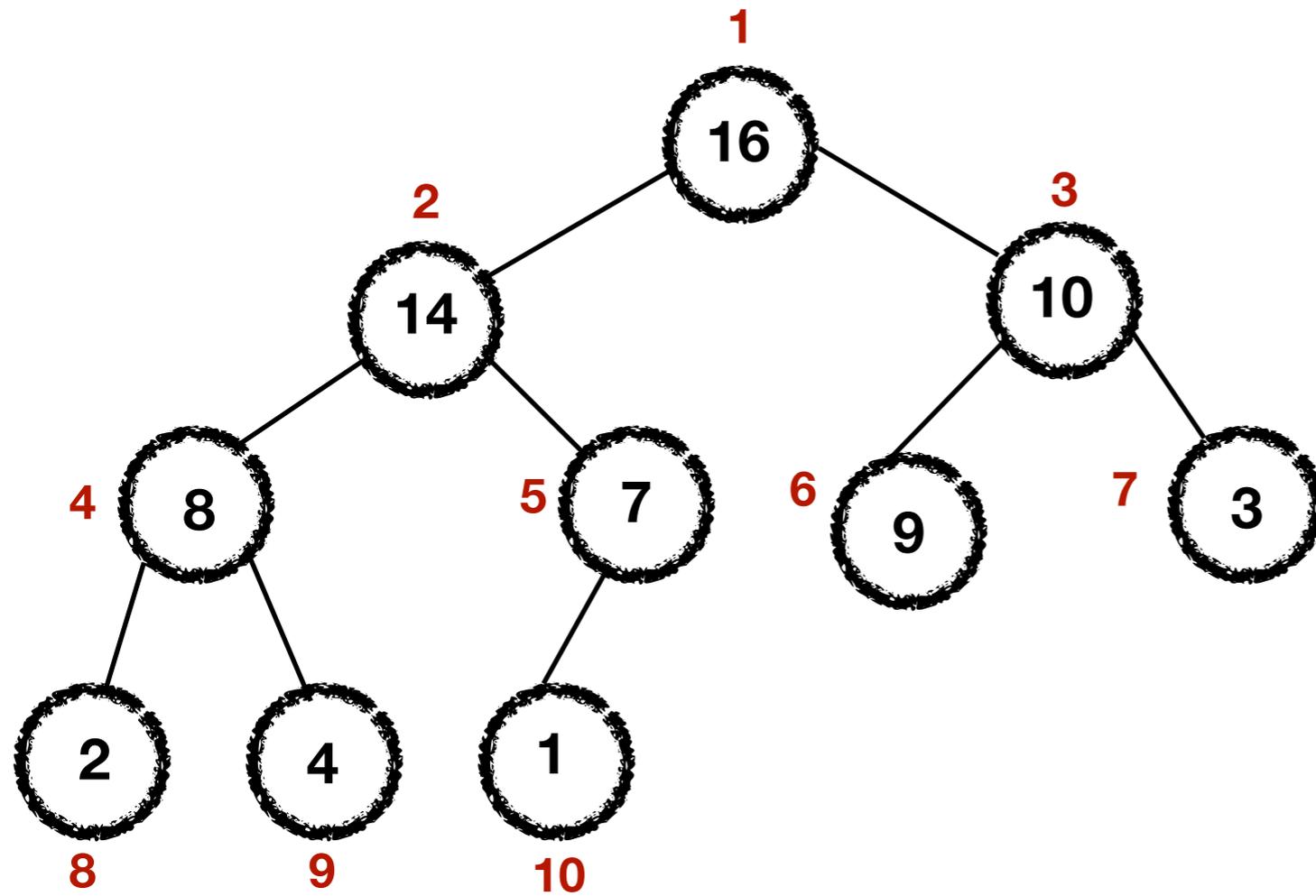
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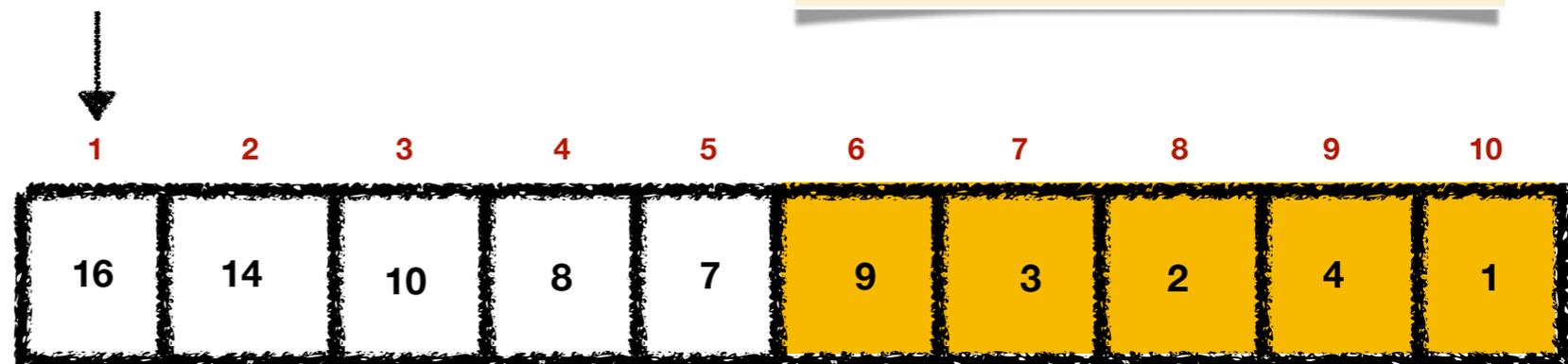
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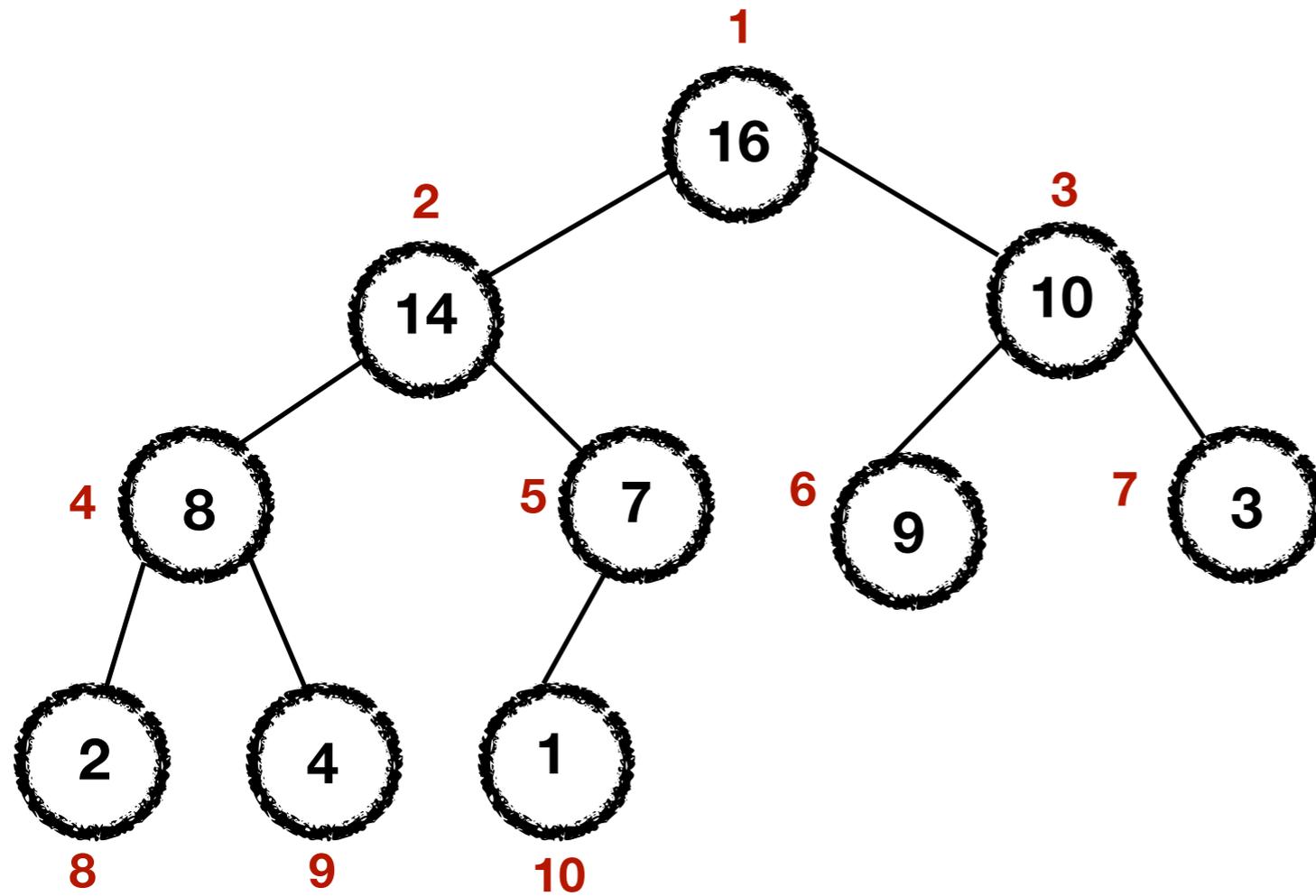
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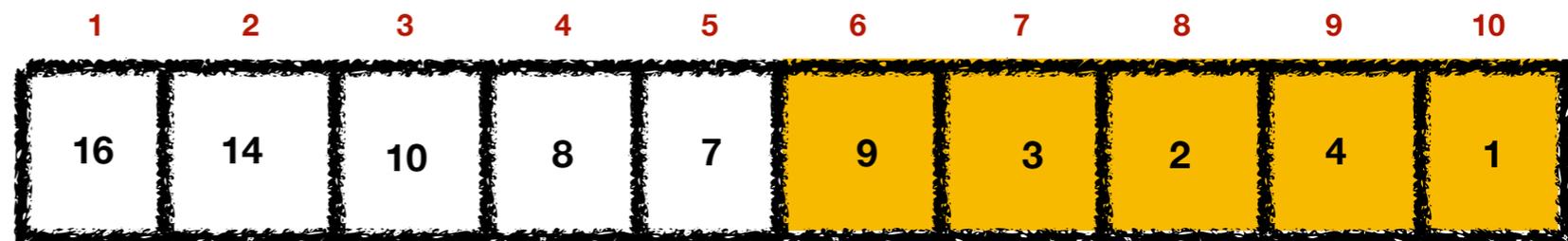
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**Termination:** The loop obviously terminates, when  $i = 0$ . By the loop invariant, each node is the root of a max-heap, and so is the root.

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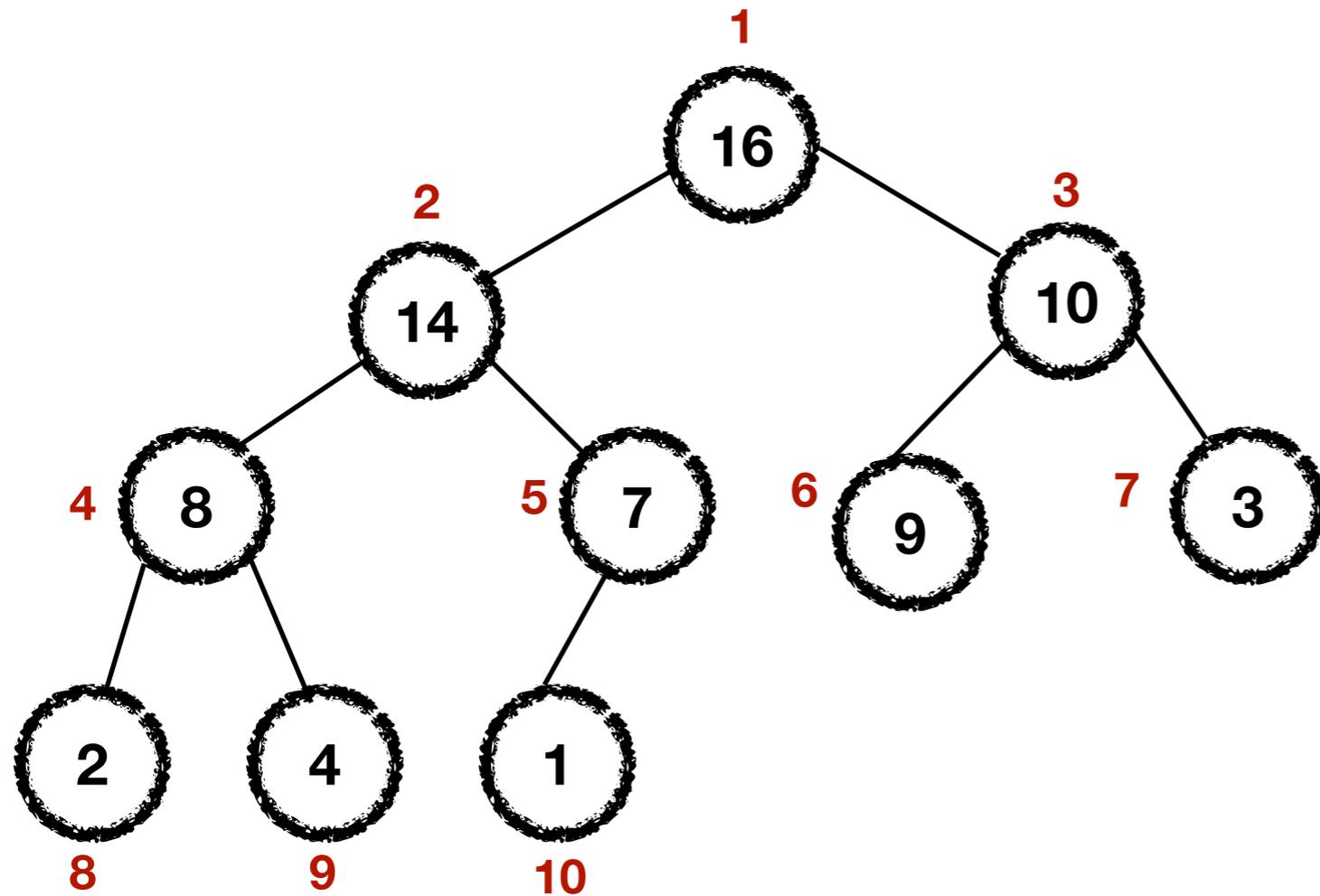
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4. Repeat Steps 2-4 for the remaining special array, until the remaining array has size 0.

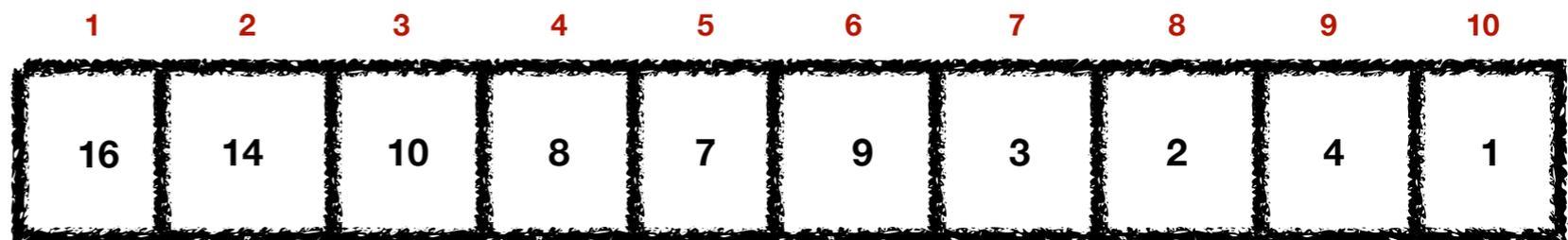
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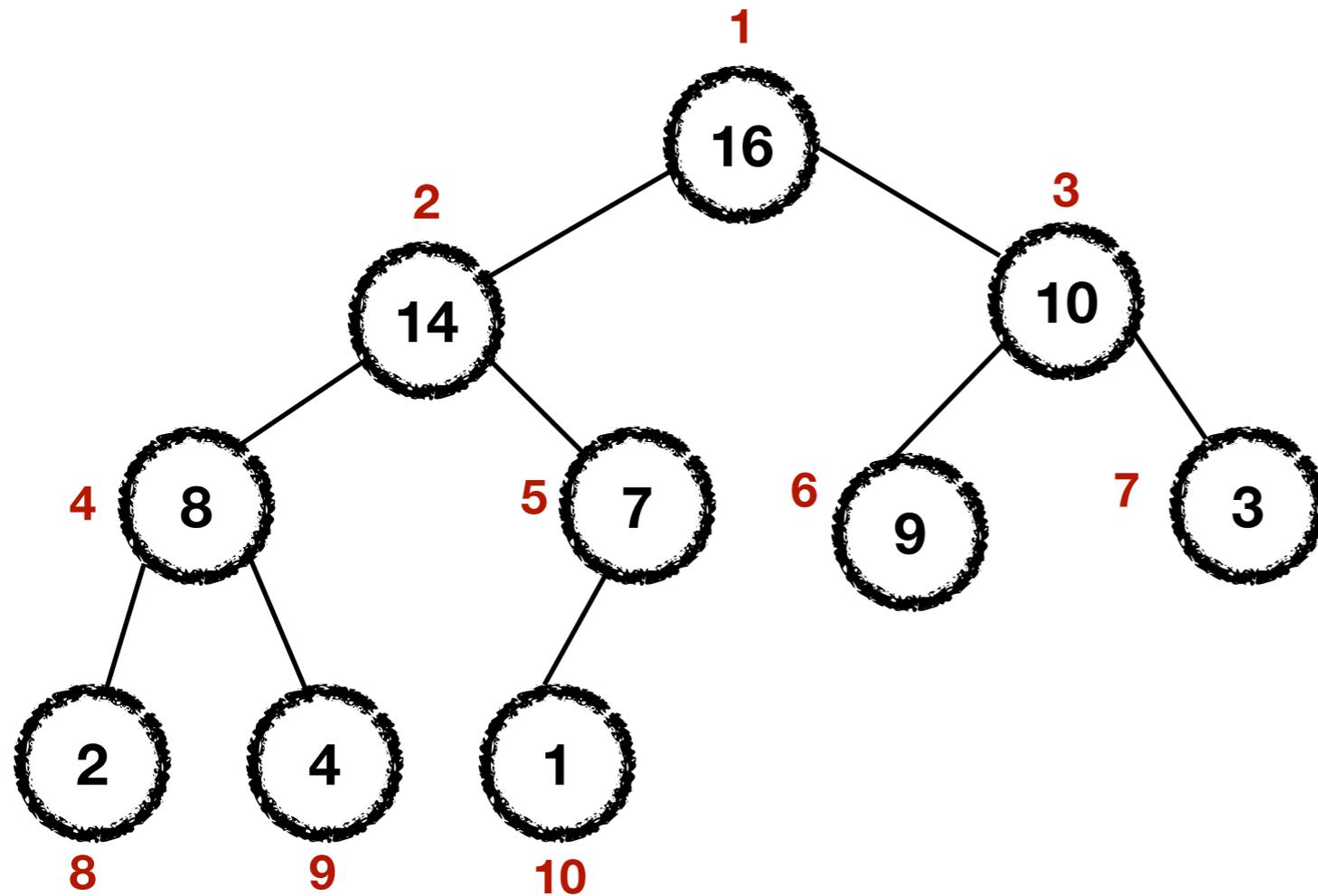
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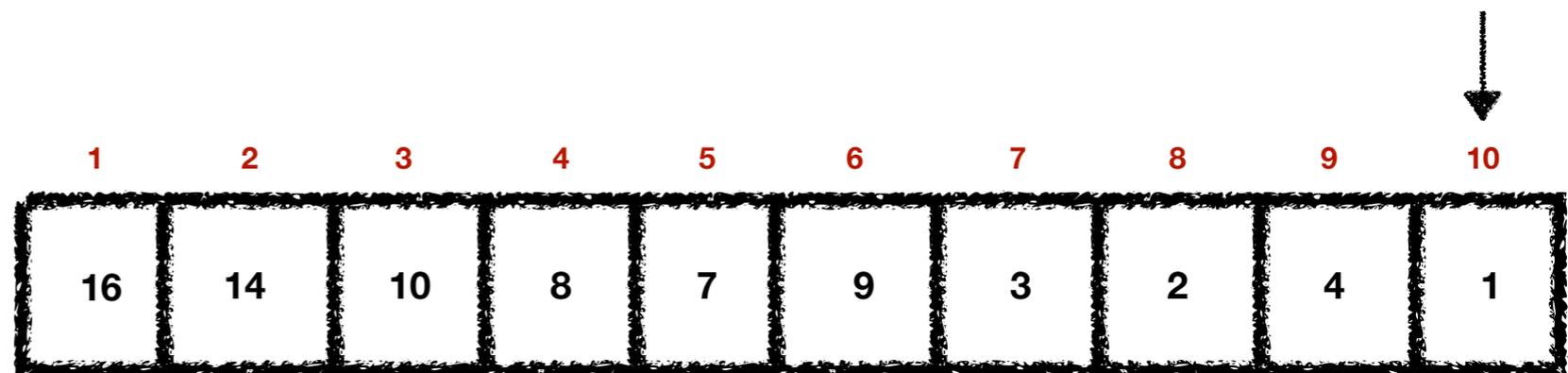
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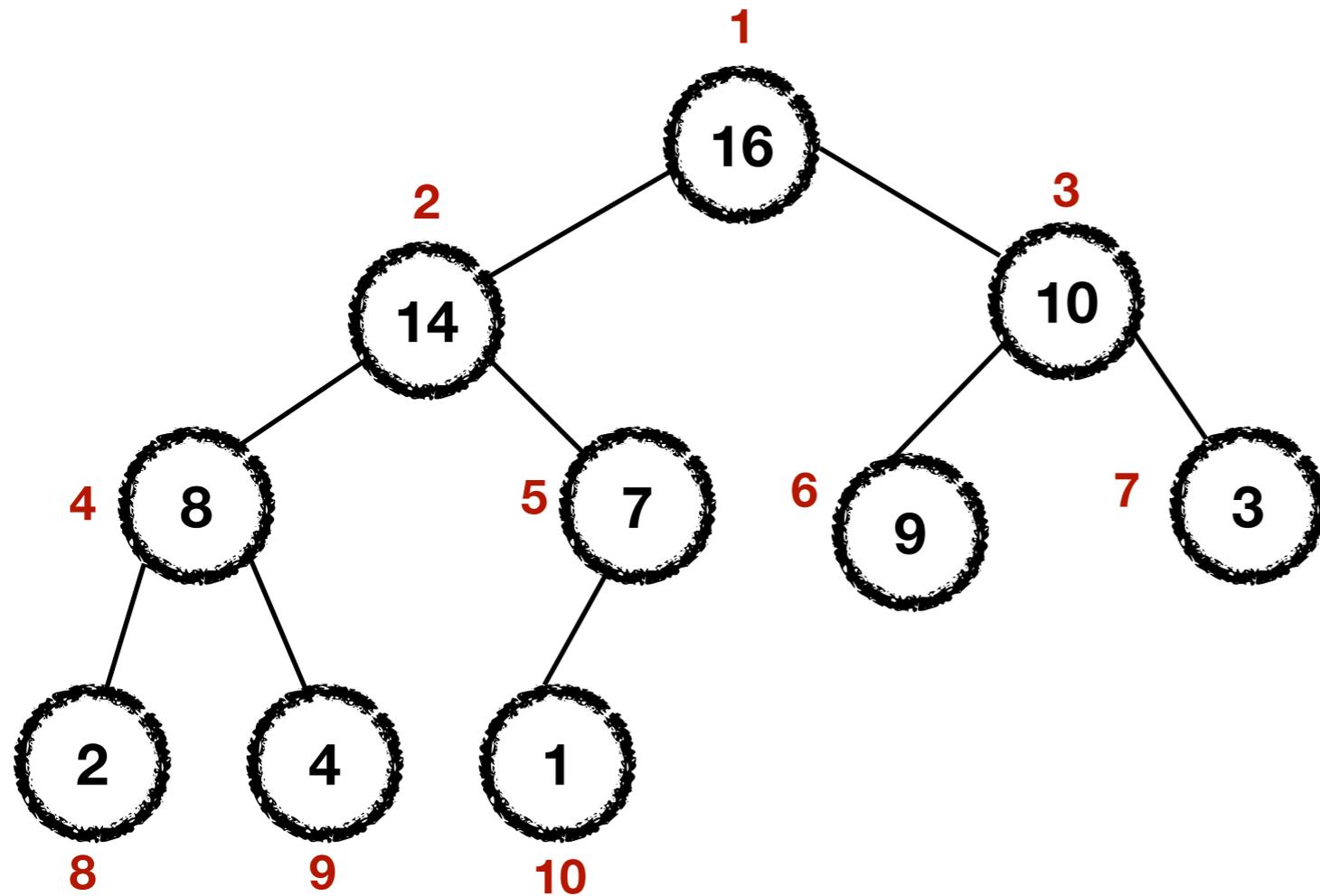
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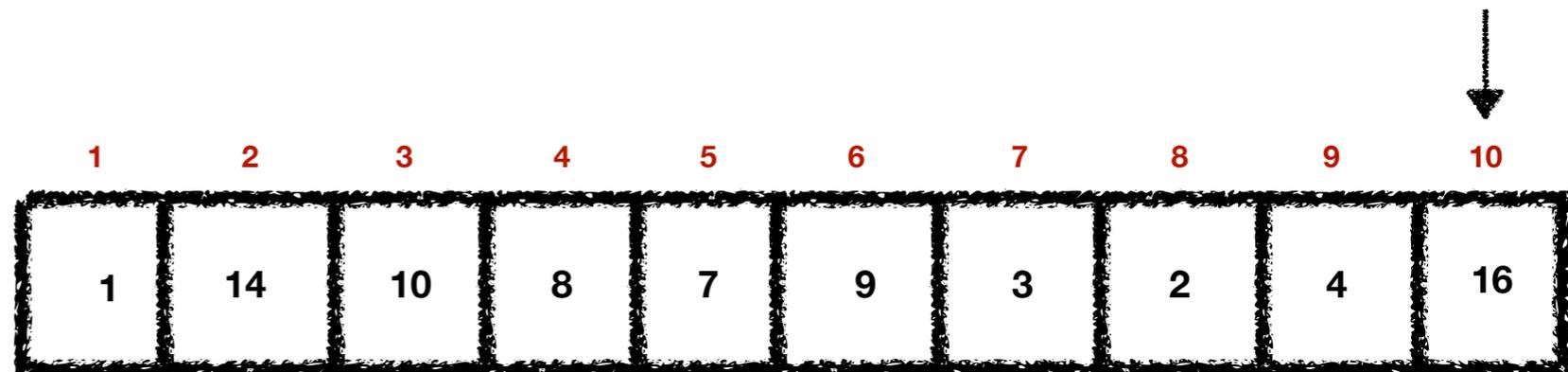
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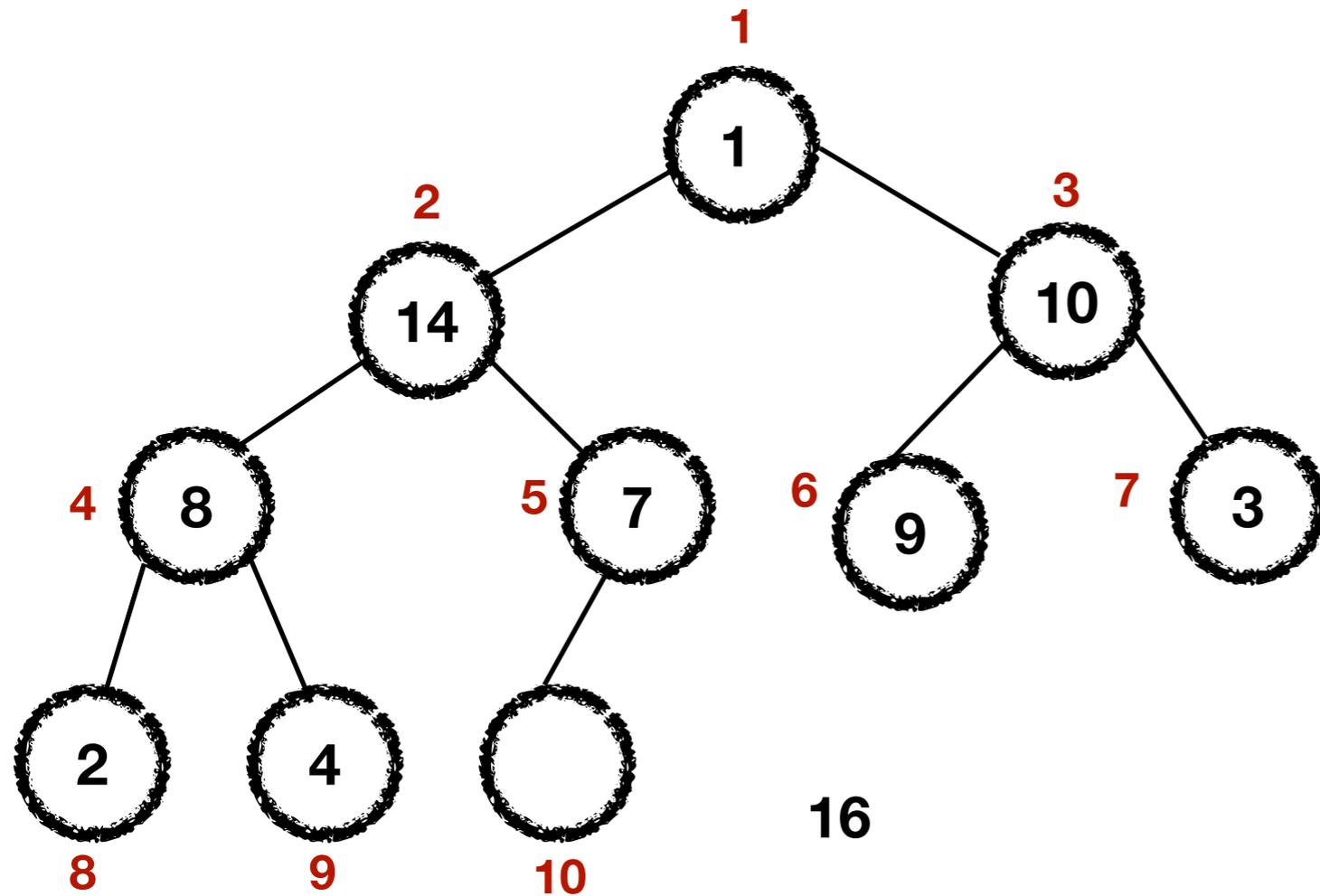
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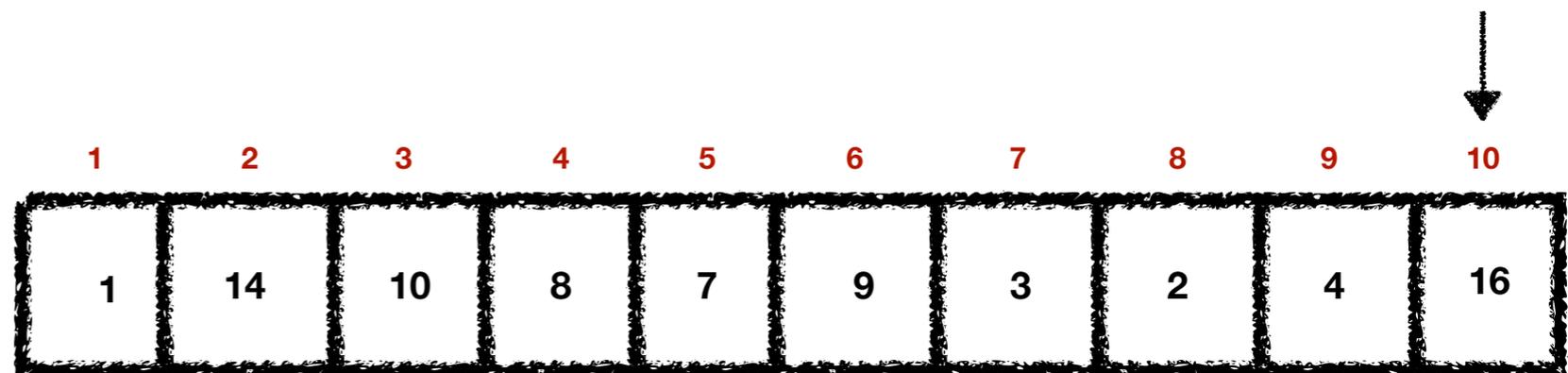
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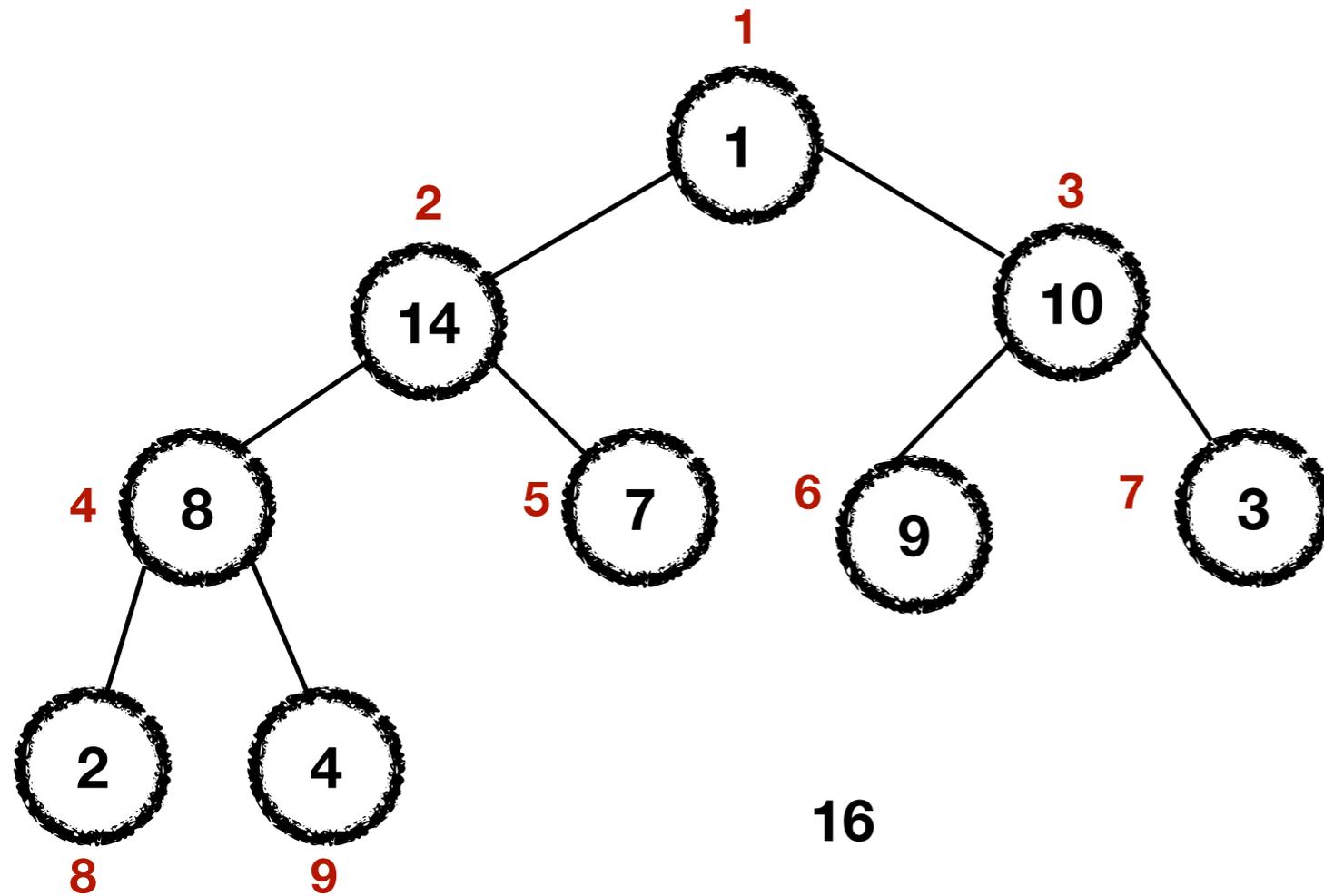
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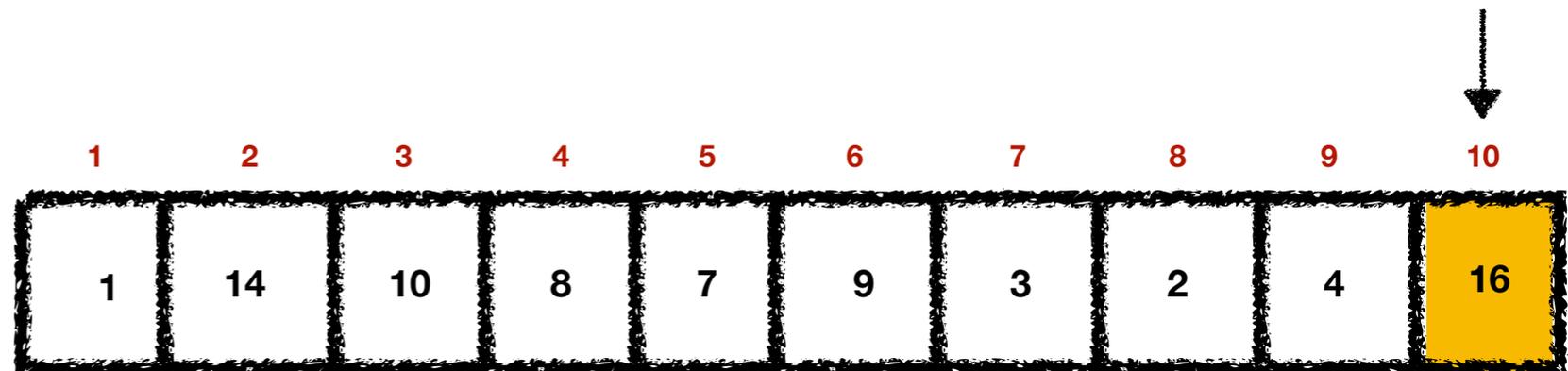
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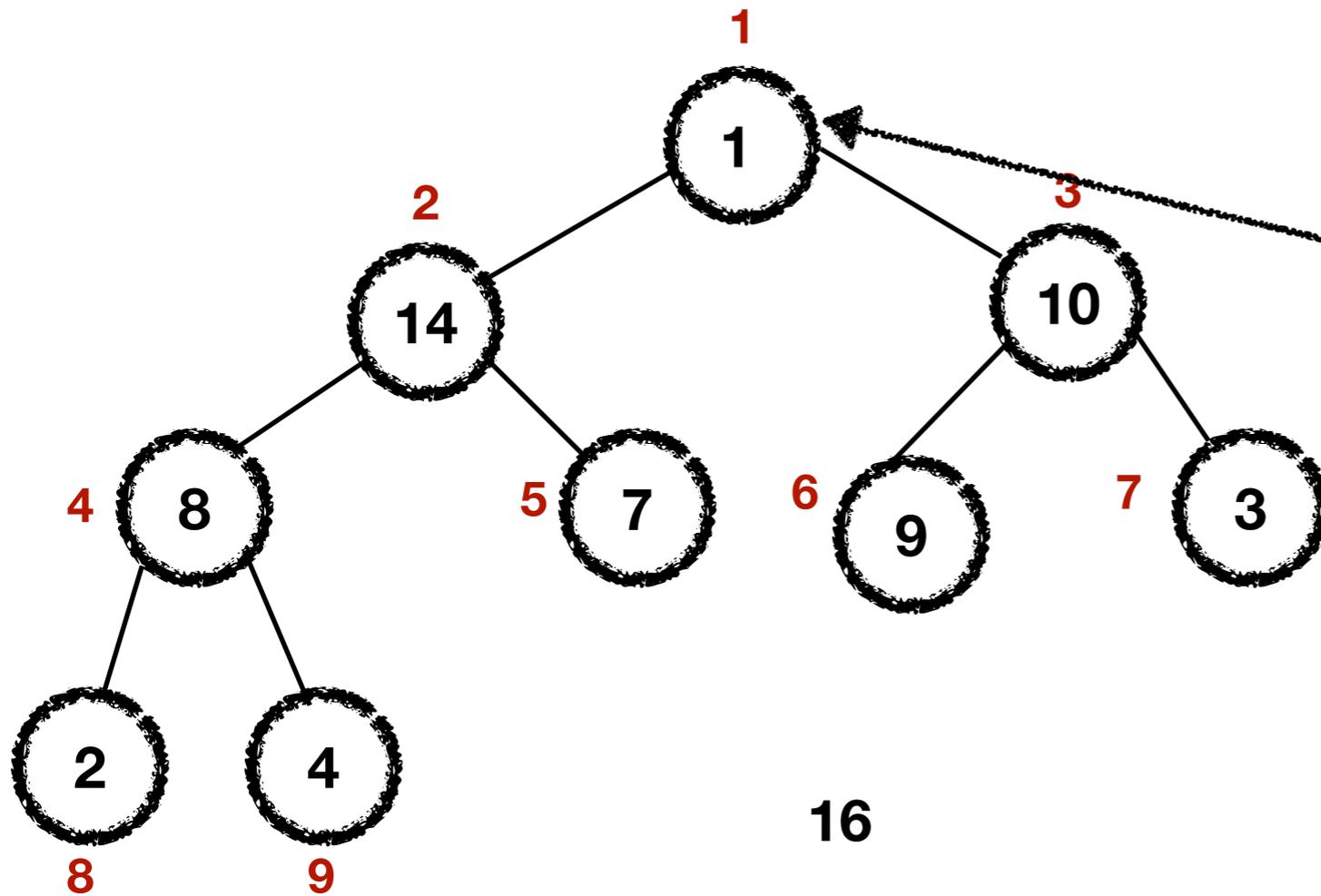
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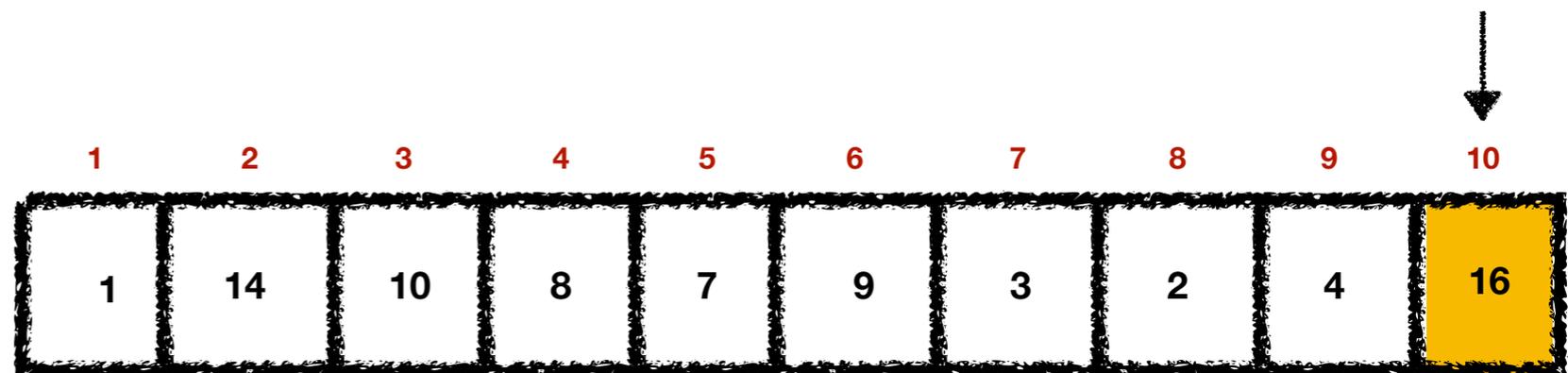
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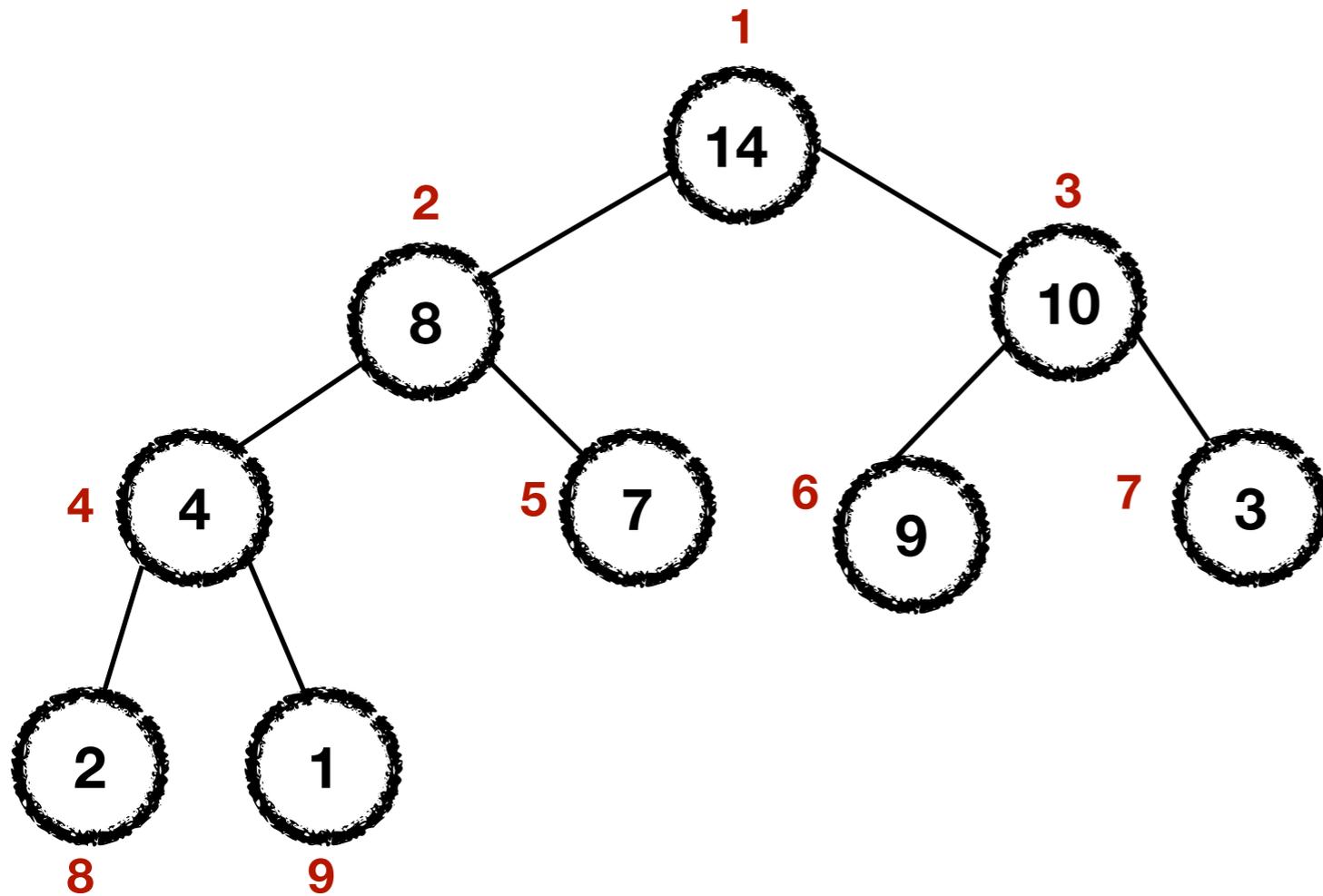
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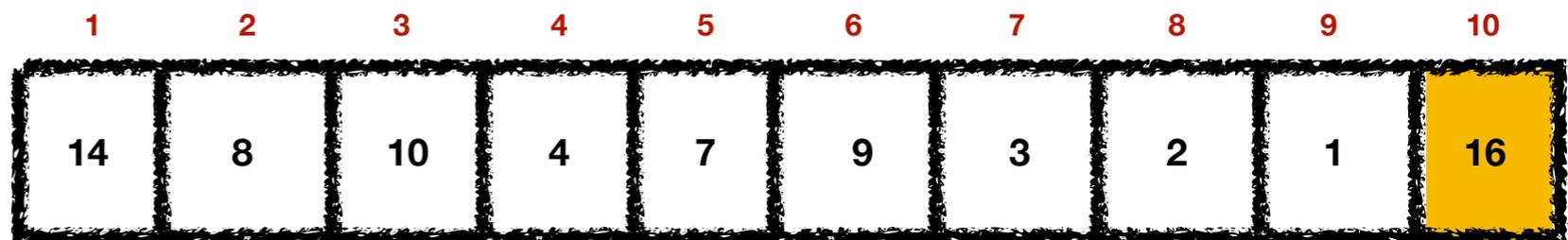
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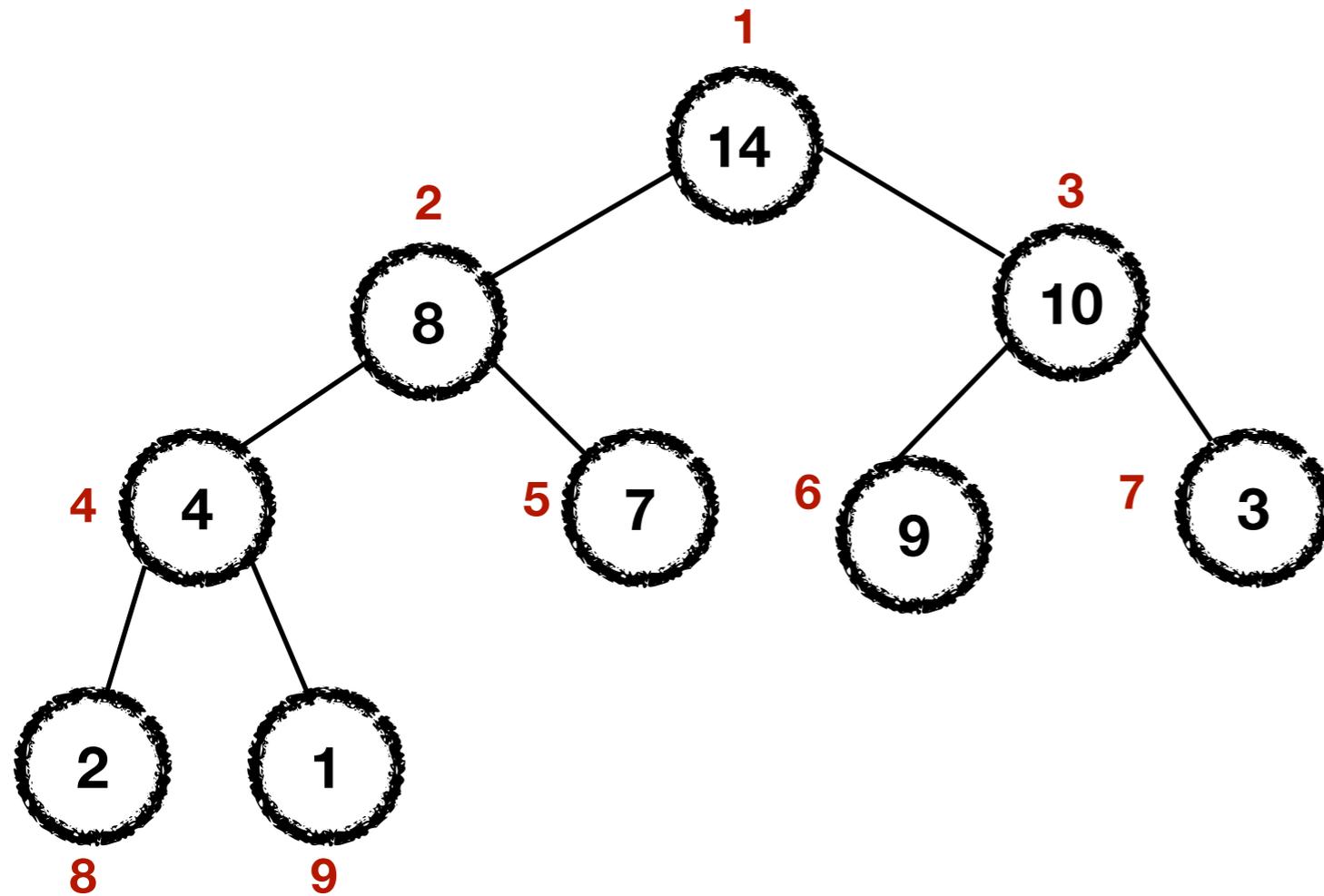
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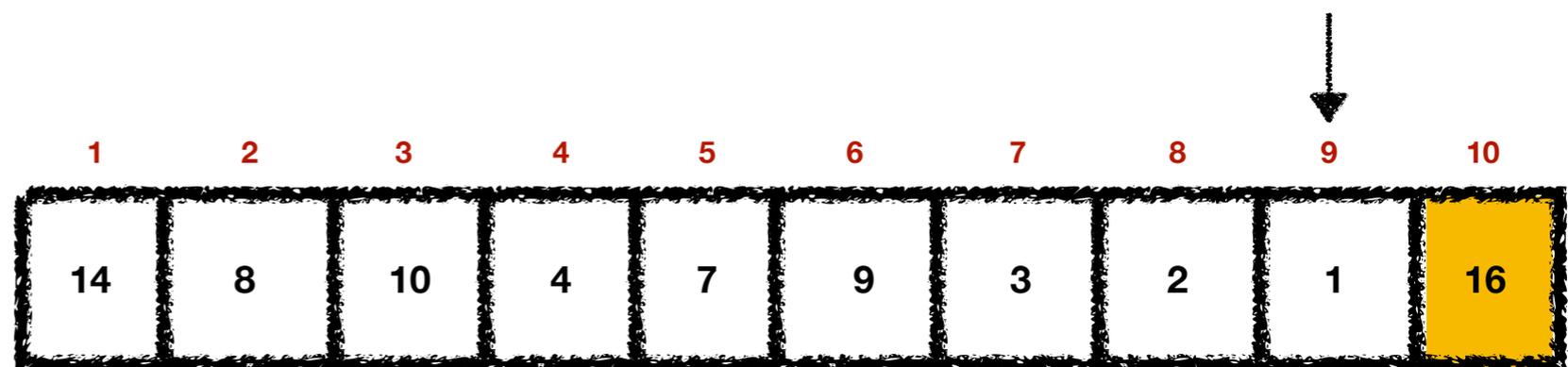
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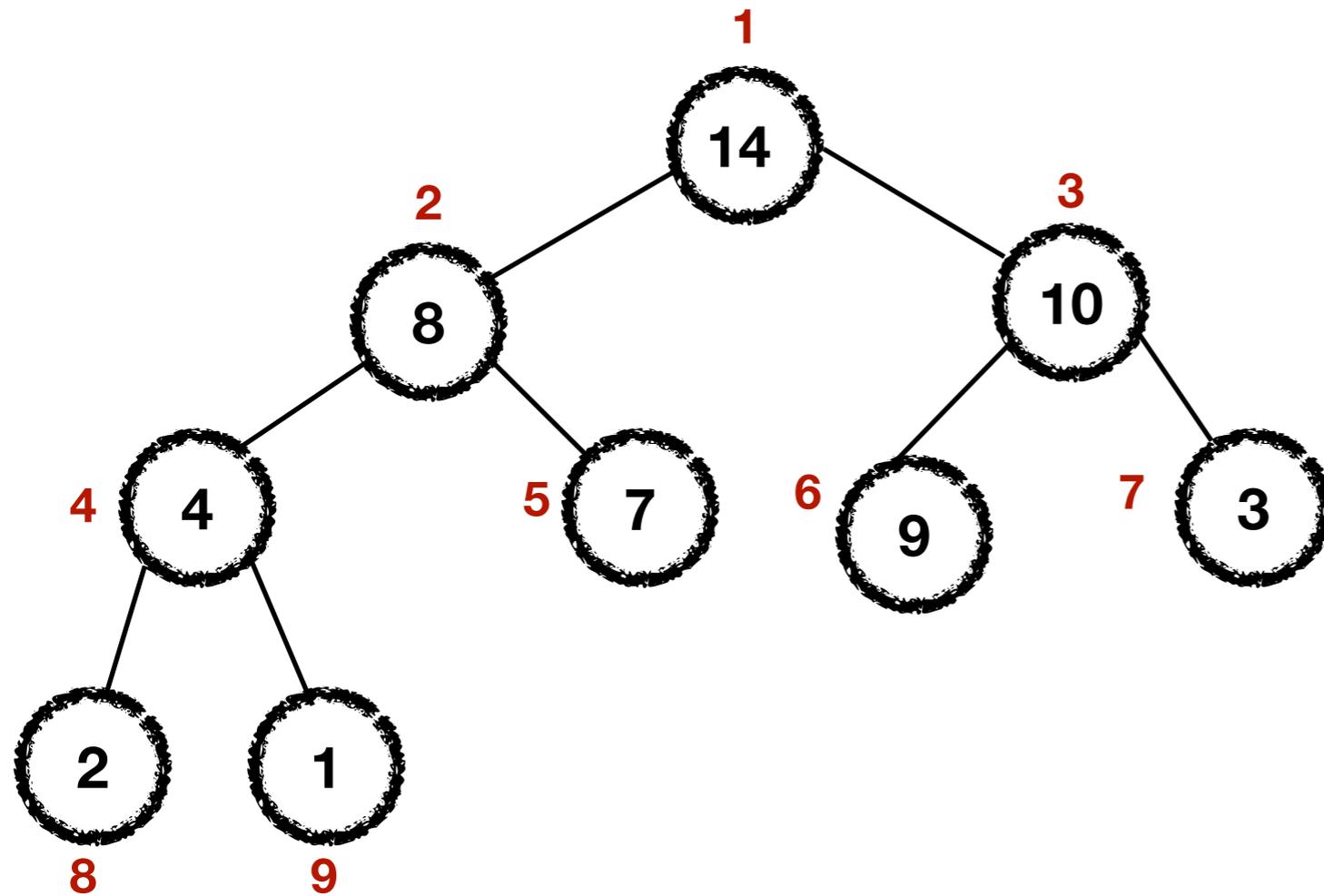
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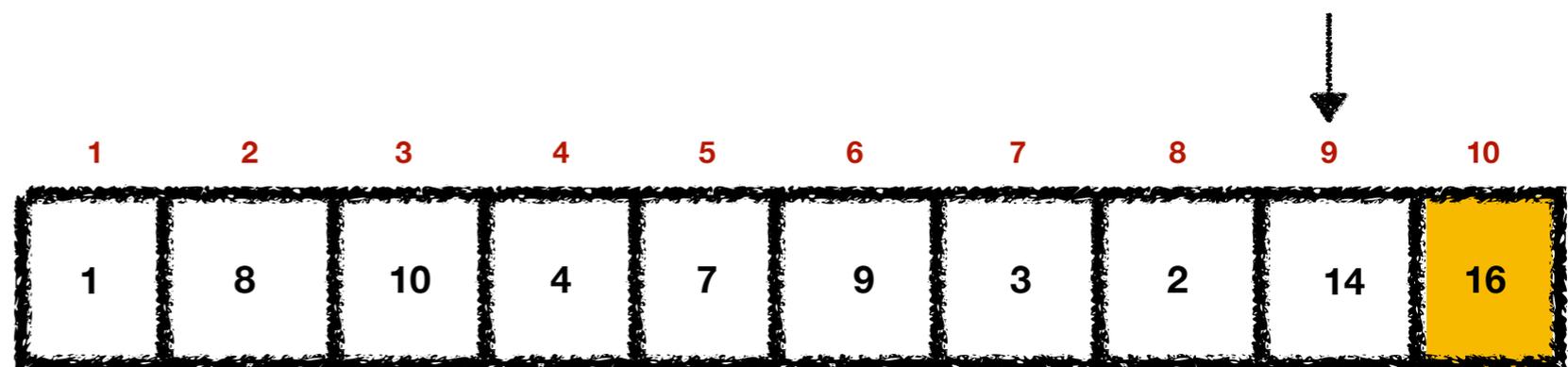
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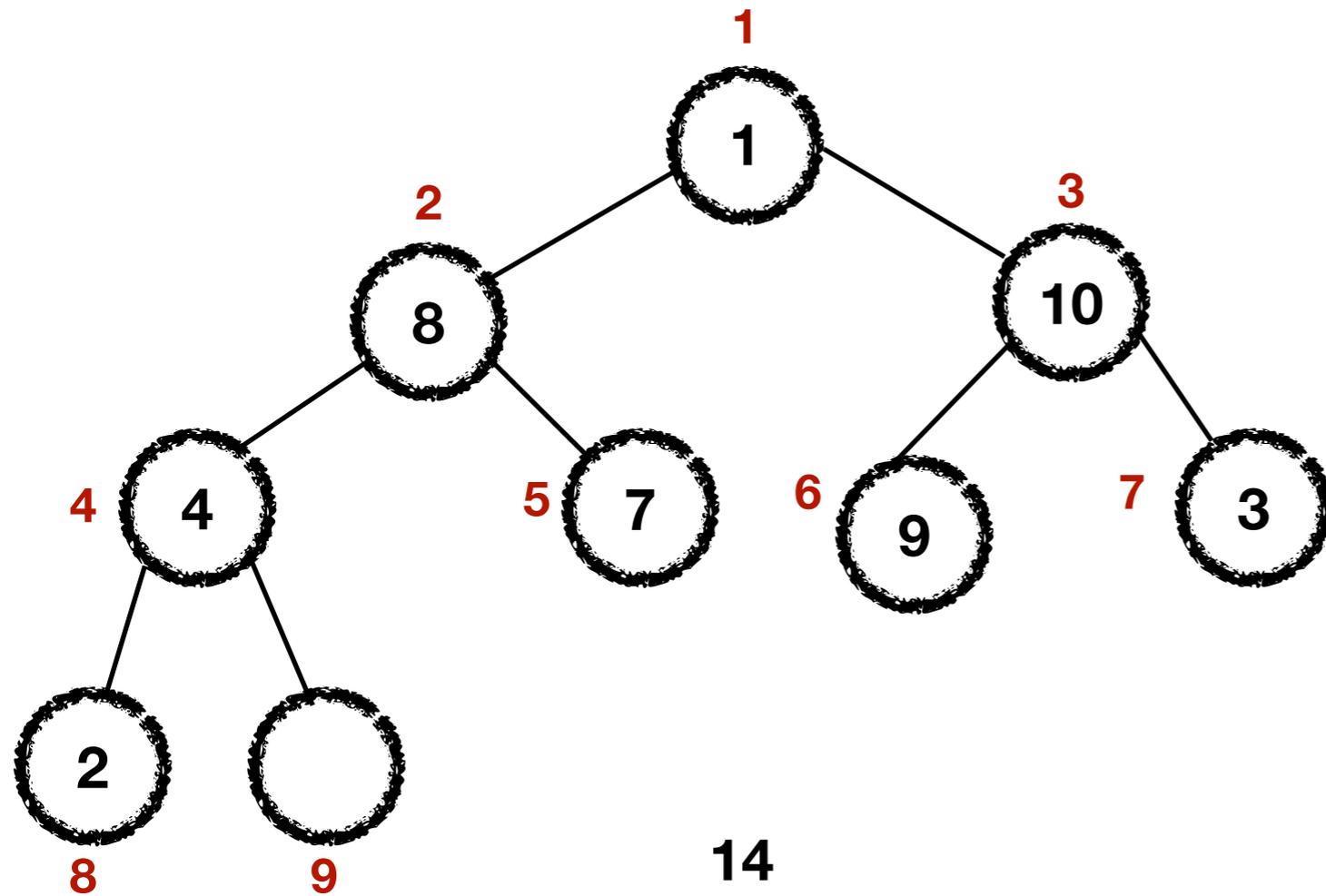
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CLRS pp 170



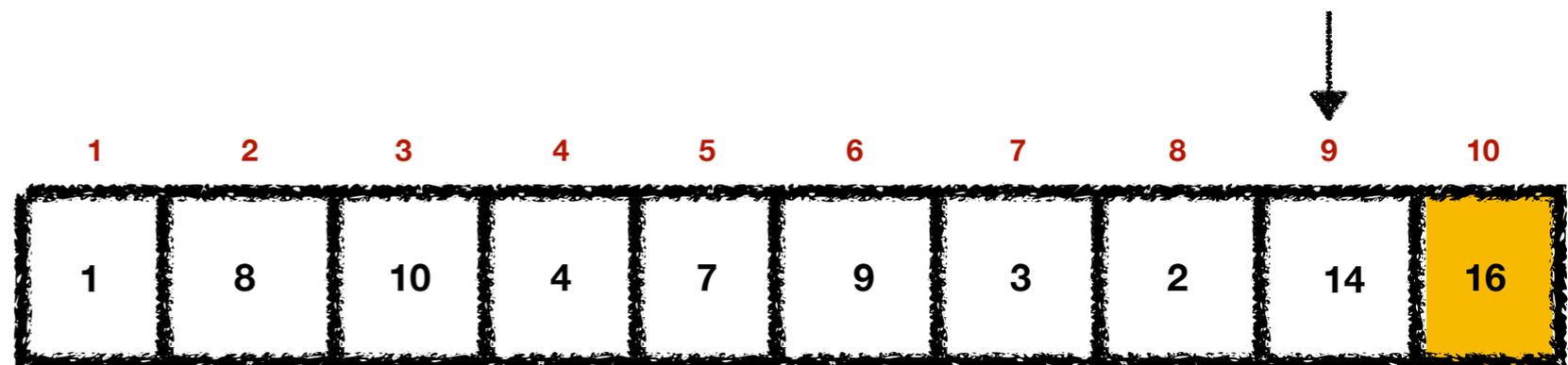
# Heapsort



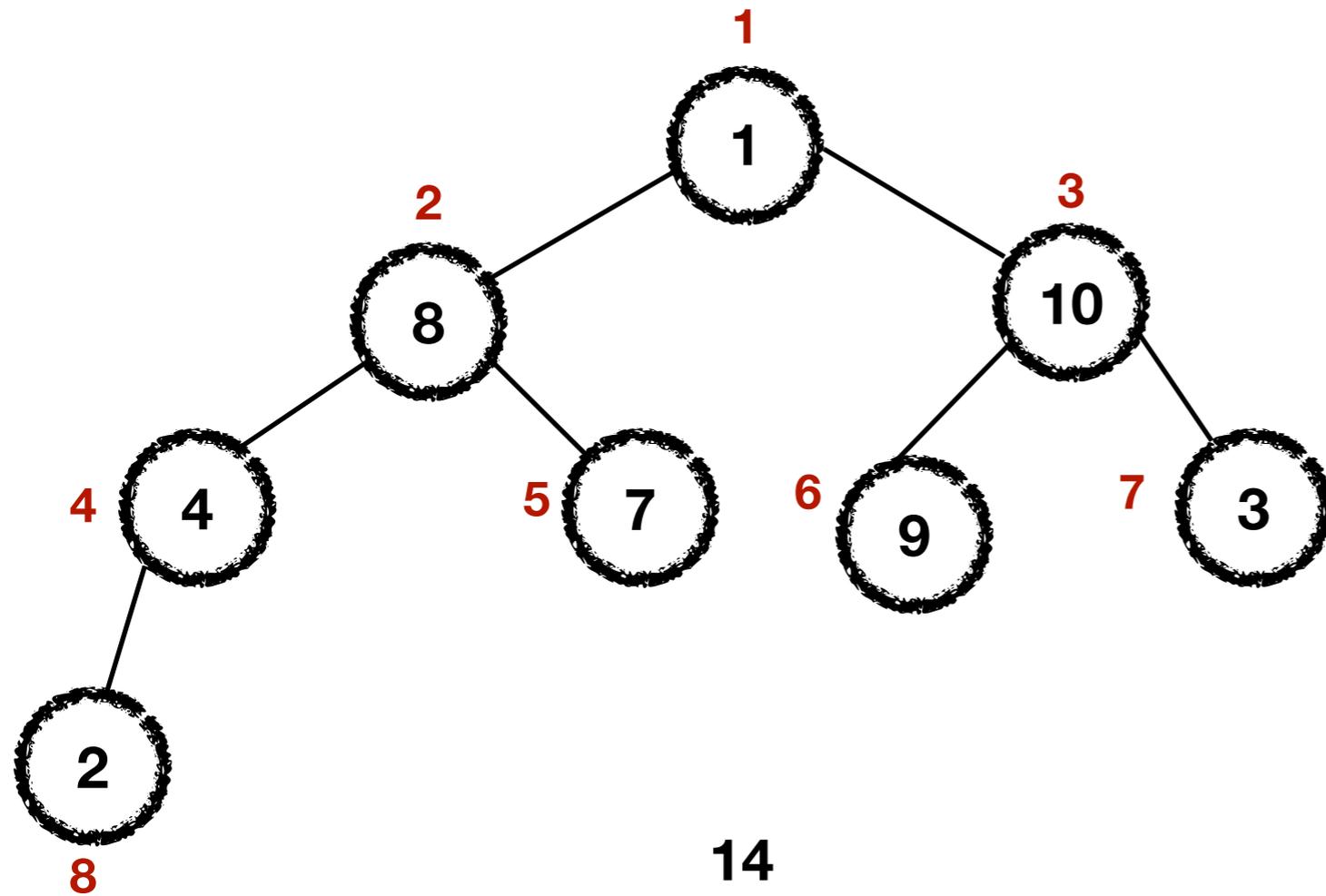
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- 1 BUILD-MAX-HEAP( $A, n$ )
- 2 **for**  $i = n$  **downto** 2
- 3     exchange  $A[1]$  with  $A[i]$
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CLRS pp 170



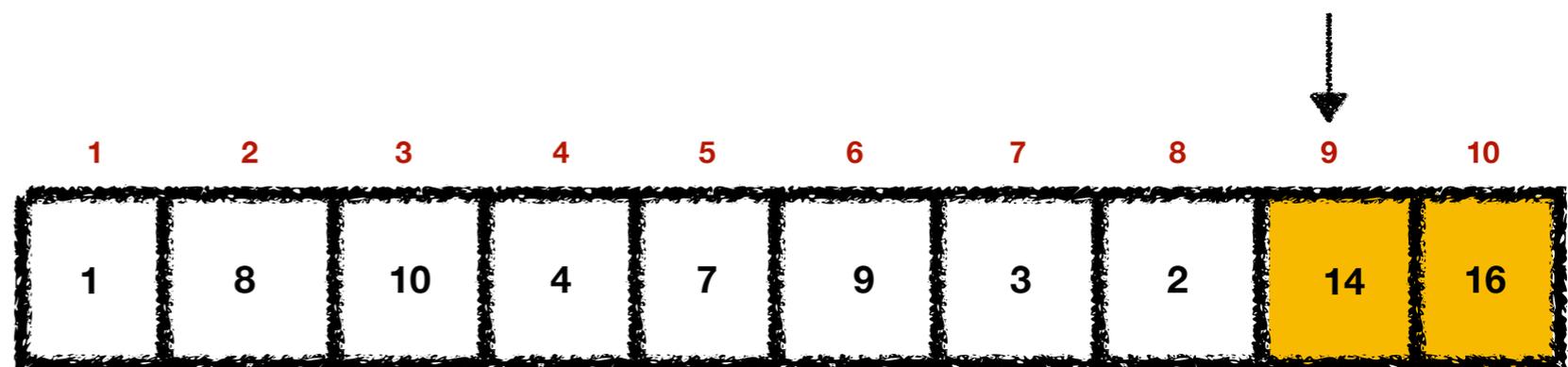
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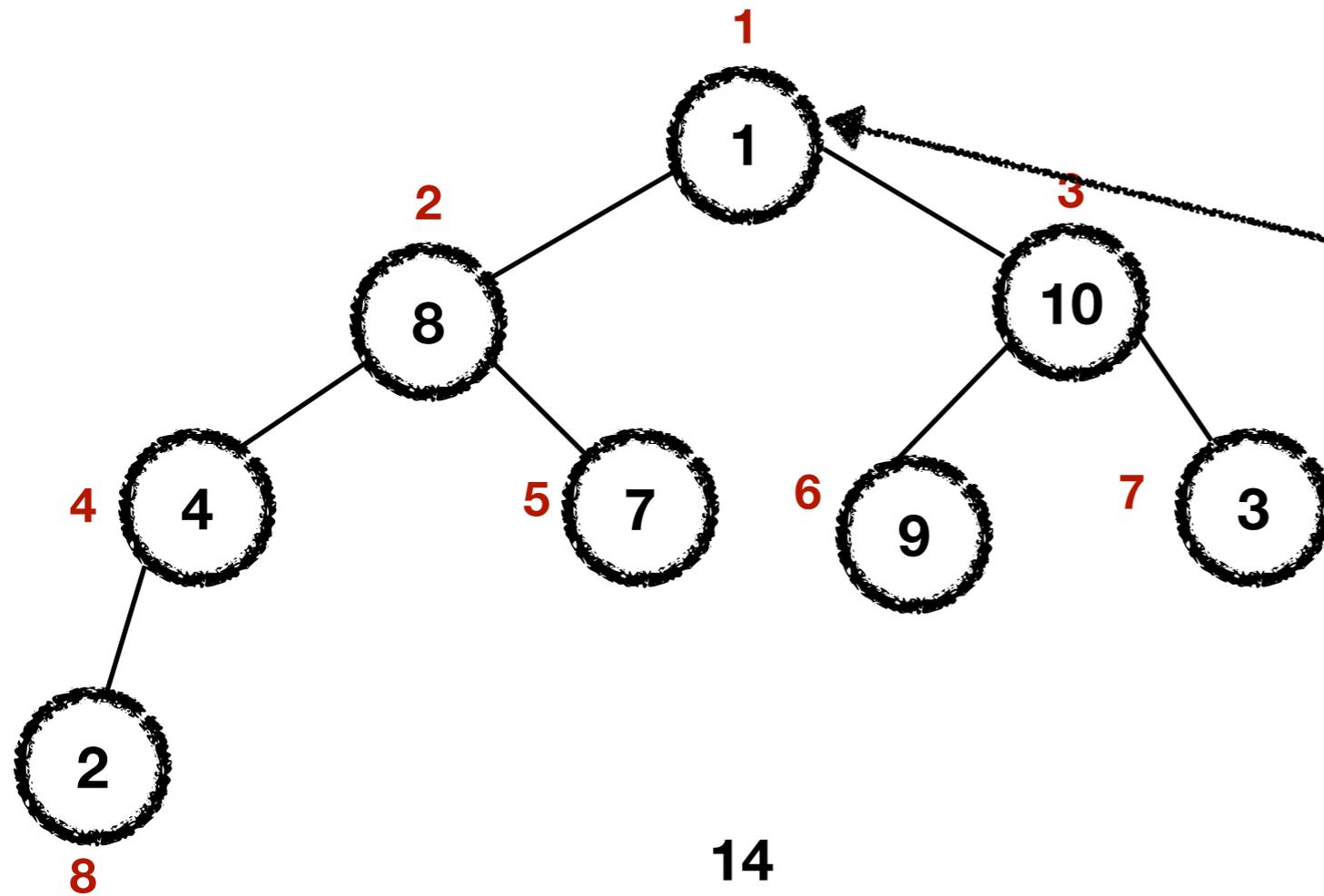
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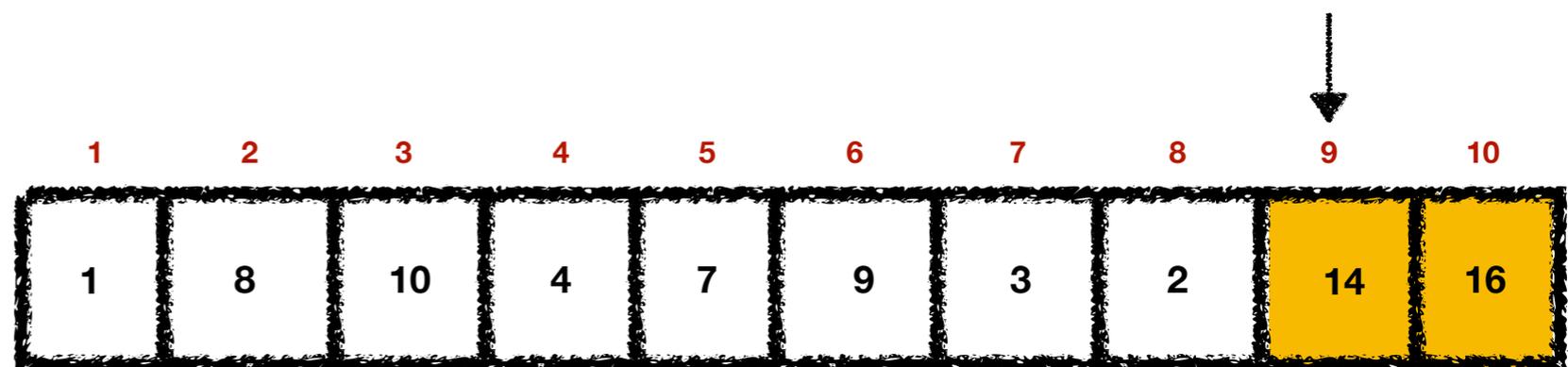
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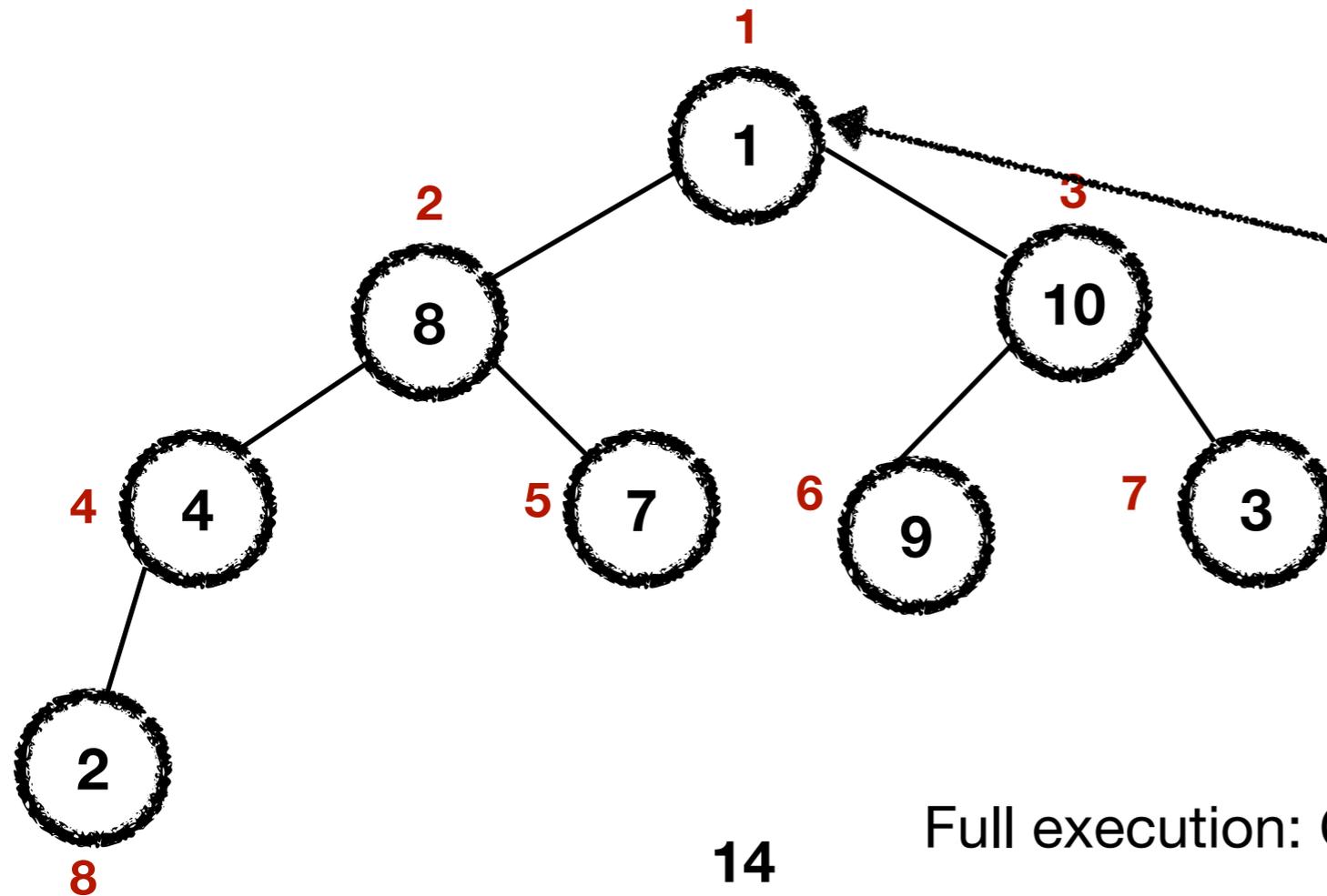
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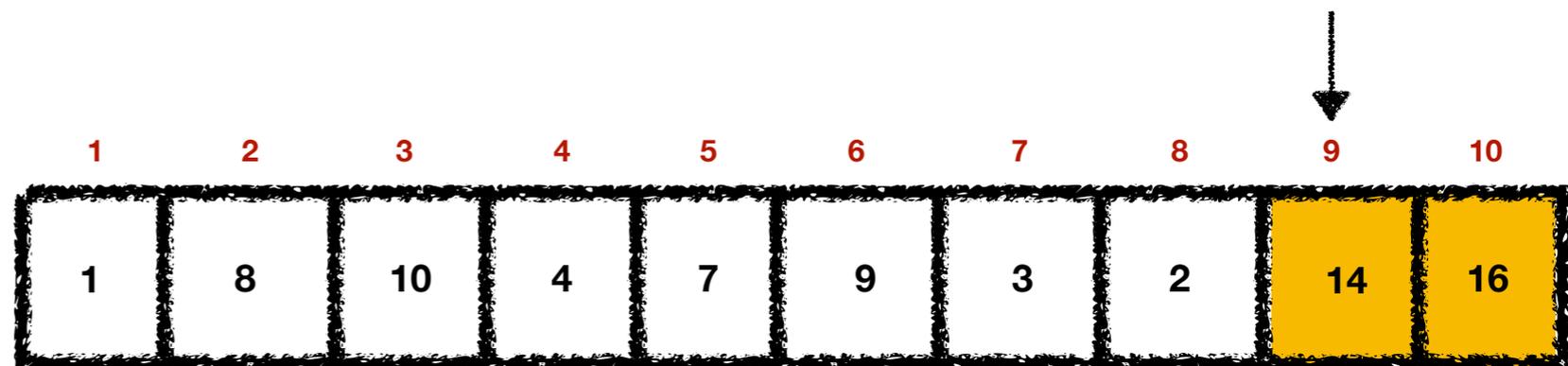
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CLRS pp 170

Full execution: CLRS pp 171



# Heapsort Running Time

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CLRS pp 170

Easy bound:

Max-Heapify has running time  $O(\lg n)$ .

Max-Heapify is called  $O(n)$  times.

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CLRS pp 170

Running time of Heapsort:

$$\Theta(n \lg n)$$

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Is this really *tight*?

# Build-Max-Heap Running Time, better analysis

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Our cost depends on the height of the subtree we are considering!

# Build-Max-Heap Running Time, better analysis

Refined bound:

$$\begin{aligned} T(\text{Build-Max-Heap}(A, n)) &\leq \sum_{h=0}^{\lfloor \lg n \rfloor} \left\lceil \frac{n}{2^{h+1}} \right\rceil ch \\ &\leq \sum_{h=0}^{\lfloor \lg n \rfloor} \frac{n}{2^h} ch \\ &\leq cn \sum_{h=0}^{\infty} \frac{h}{2^h} \\ &\leq cn \cdot \frac{1/2}{(1 - 1/2)^2} \\ &= O(n) \end{aligned}$$

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$$T(\text{Build-Max-Heap}(A, n)) \leq \sum_{h=0}^{\lfloor \lg n \rfloor} \left\lceil \frac{n}{2^{h+1}} \right\rceil ch \quad \text{height(heap) = } \lfloor \lg n \rfloor$$

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There are at most  $\lceil n/2^{h+1} \rceil$  nodes of any height  $h$

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straightforward  $\leftarrow \leq cn \sum_{h=0}^{\infty} \frac{h}{2^h}$

$$\sum_{k=0}^{\infty} kx^k = \frac{x}{(1-x)^2},$$

for  $|x| < 1$ , with  $x = 1/2$ .

$$\leq cn \cdot \frac{1/2}{(1 - 1/2)^2} = O(n)$$

# Heapsort Properties

- Invented by J.W.J. Williams in 1964 (the Heap too!)
- It is an *in-place* algorithm (no auxiliary array).
- It is not a *stable* algorithm (i.e., it does not maintain the relative order between equal keys).
- Whether equal keys are allowed or not influences the best-case running time of the algorithm (think about it!).
- **Next time:** More about the heap - what else is it good for?